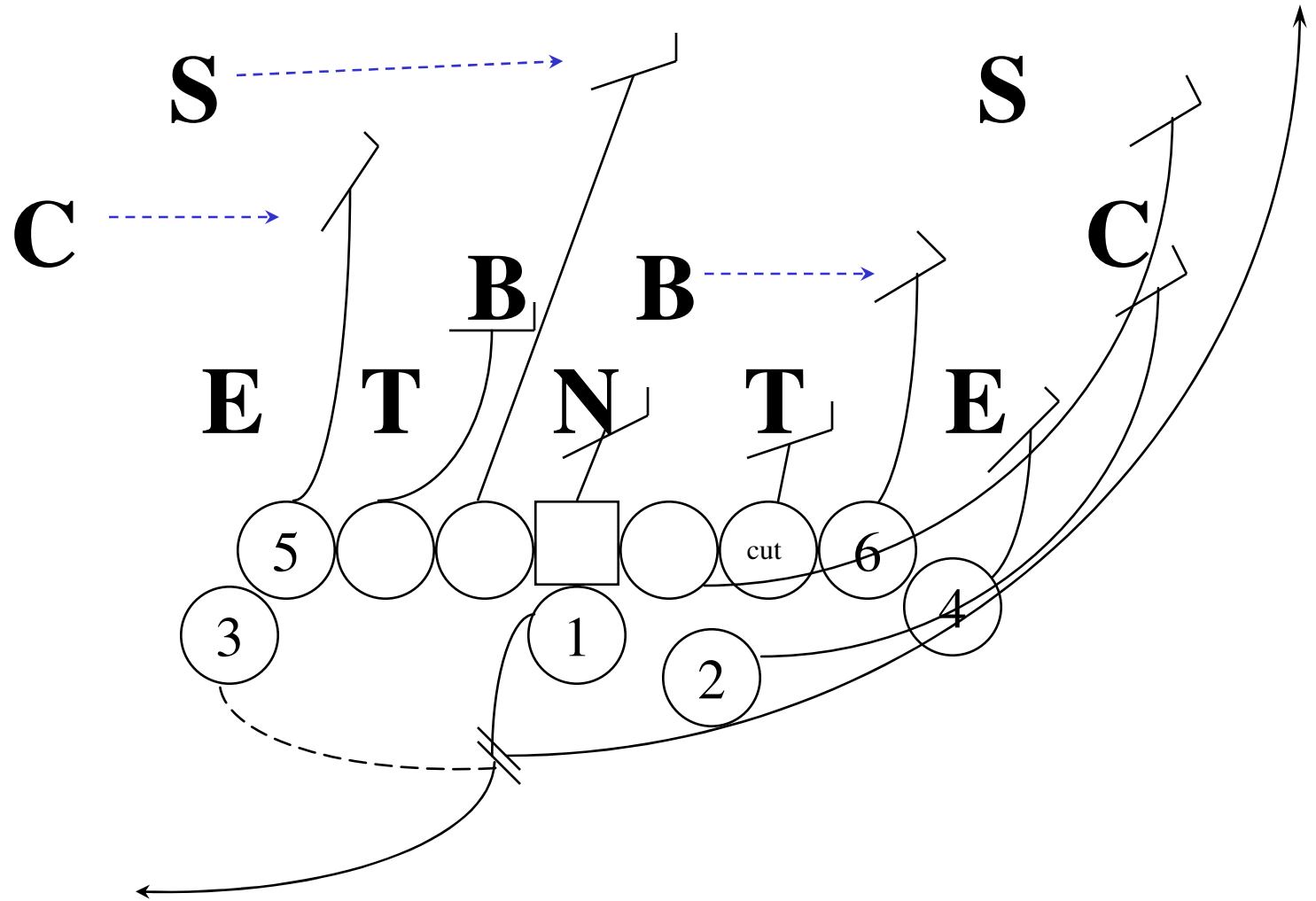
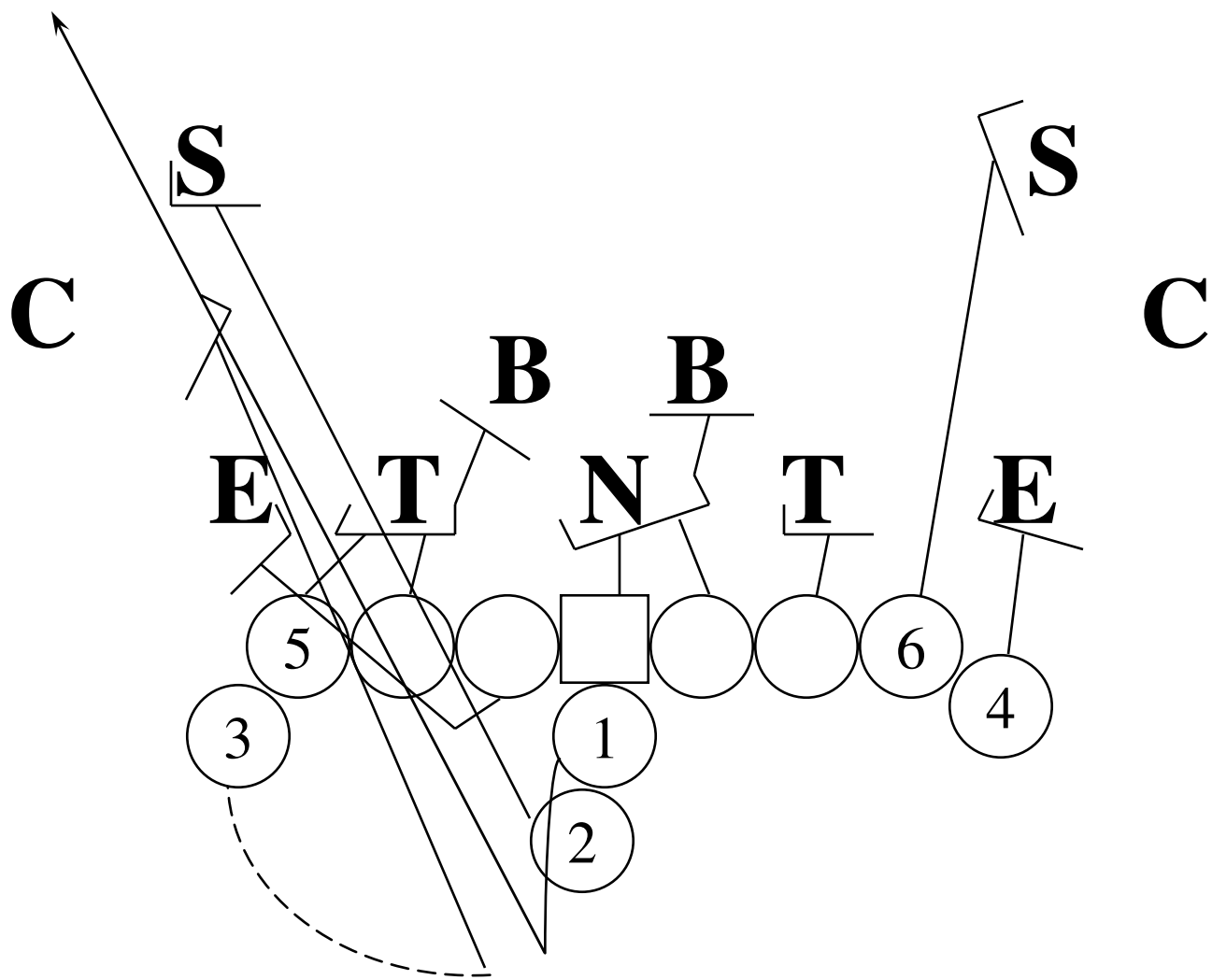
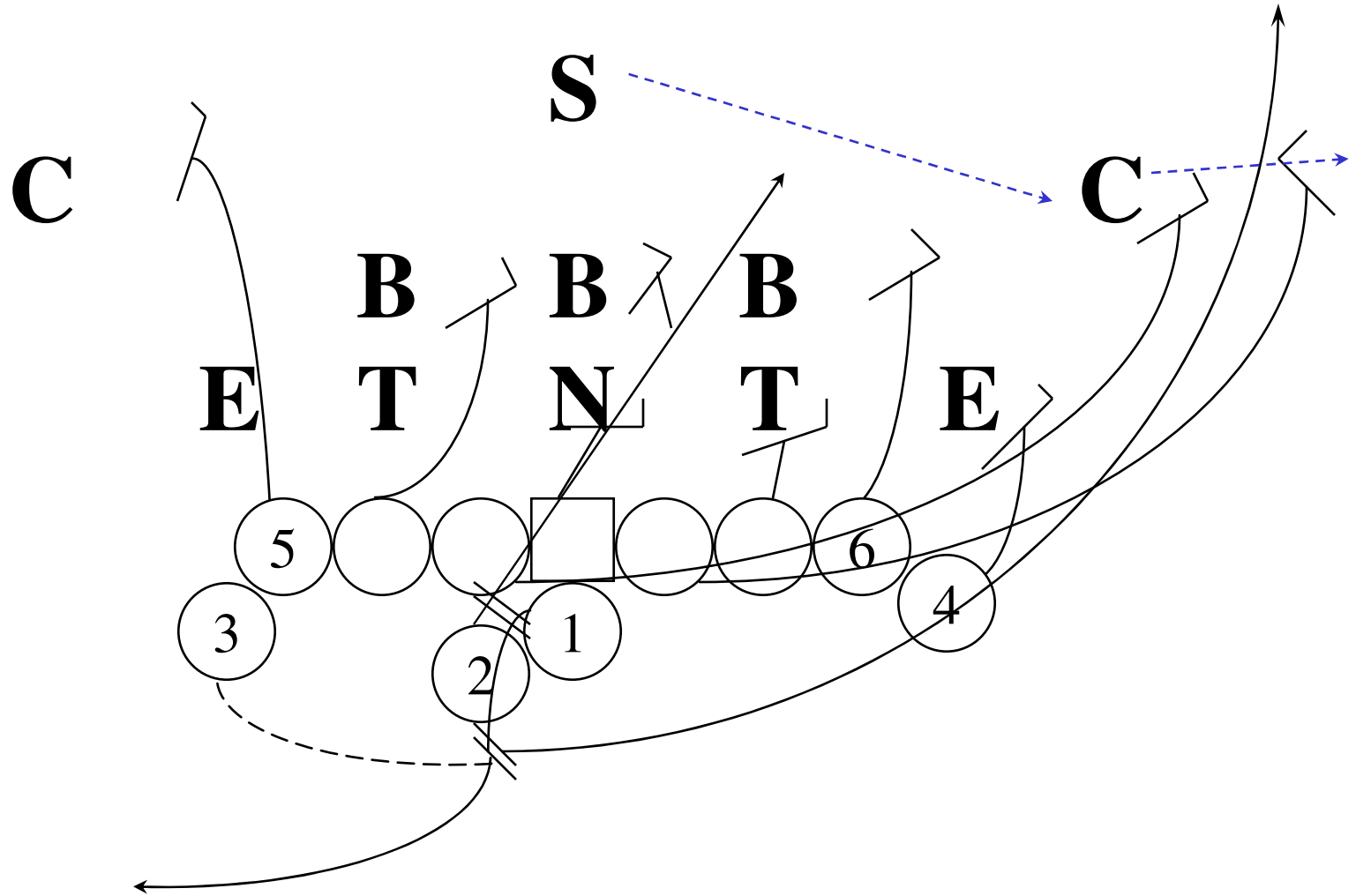
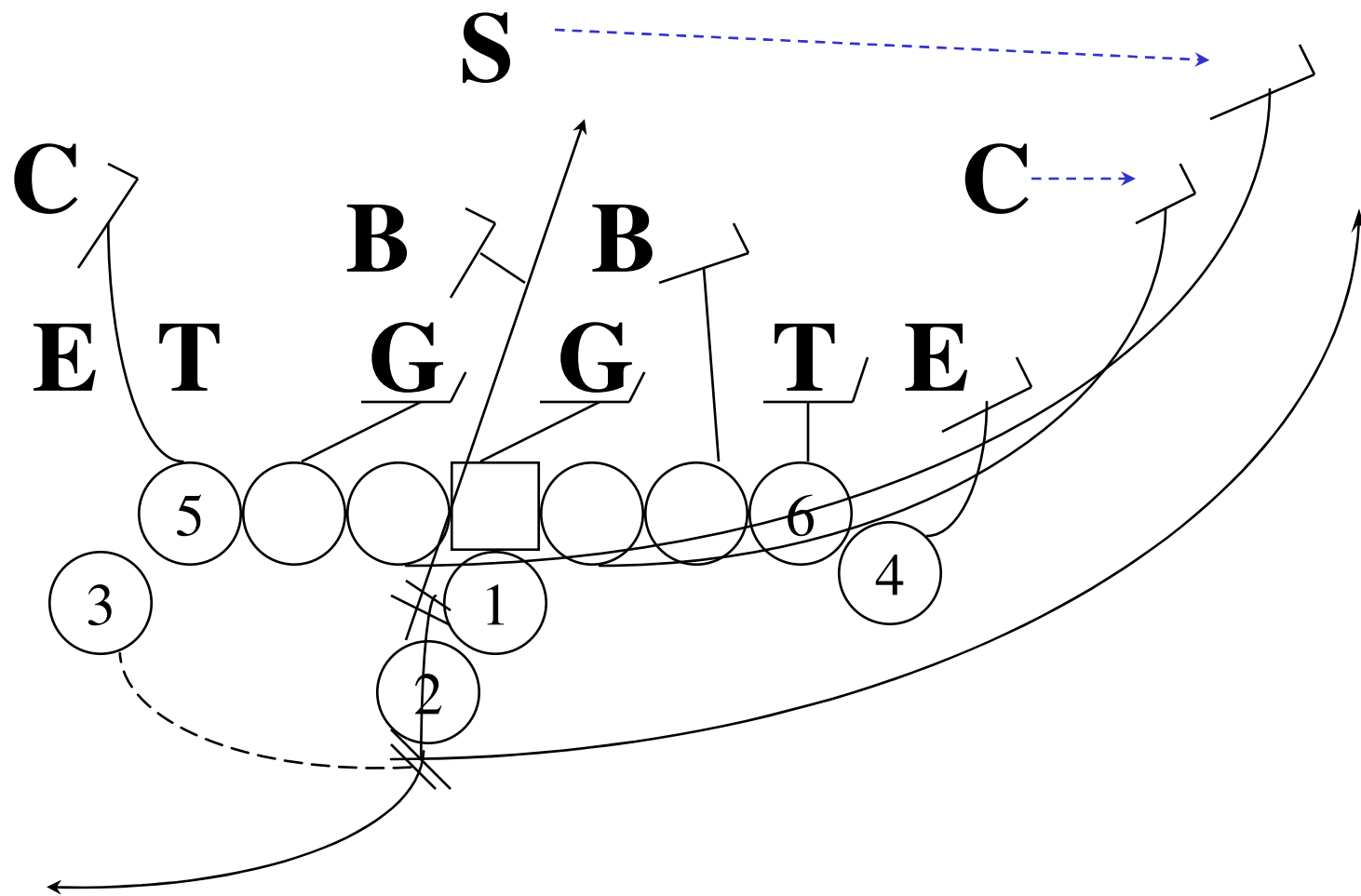


38/47 Lead Fly v. 5-2

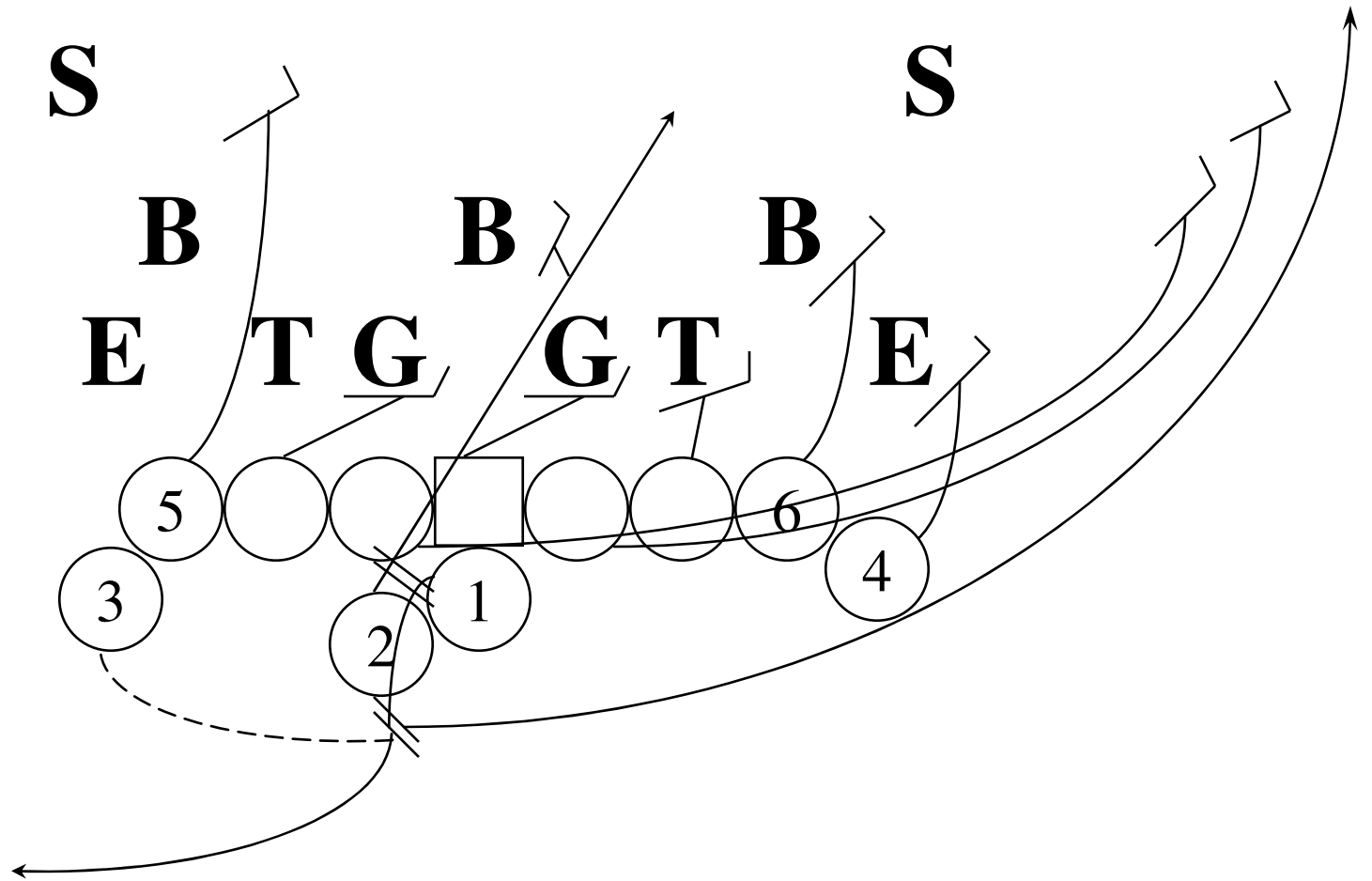


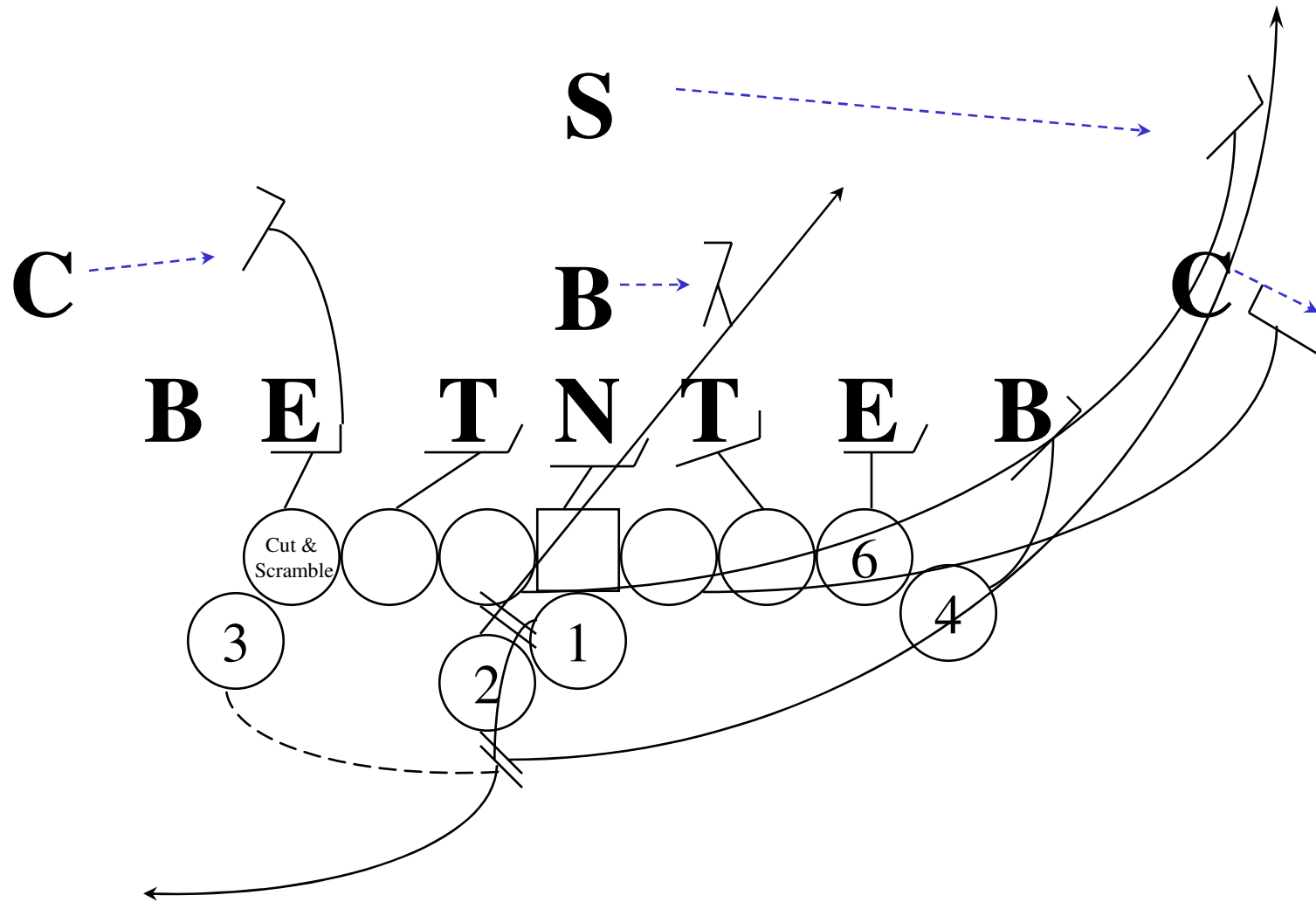


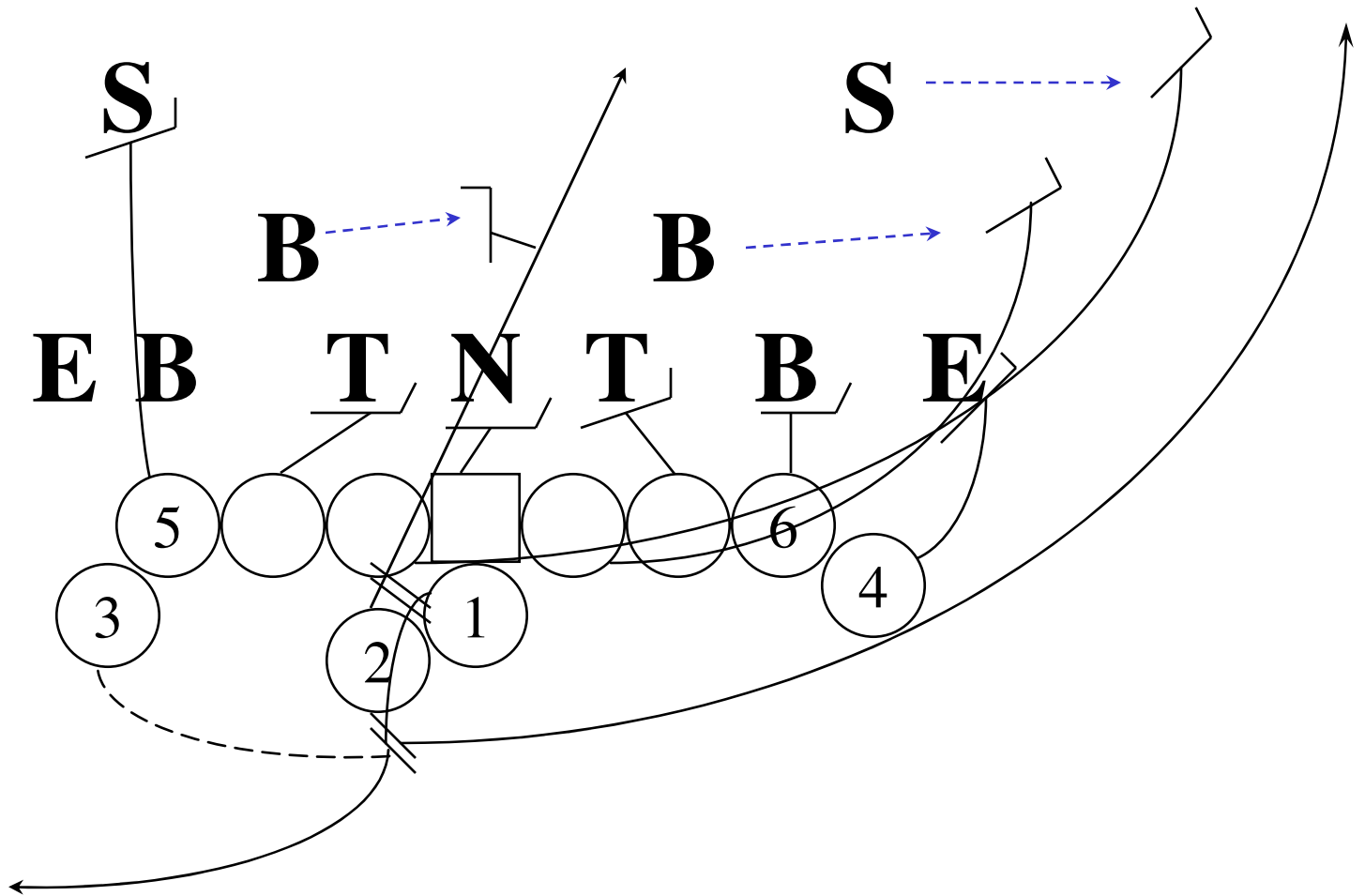




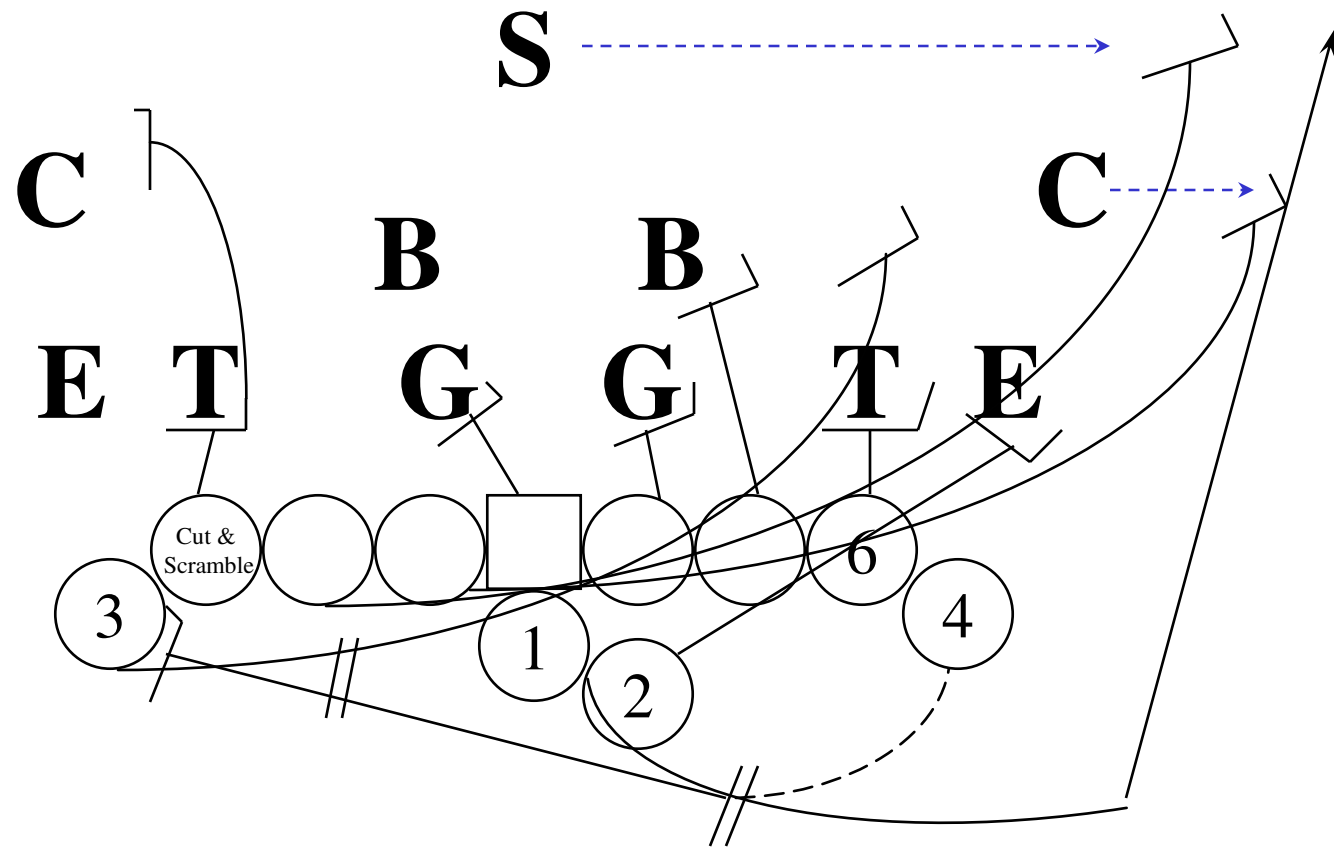
38/47 Fly v. 6-3 (tight)



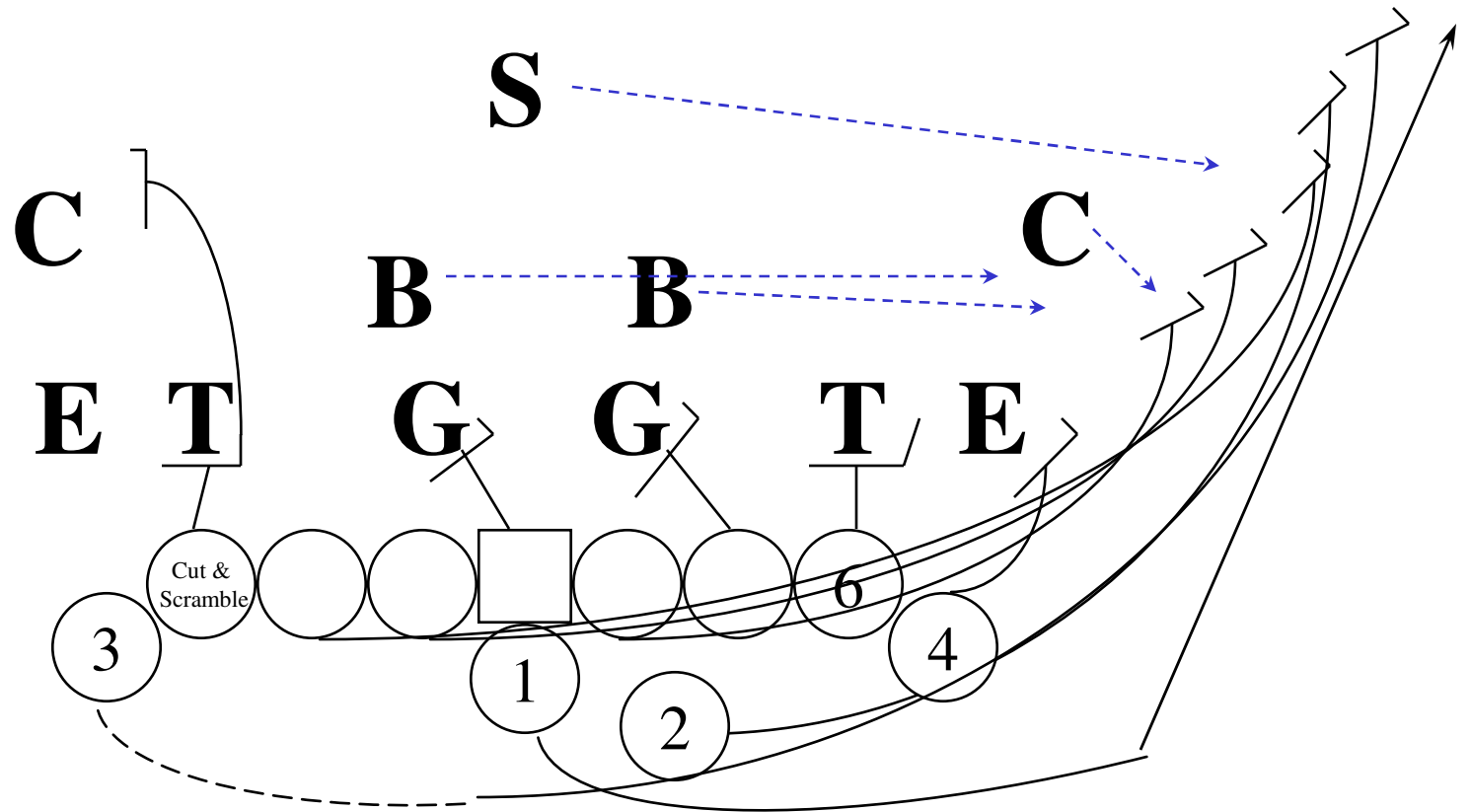


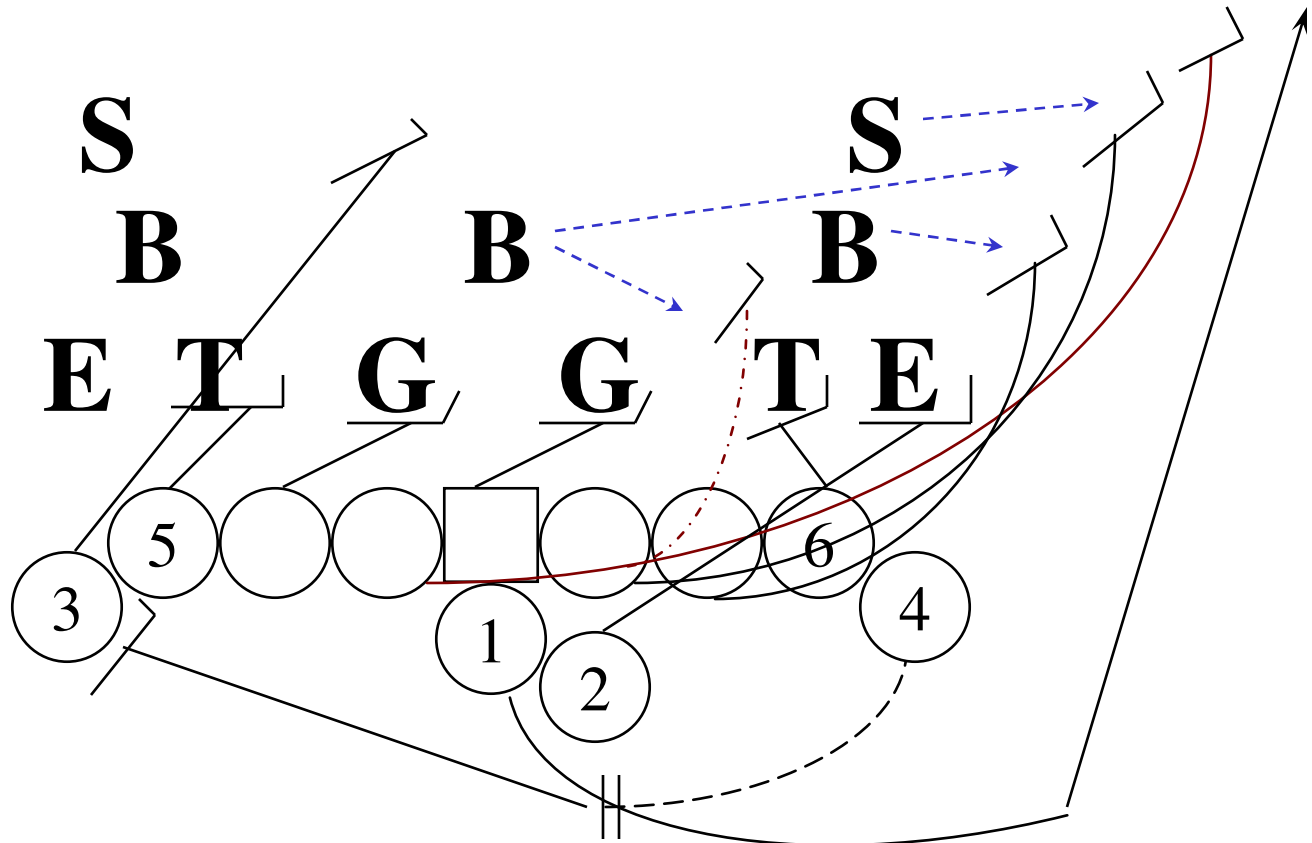


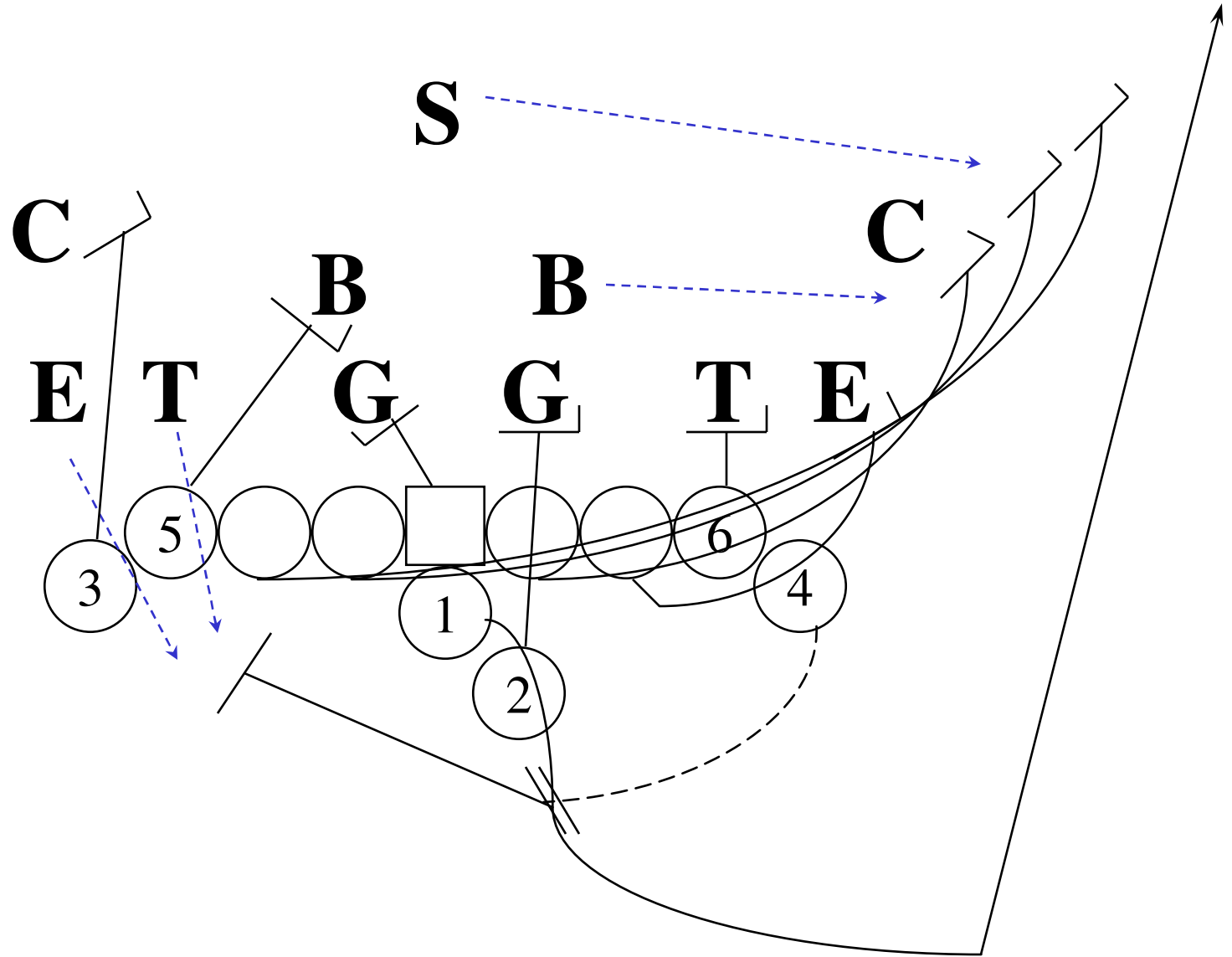
36/45 Reverse QB Keep v. 6-2 (wide)

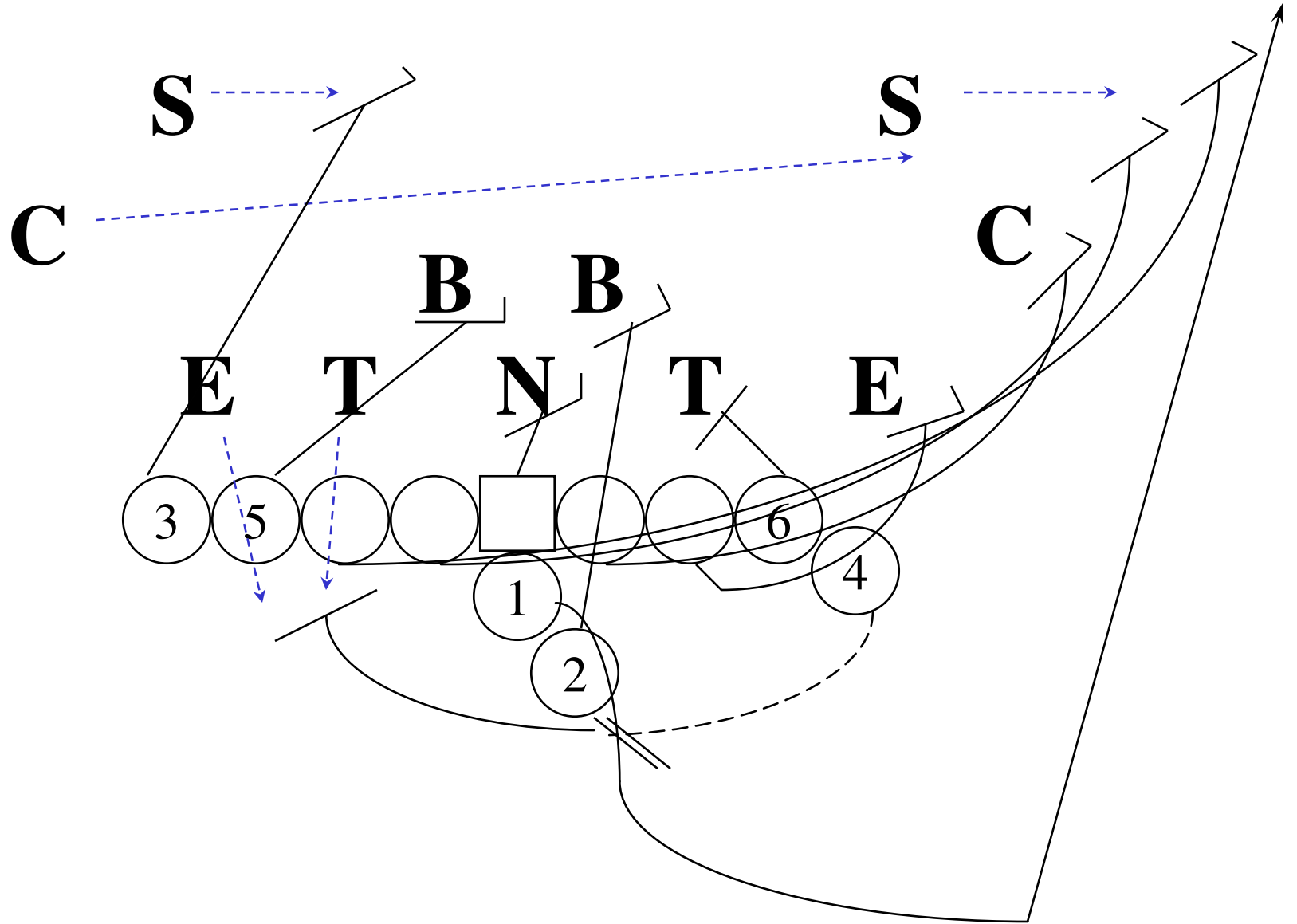


18/17 Lead Sweep v. 6-2 (wide)

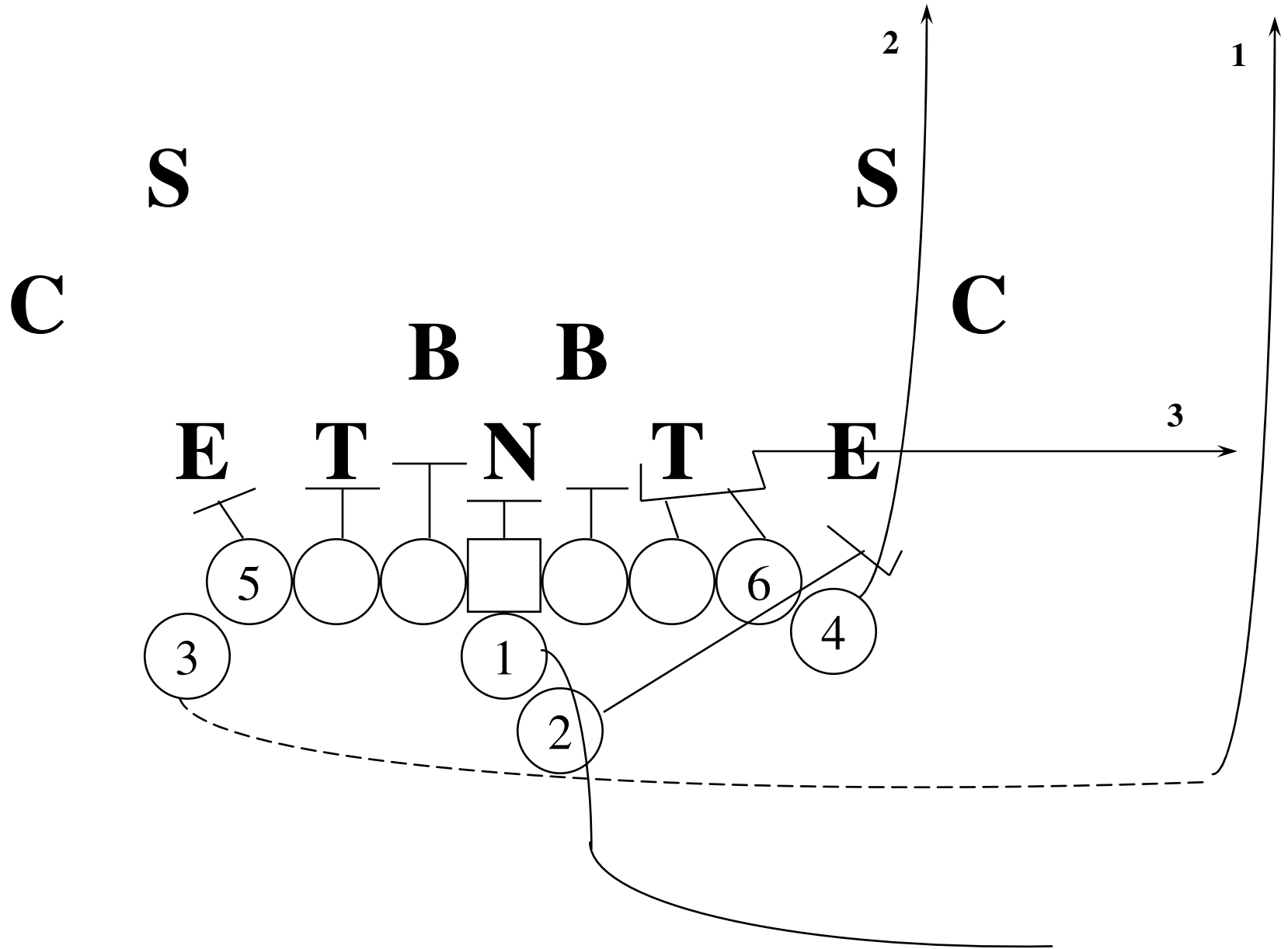




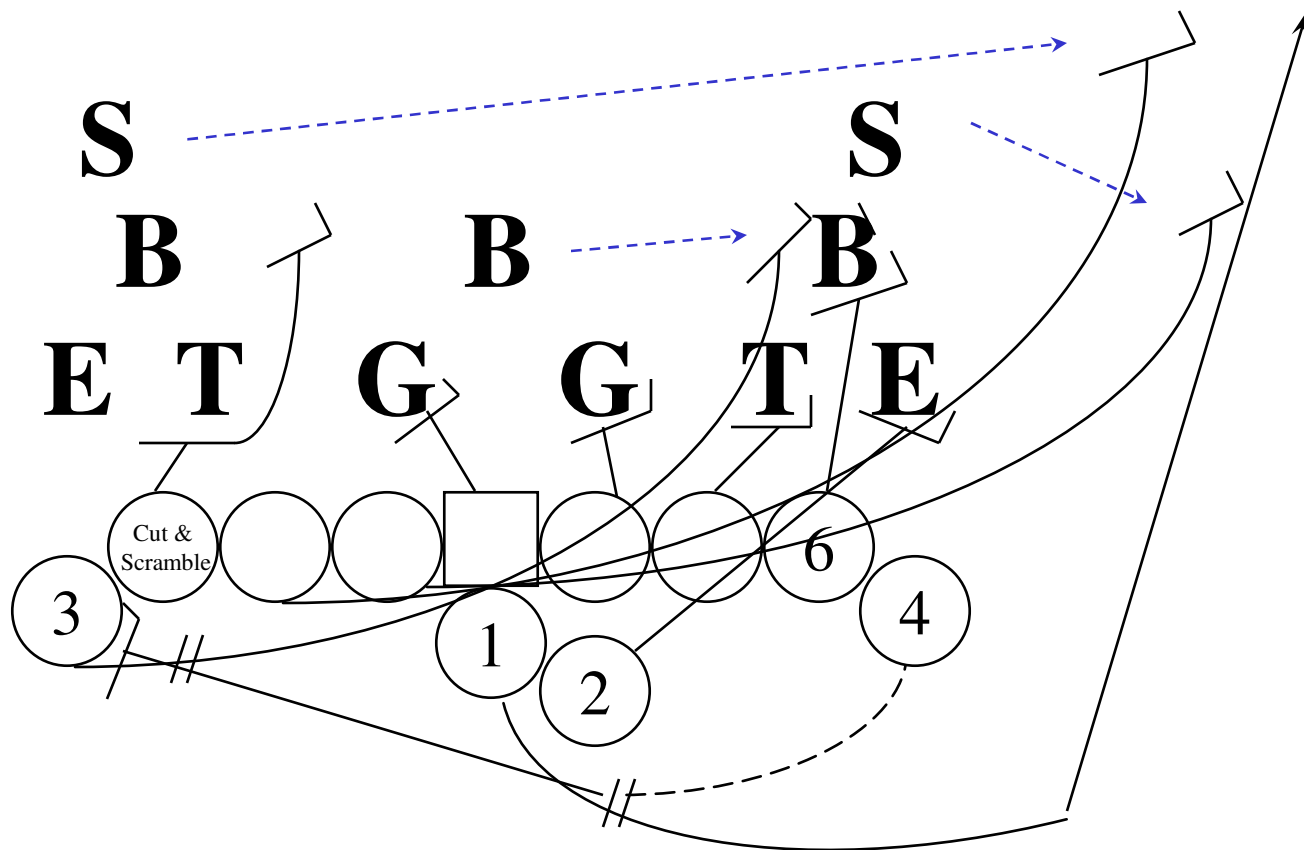




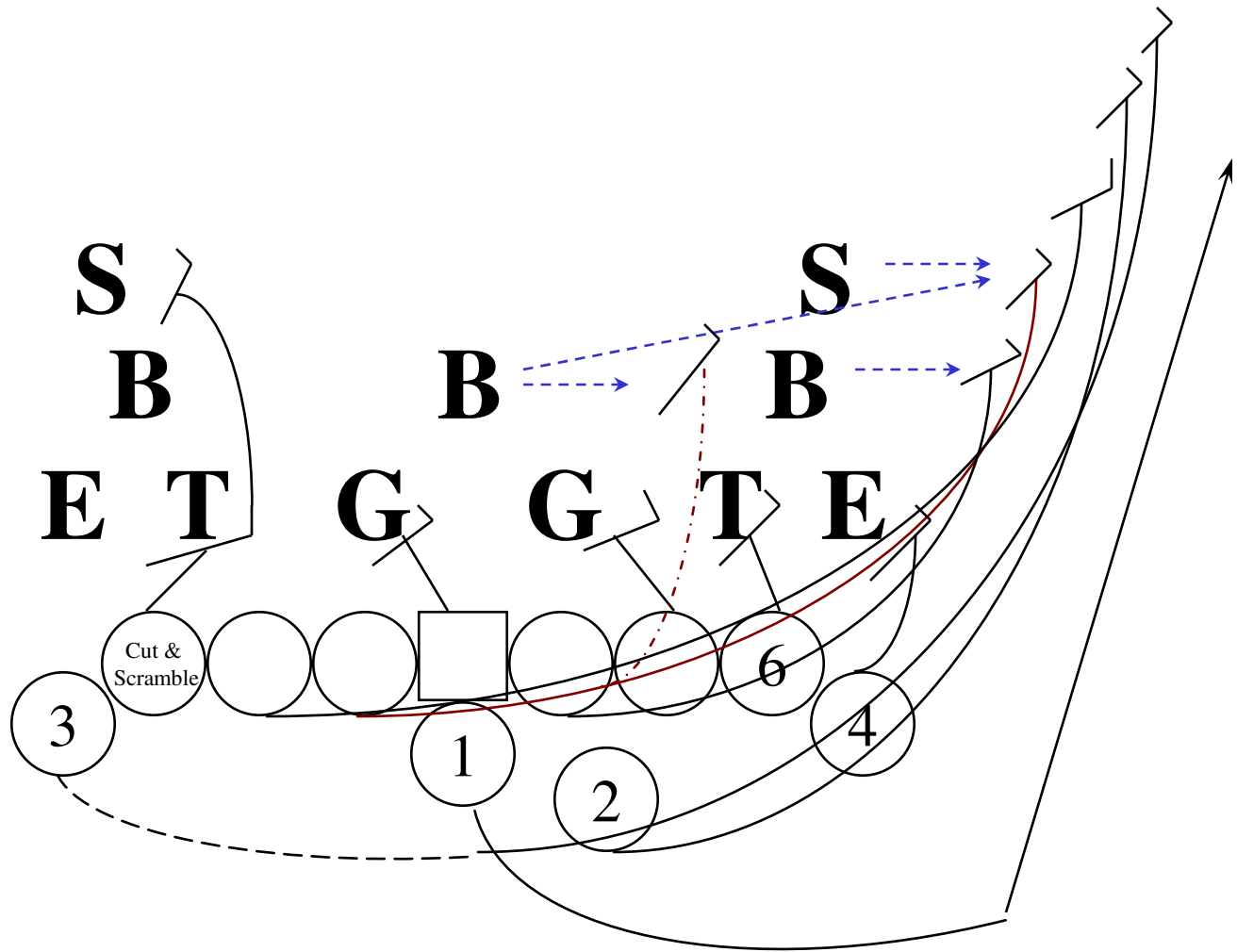
18/17 Sprint Pass v. 5-2

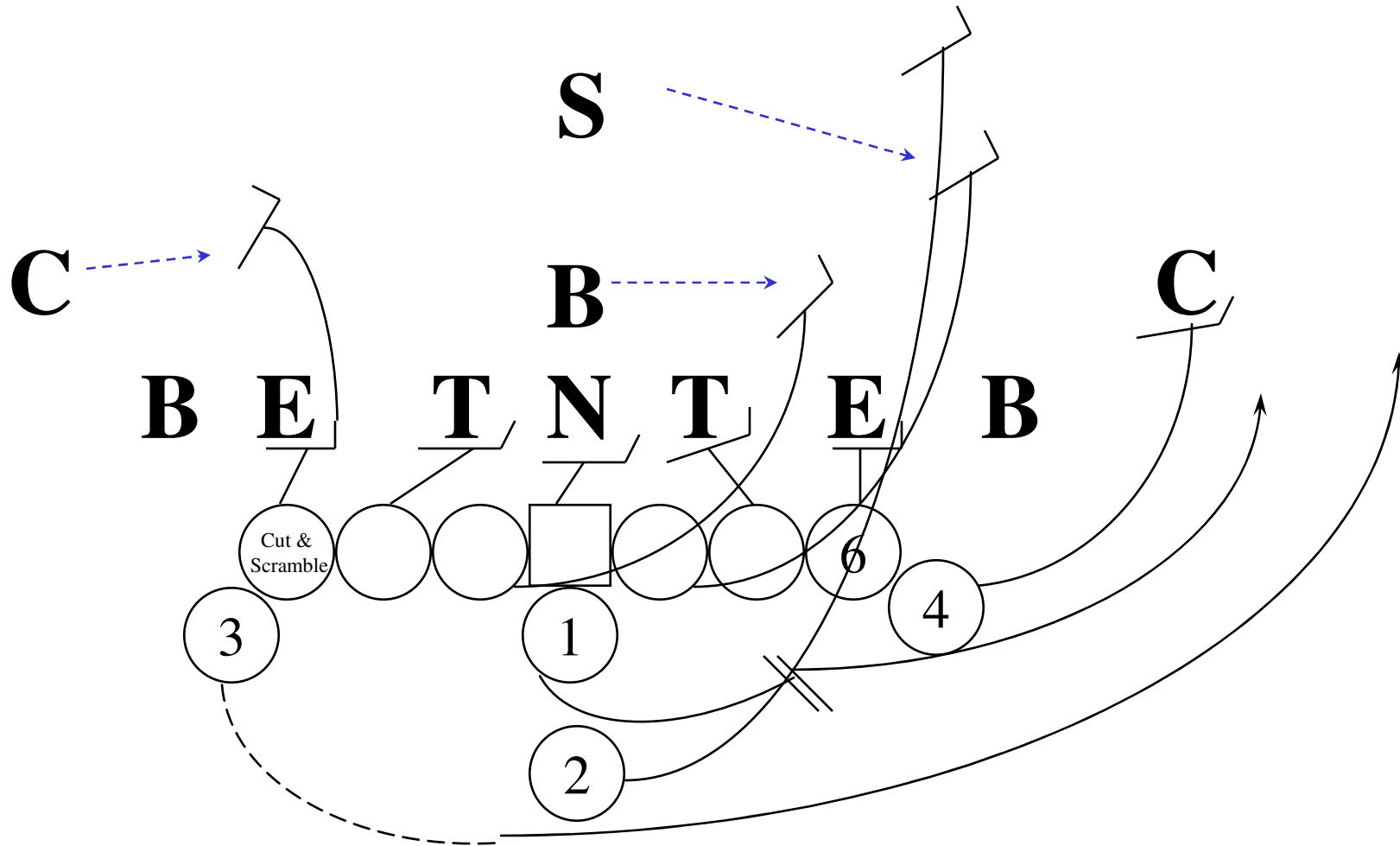


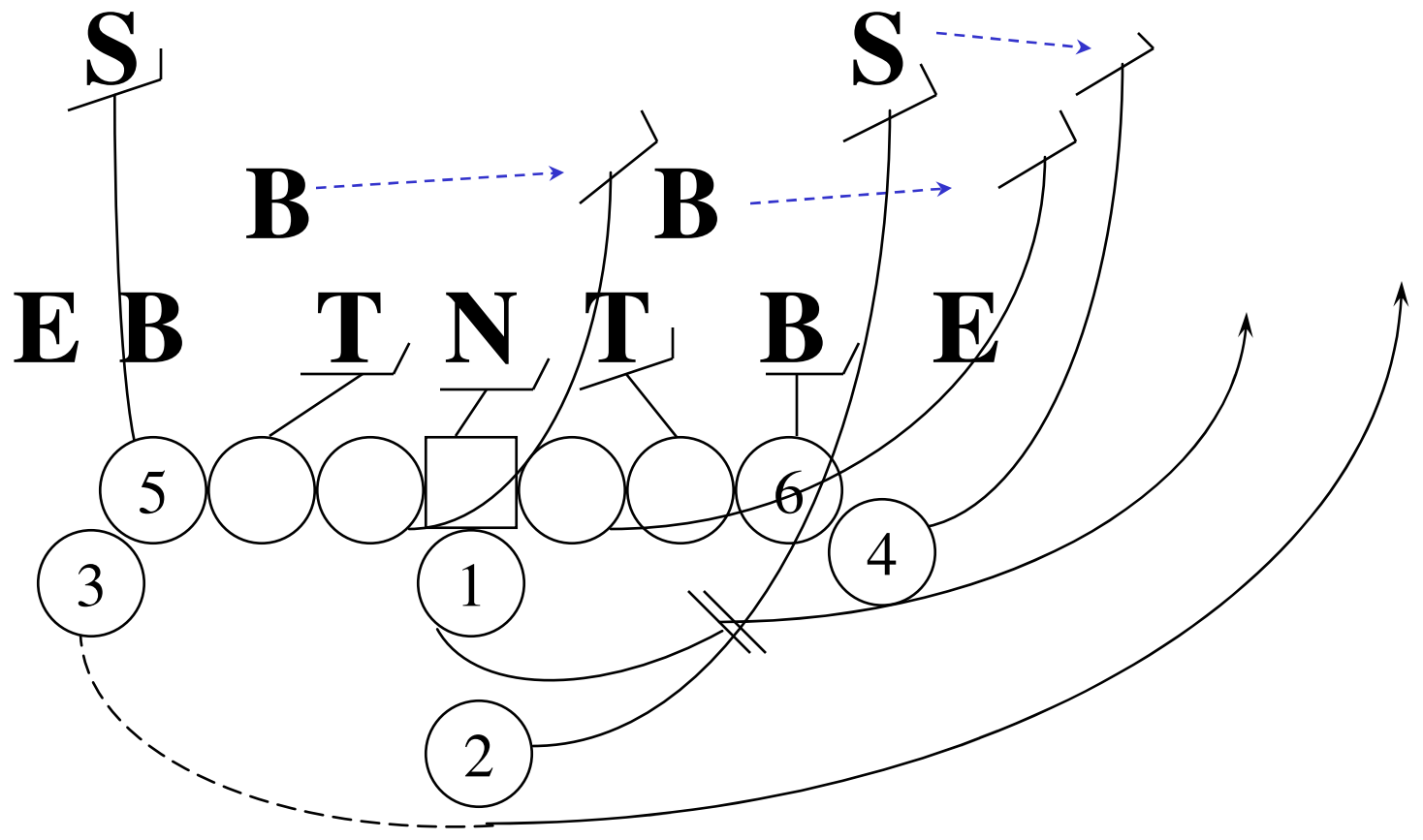
36/45 Reverse QB Keep v. 6-3

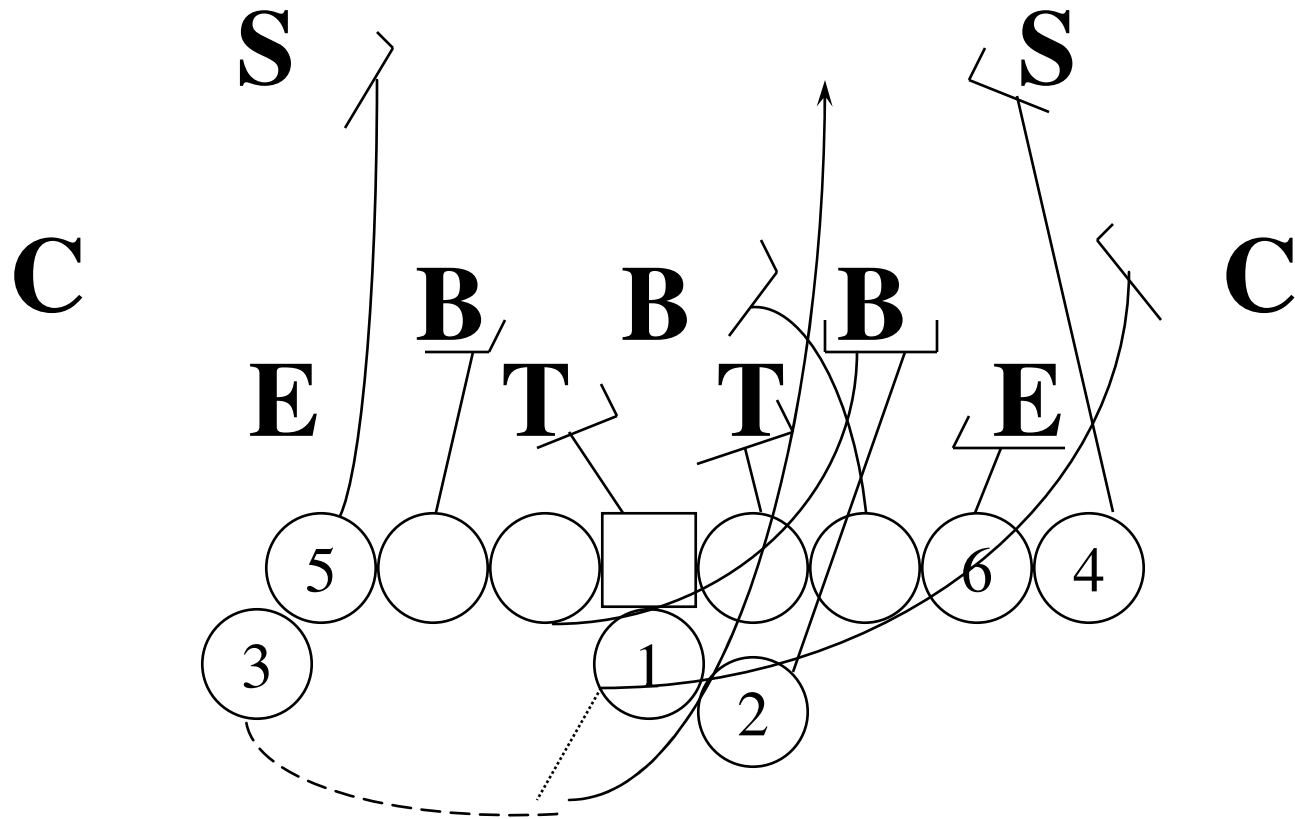


18/17 Sweep v. 6-3

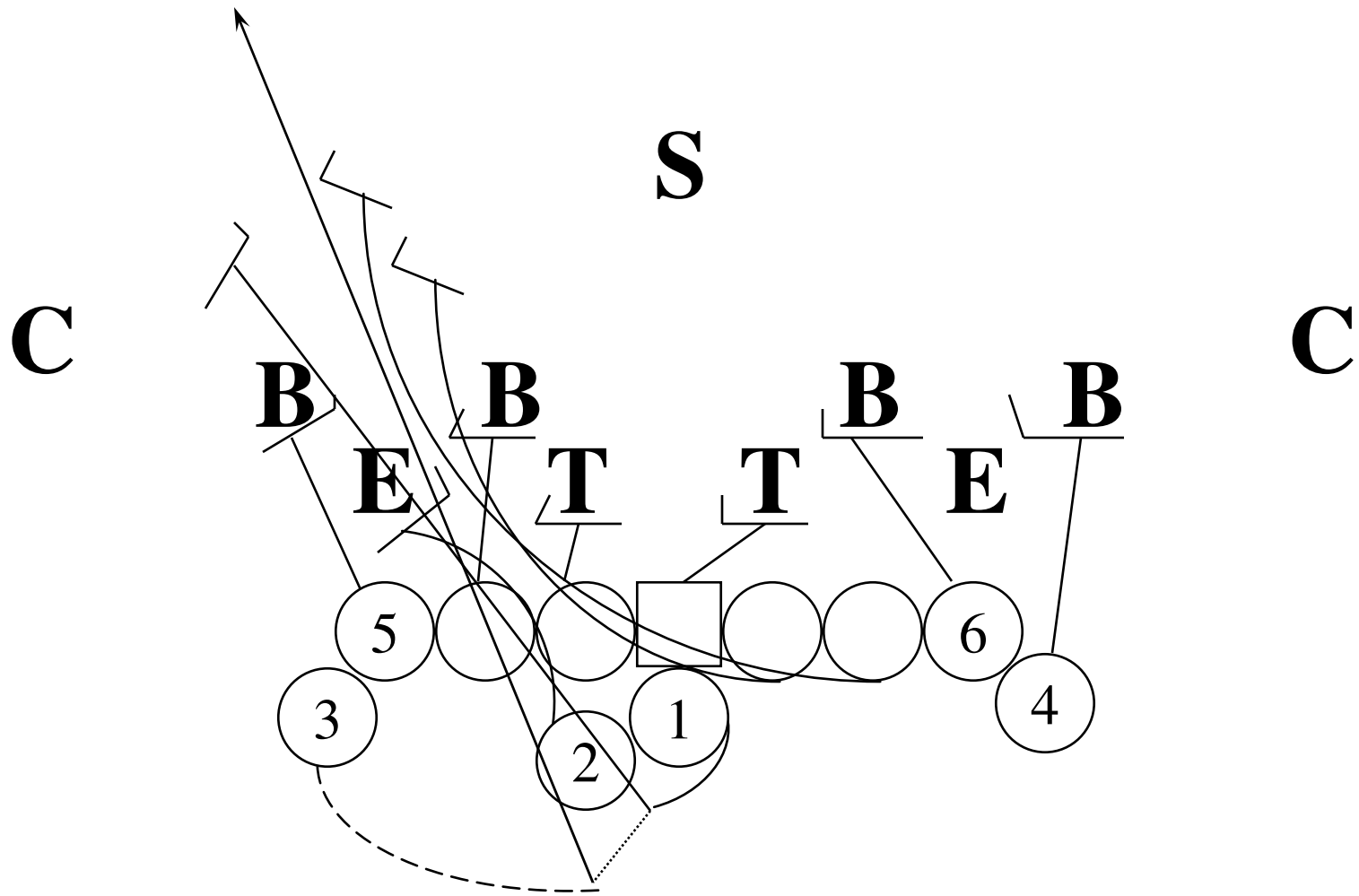




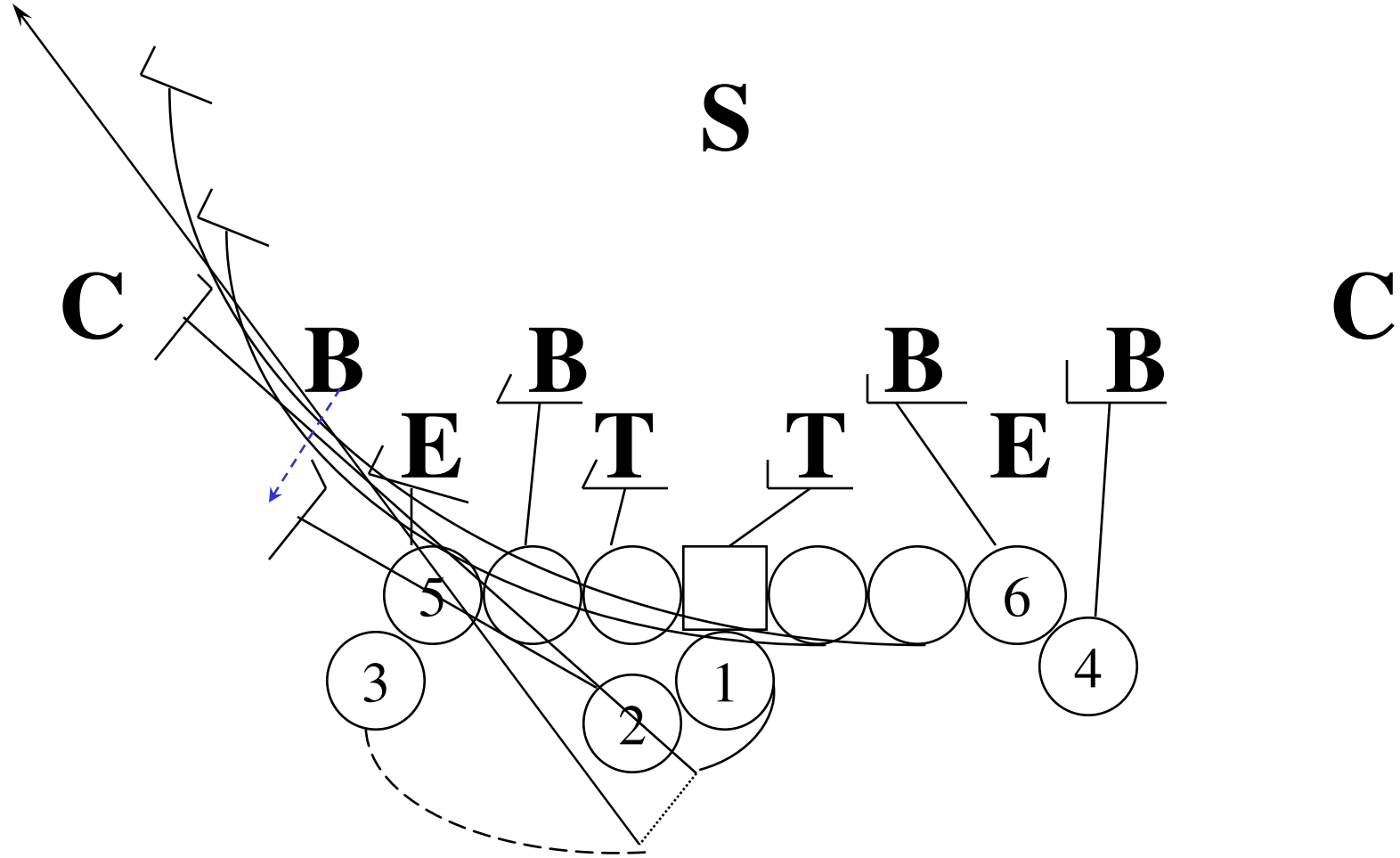




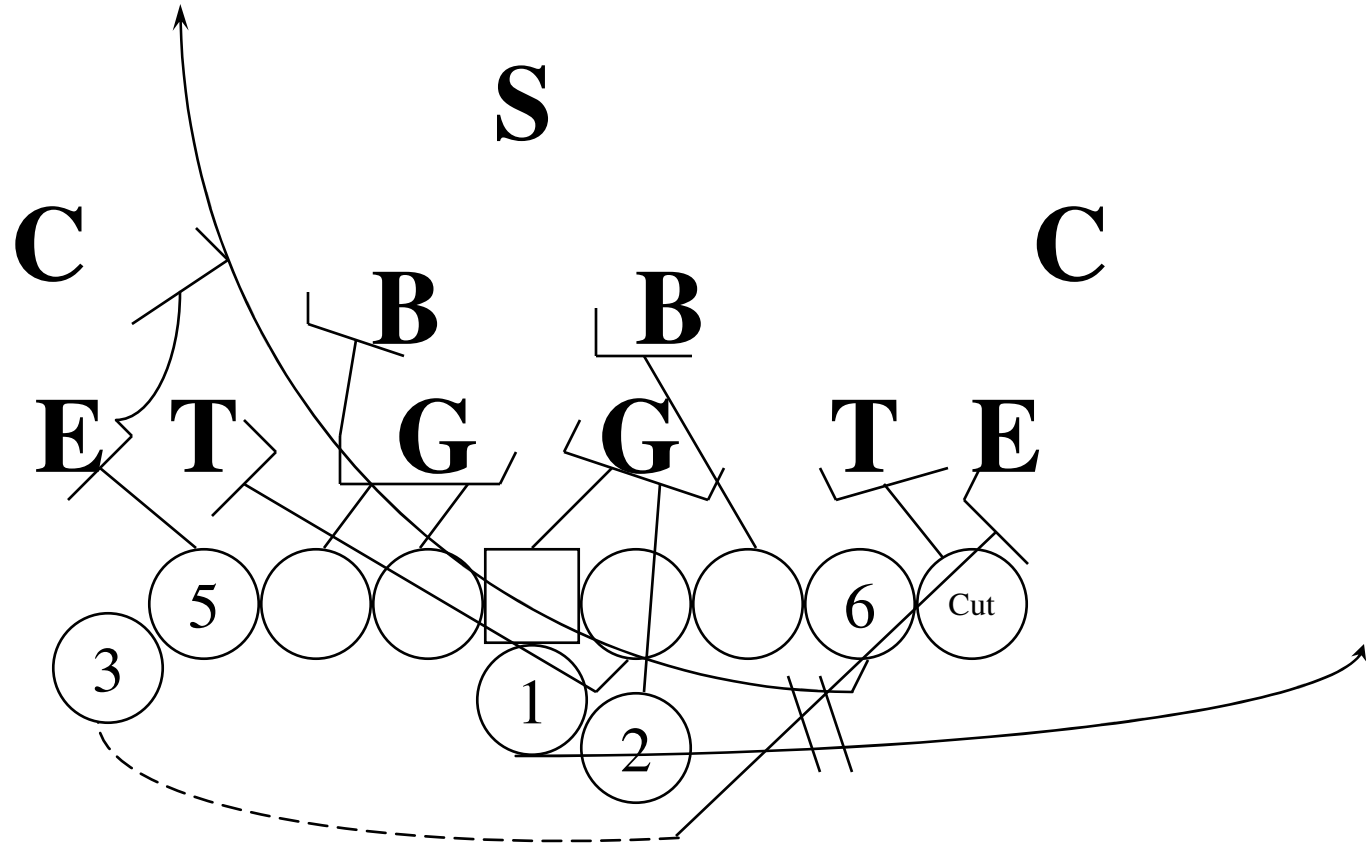
33/44 Counter Pitch v. 4-4



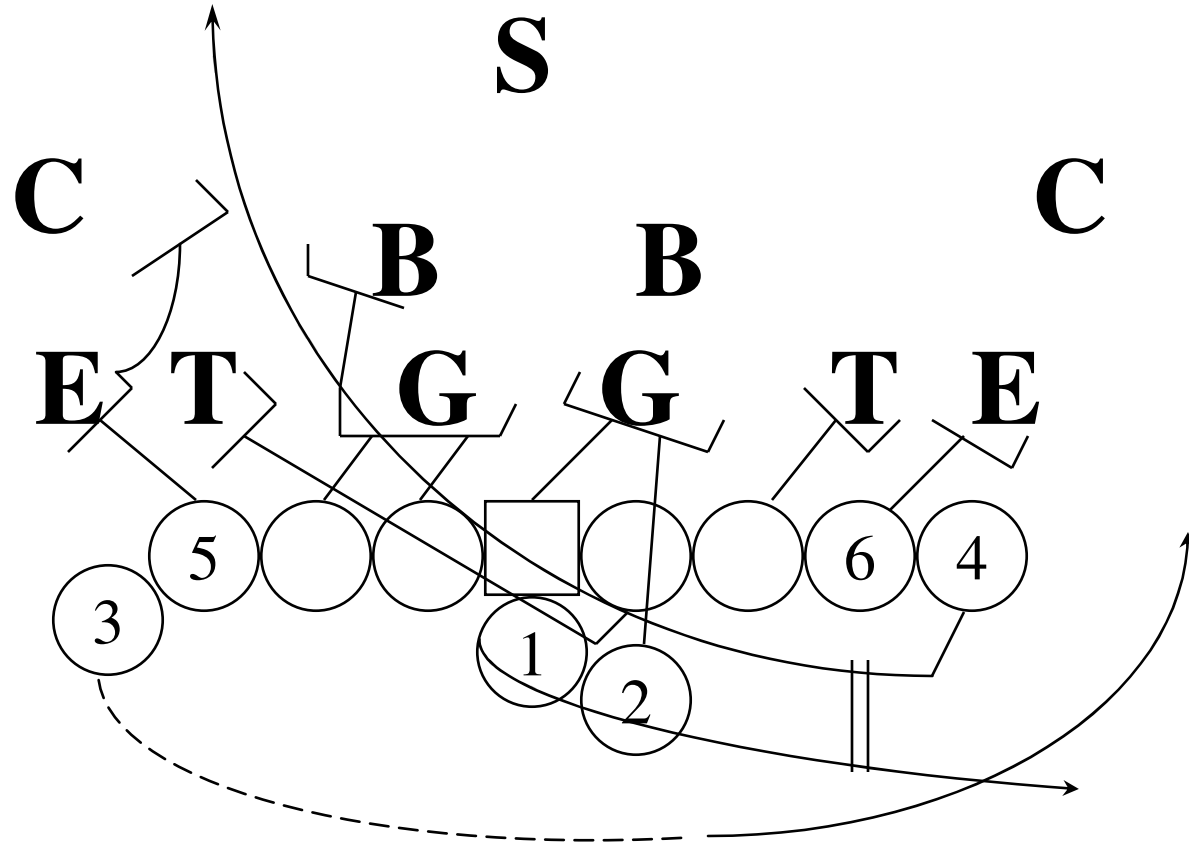
35/46 Counter Pitch v. 4-4



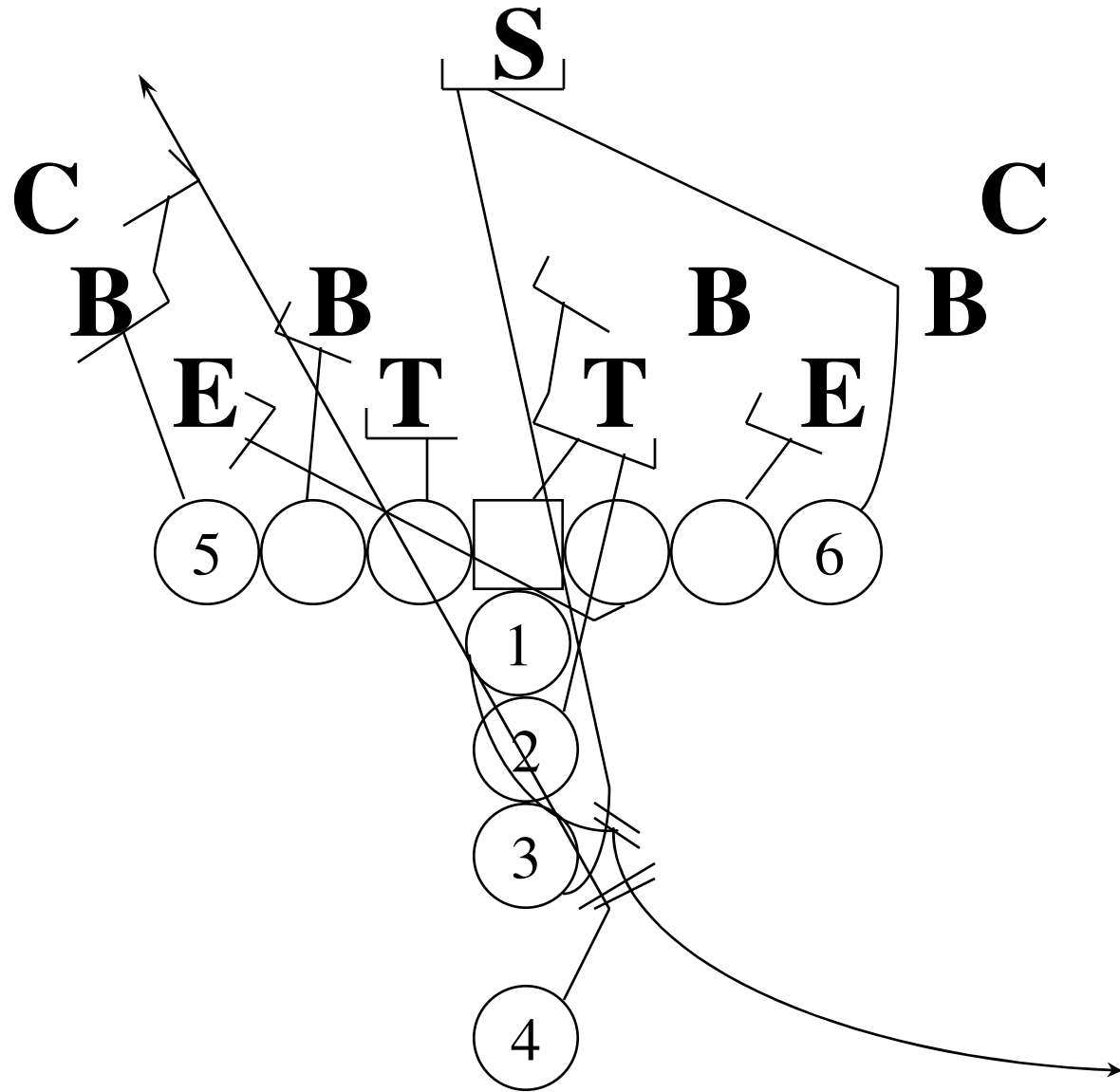
63/54 TE Counter v. 6-2 (wide)

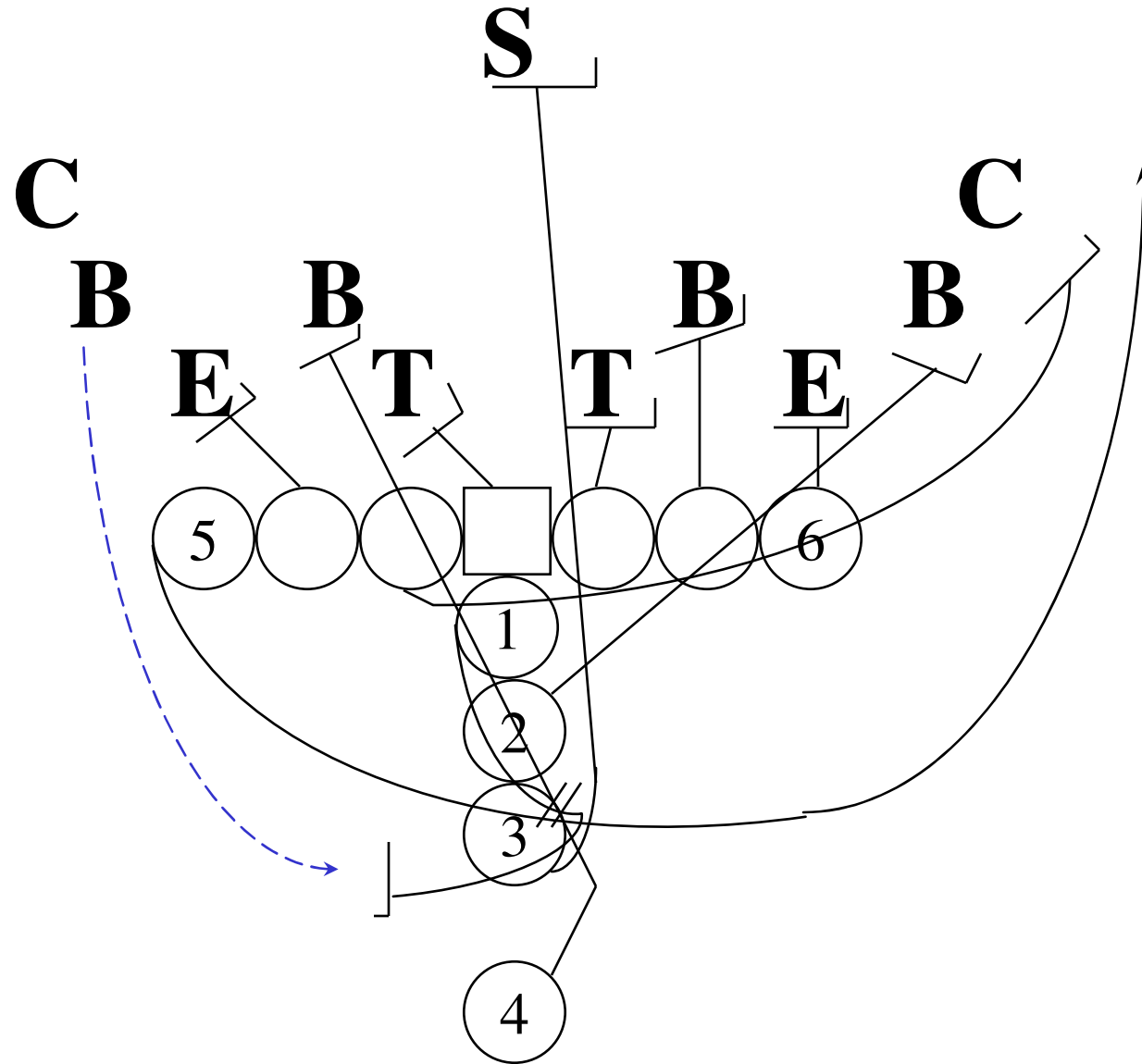


43/34 WB Counter v. 6-2 (wide)

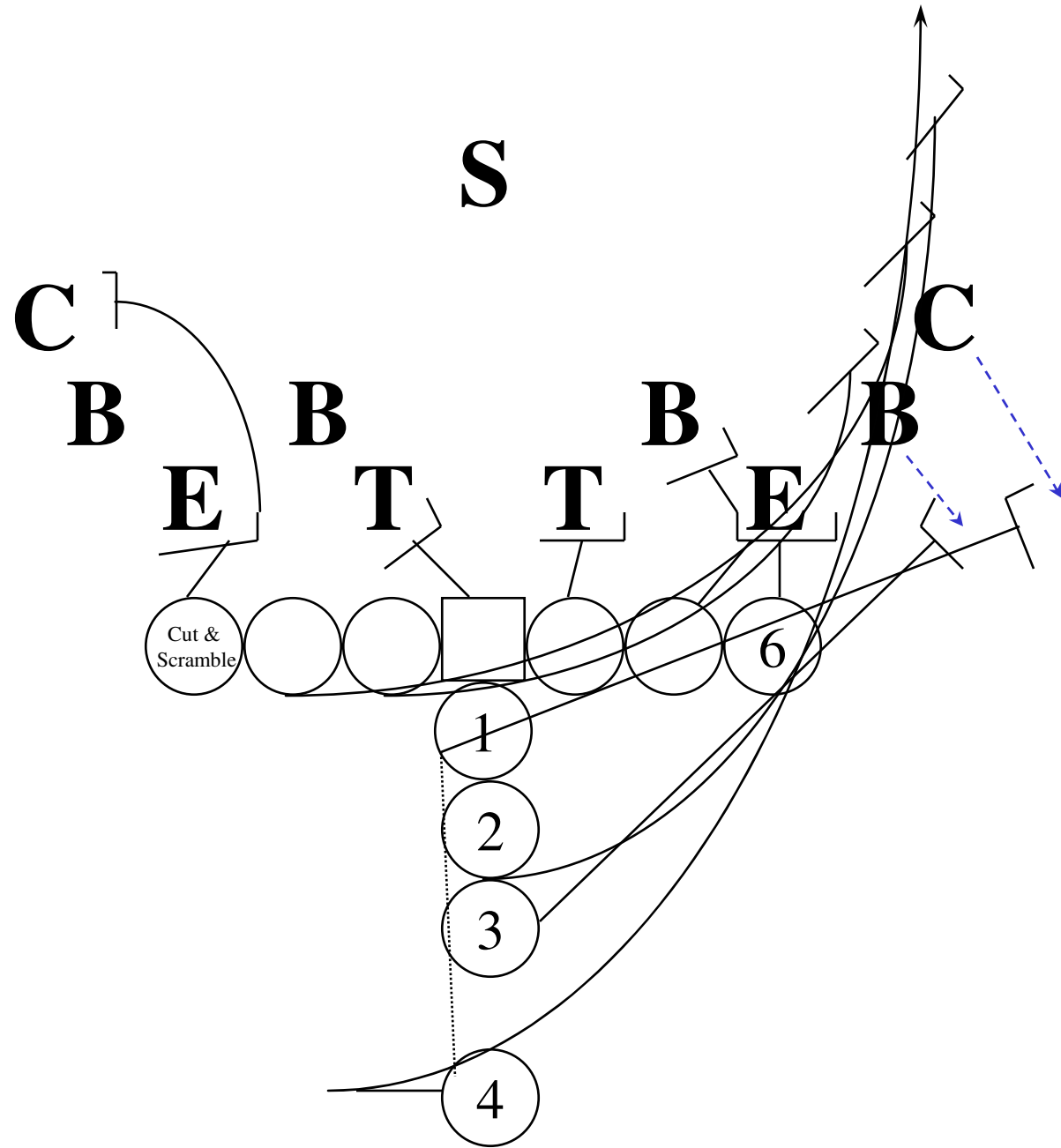


Stack 43/44 Counter v. 4-4

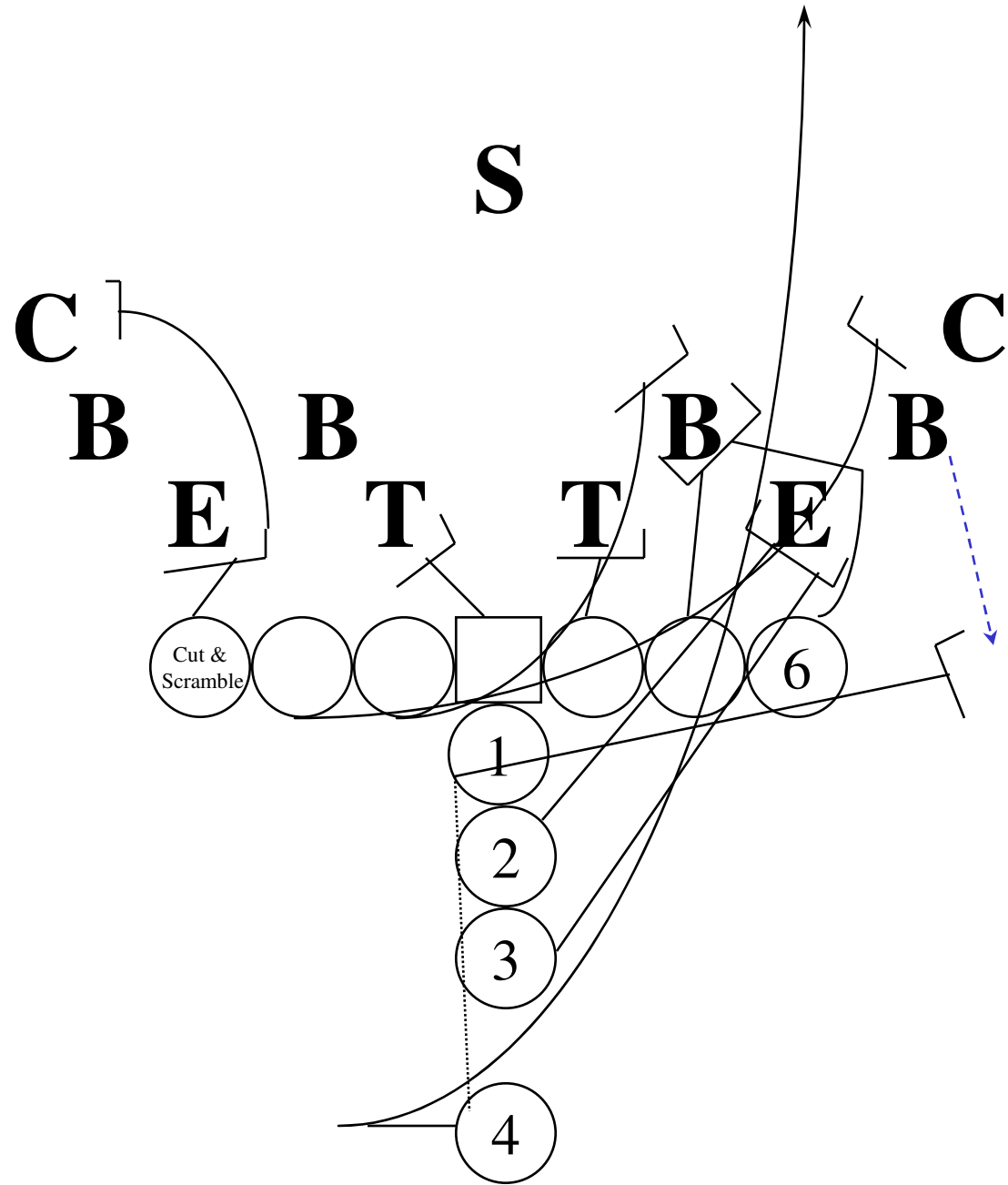




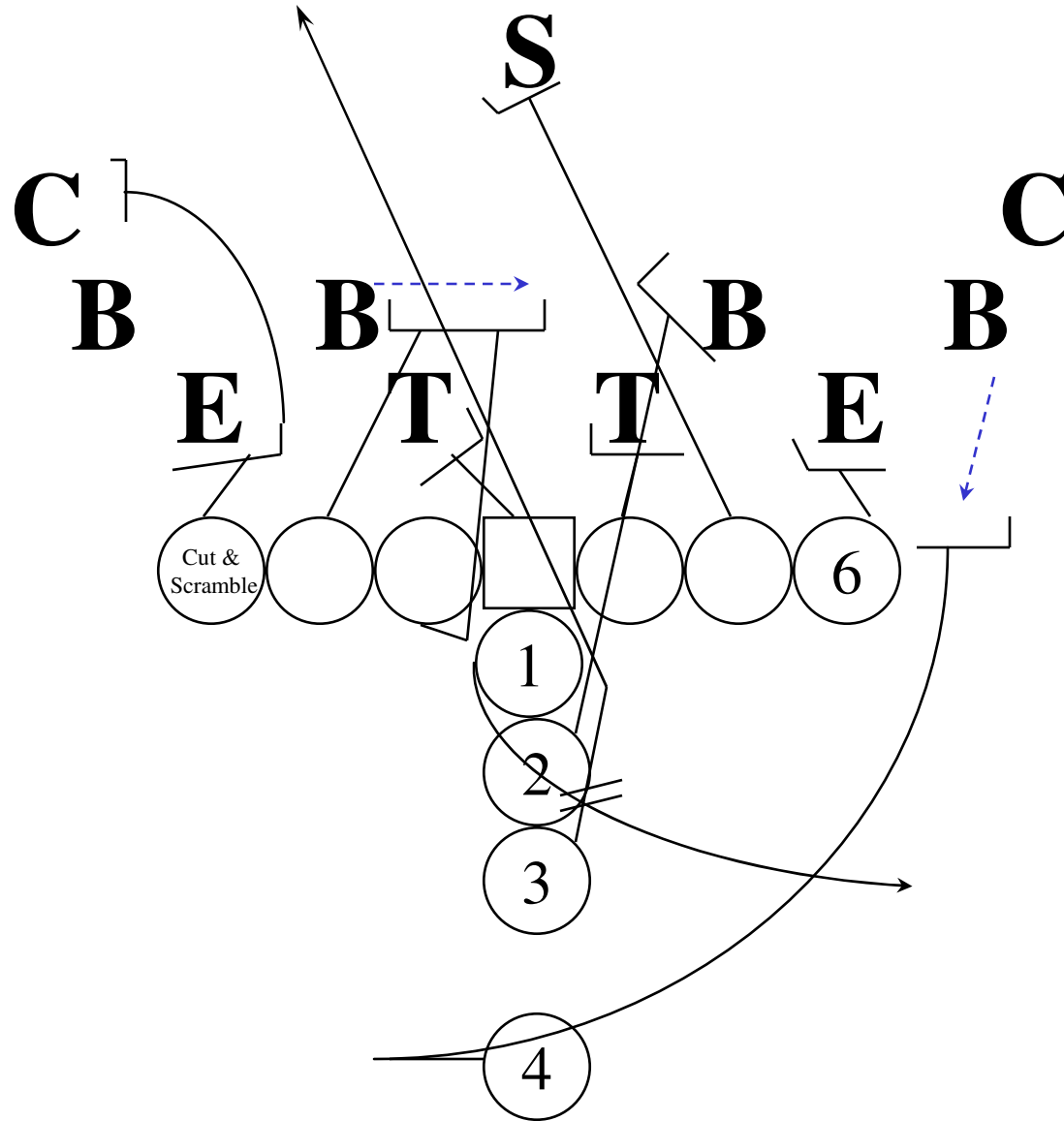
Stack 46/45 Pitch v. 4-4



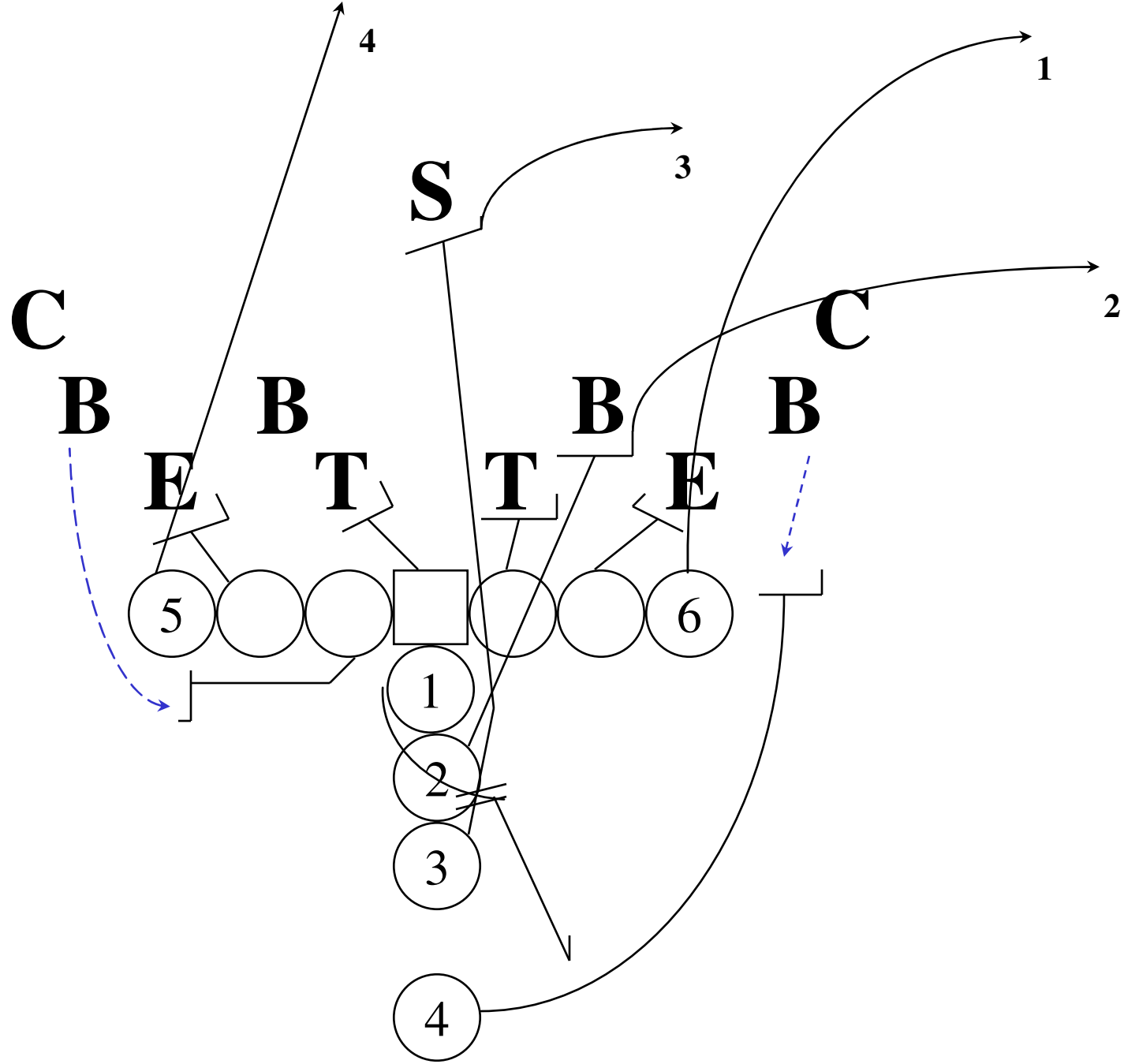
Stack 44/43 Pitch v. 4-4



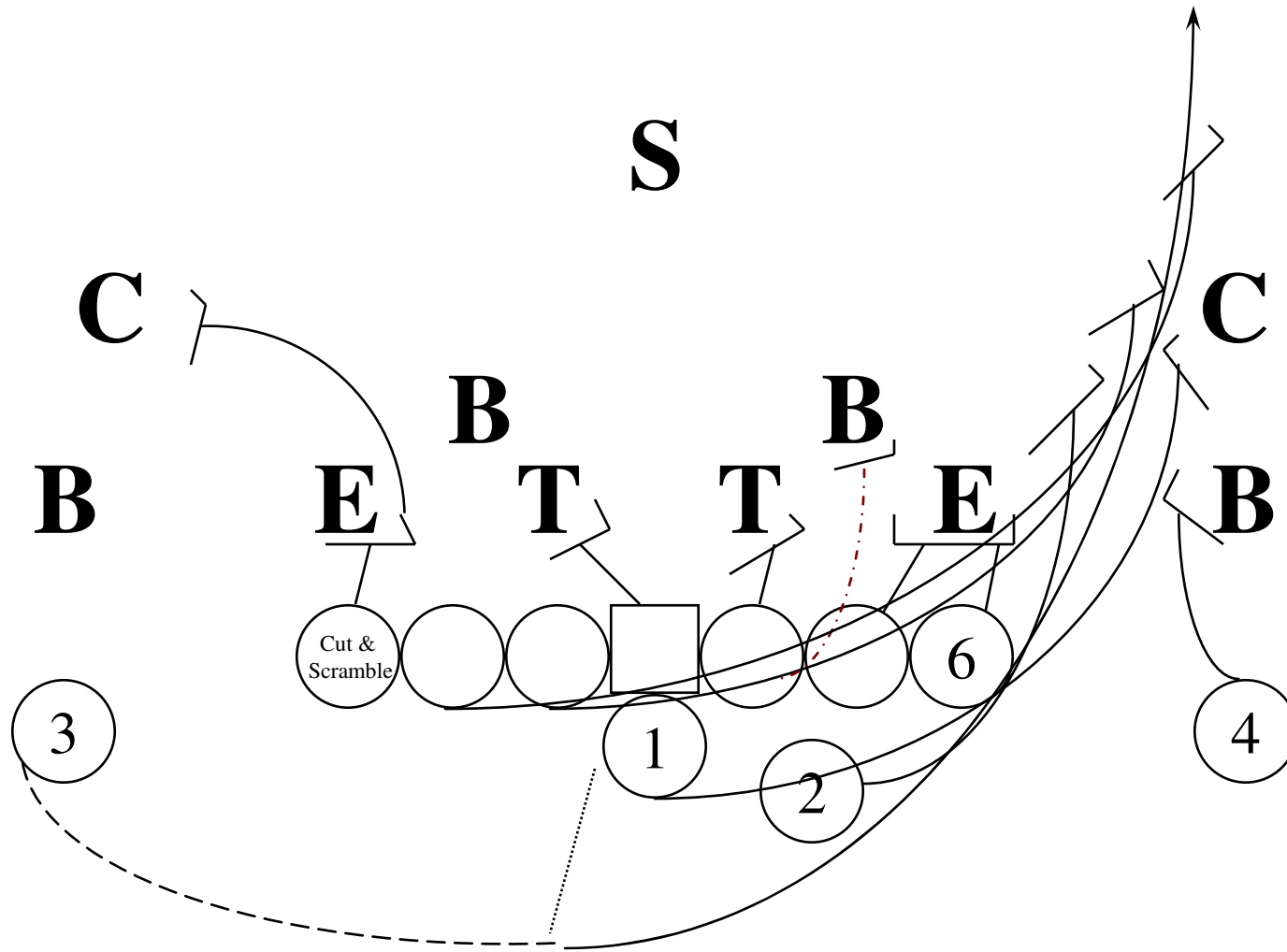
Stack 32/31 Blast v. 4-4



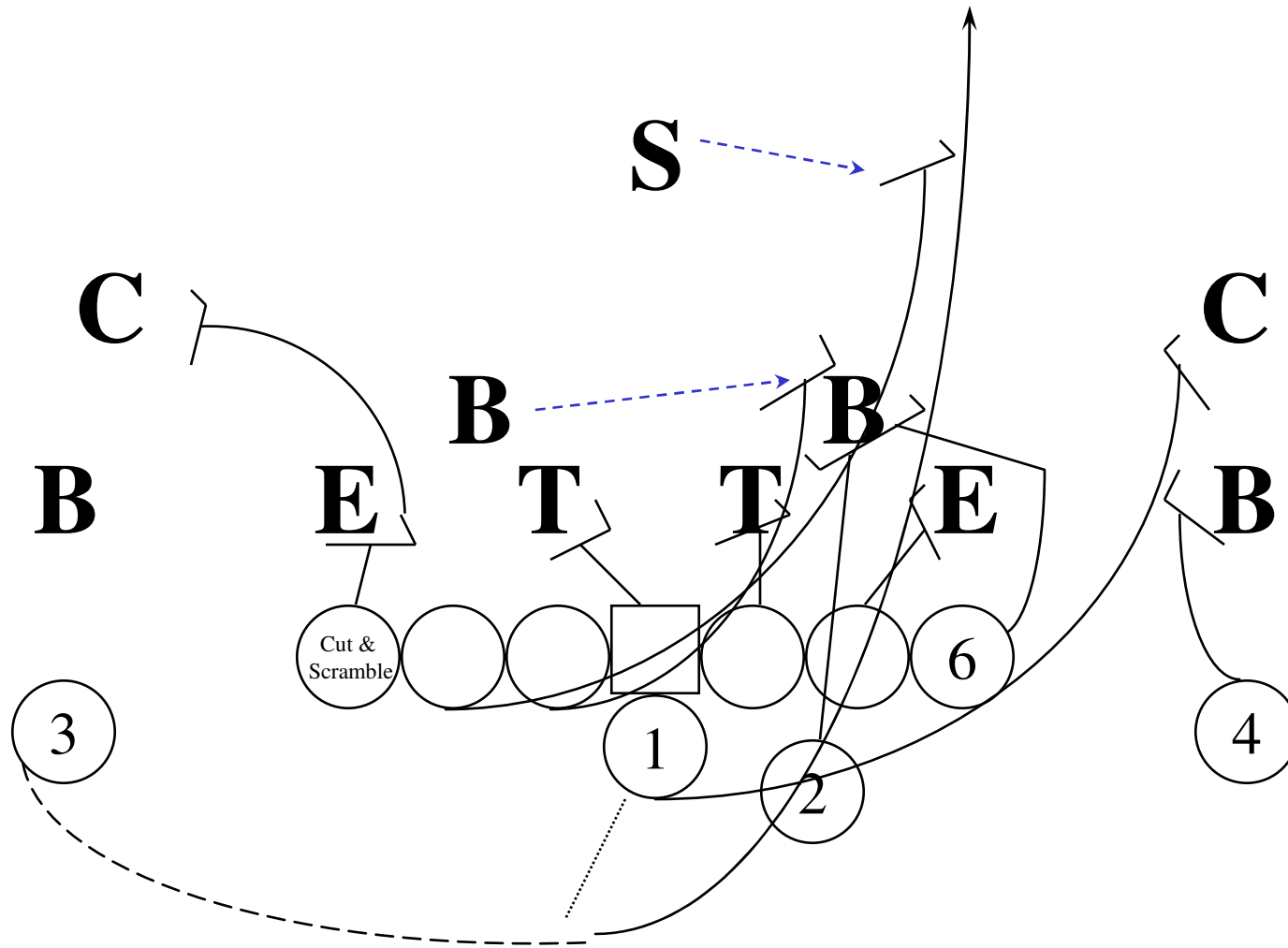
Stack 32/31 Pass v. 4-4



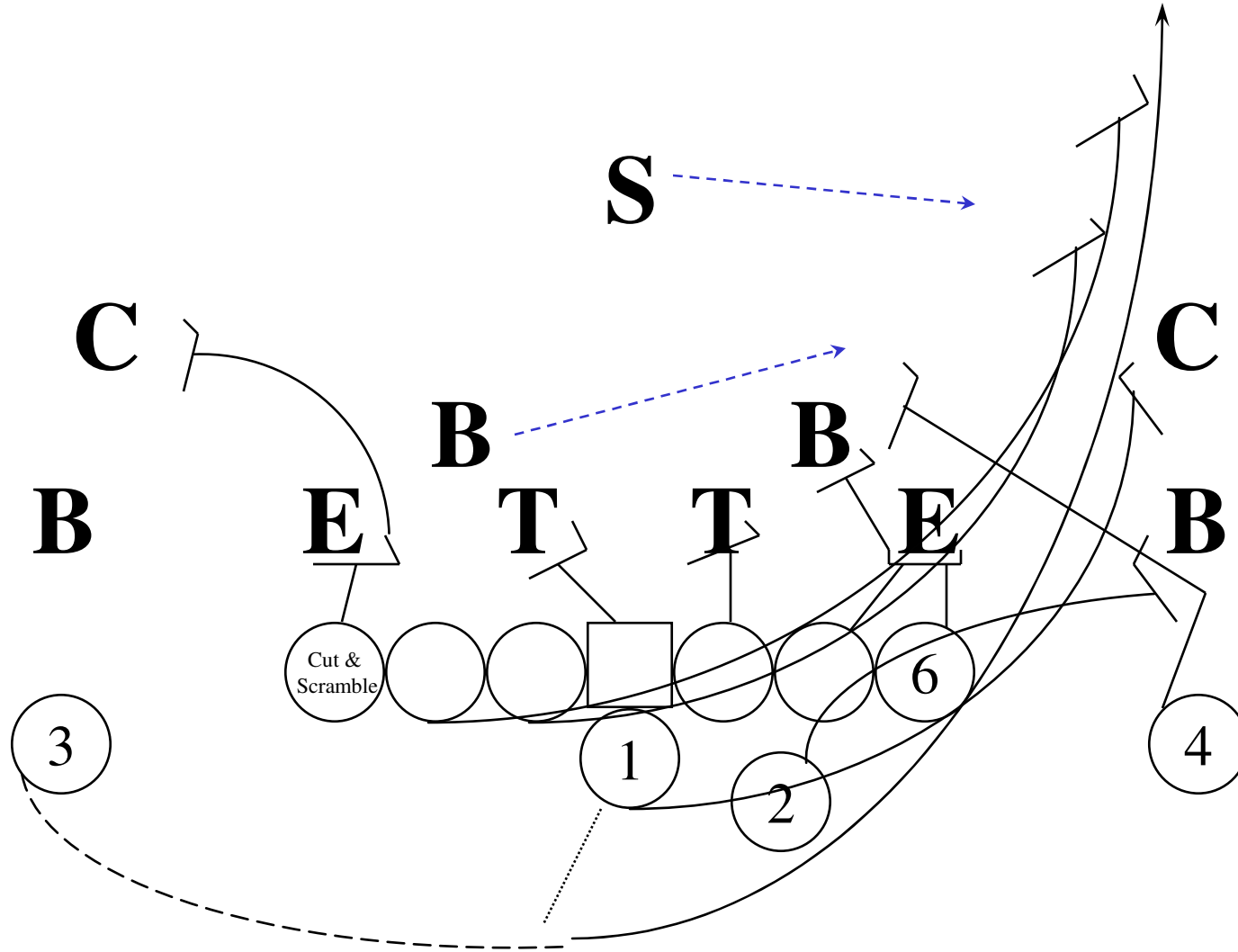
Flankers 38/47 Tunnel v. 4-4



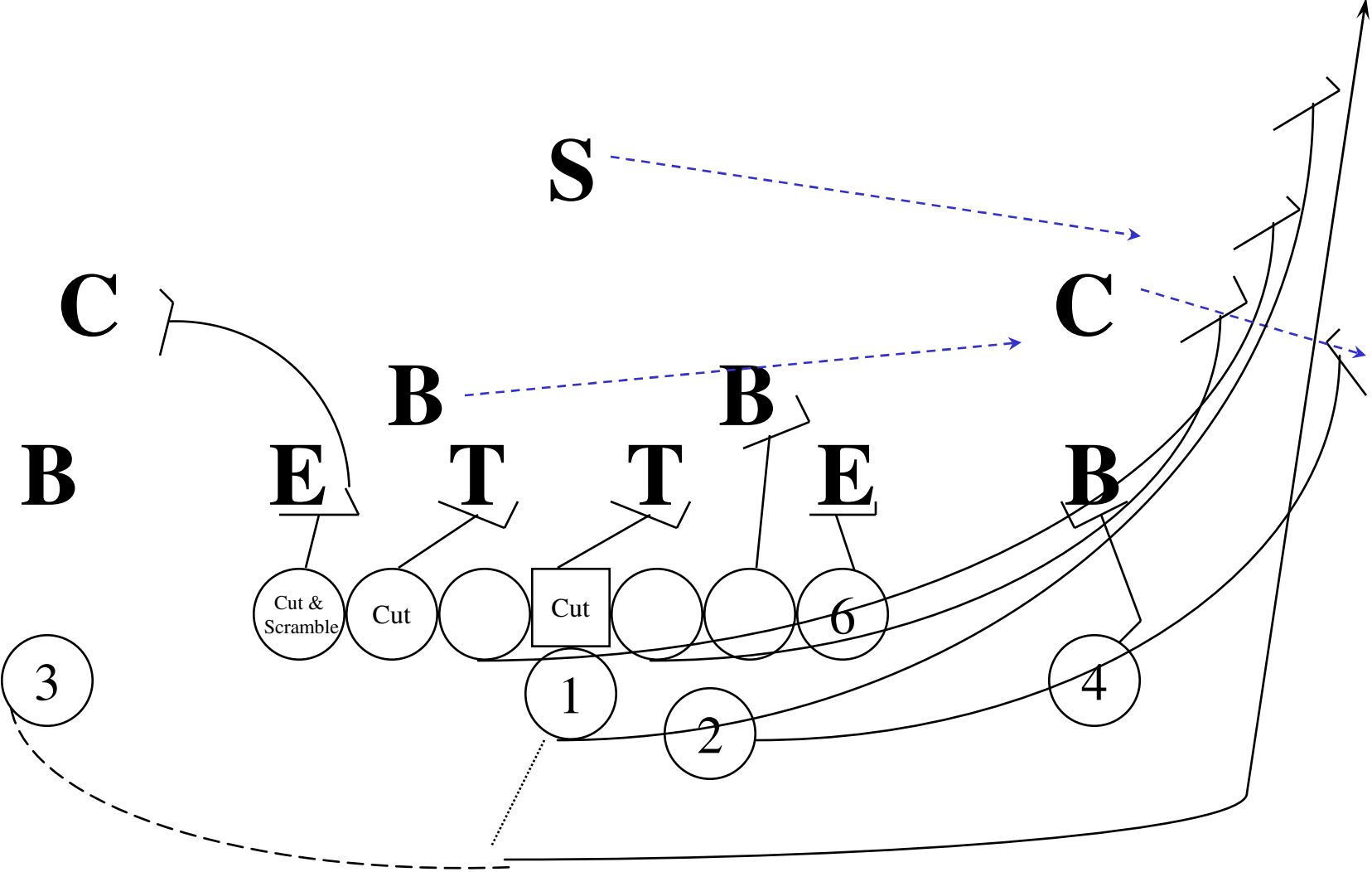
Flankers 34/43 Tunnel v. 4-4



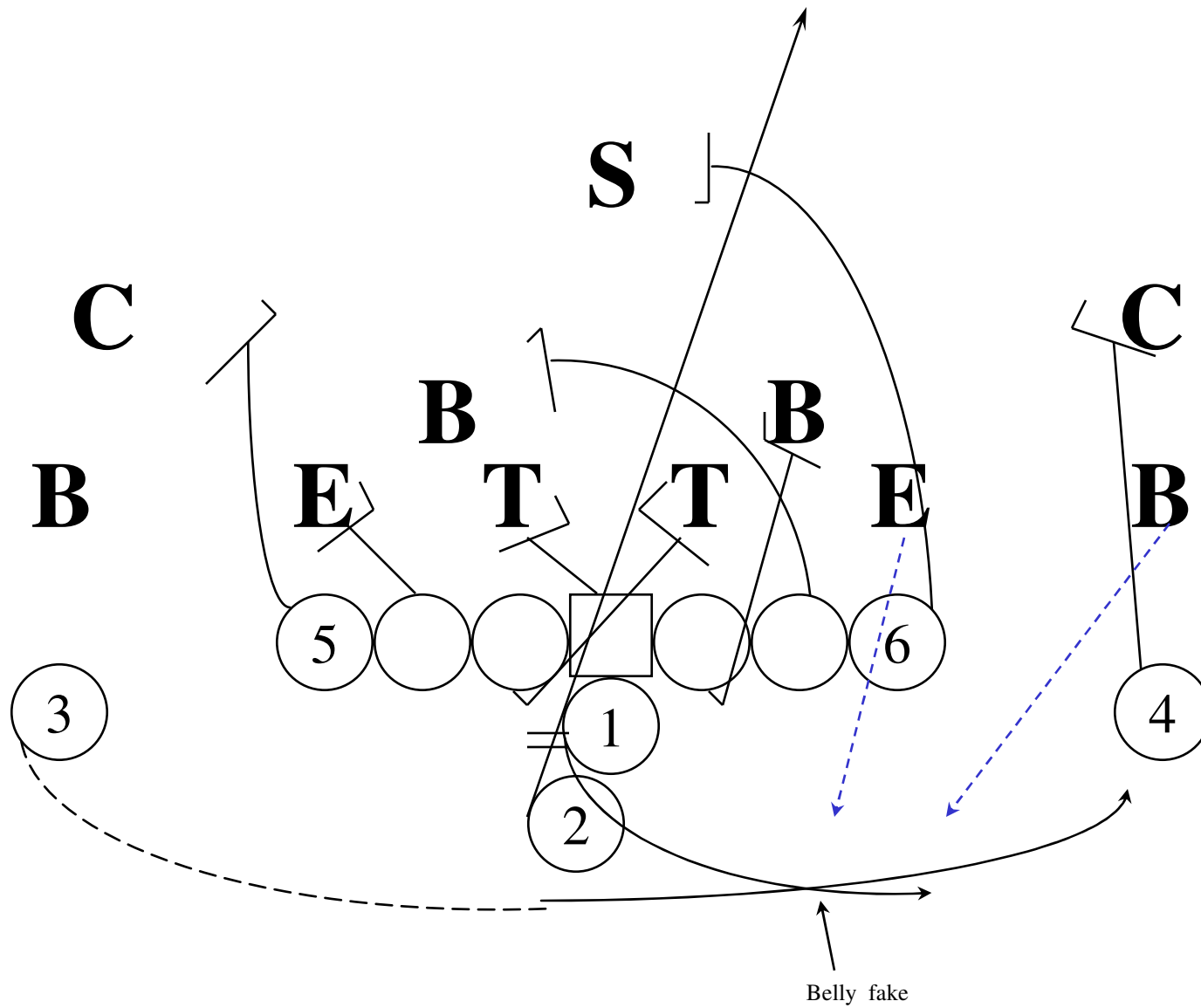
Flankers 38/47 Pitch v. 4-4



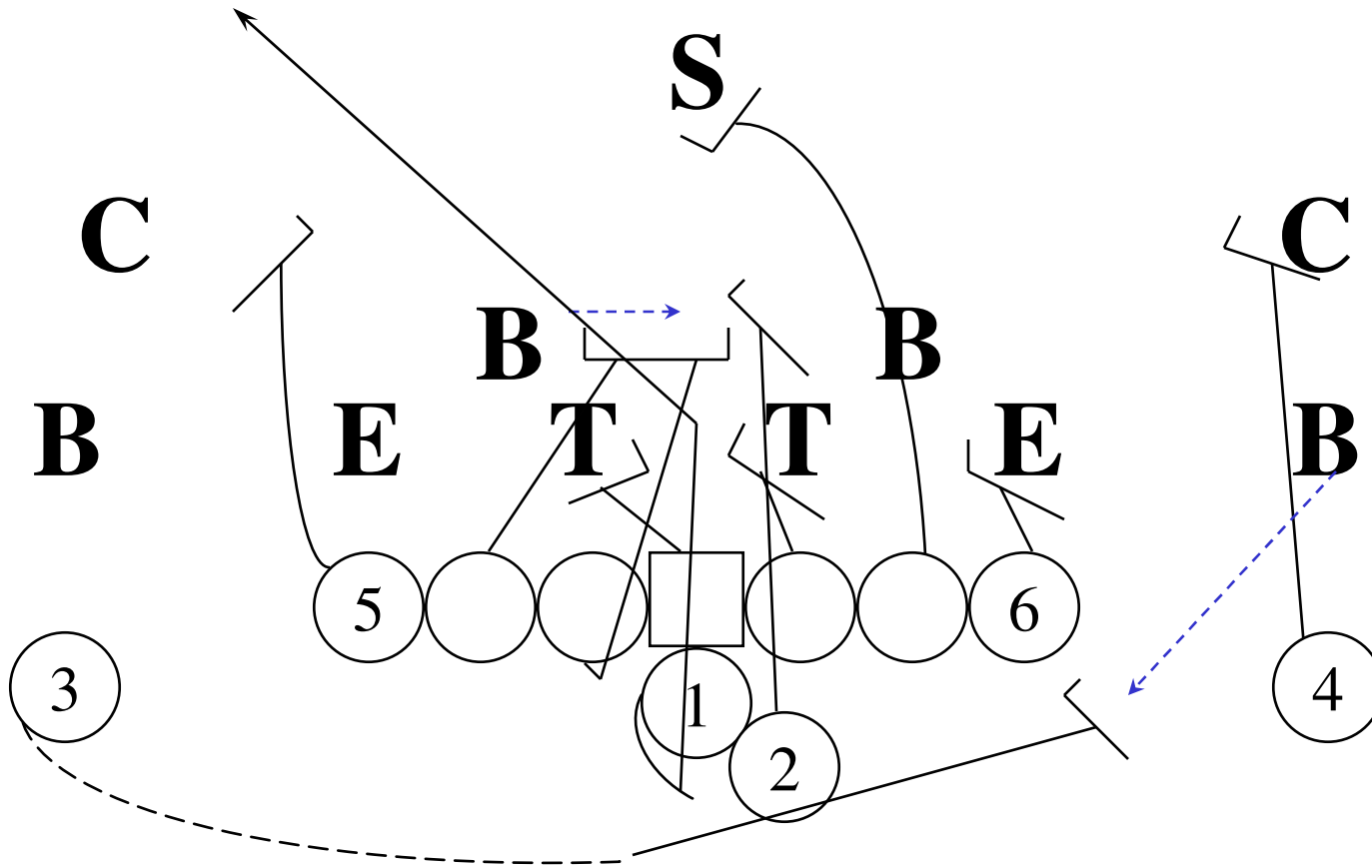
Flankers 38/47 Sweep v. 4-4



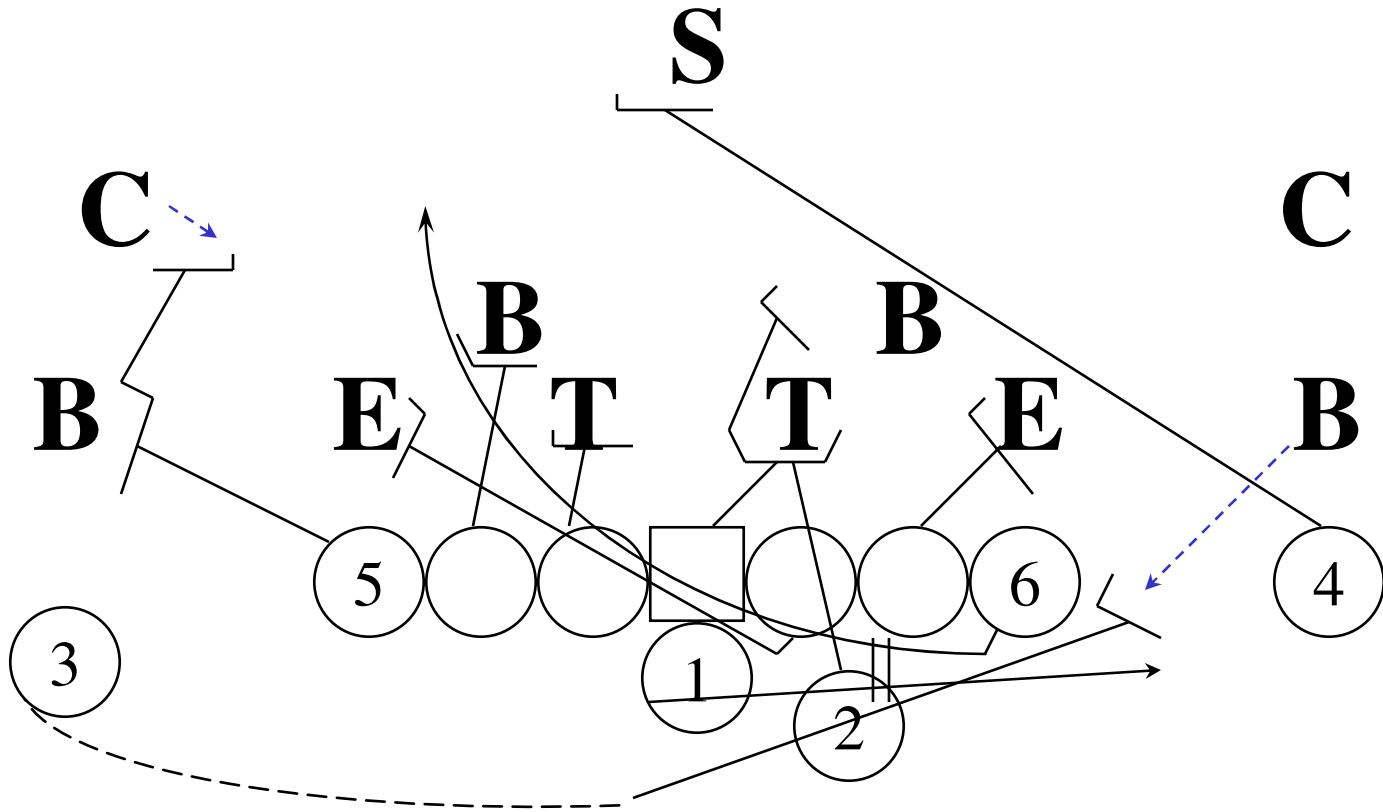
Flankers 22/21 Trap v. 4-4



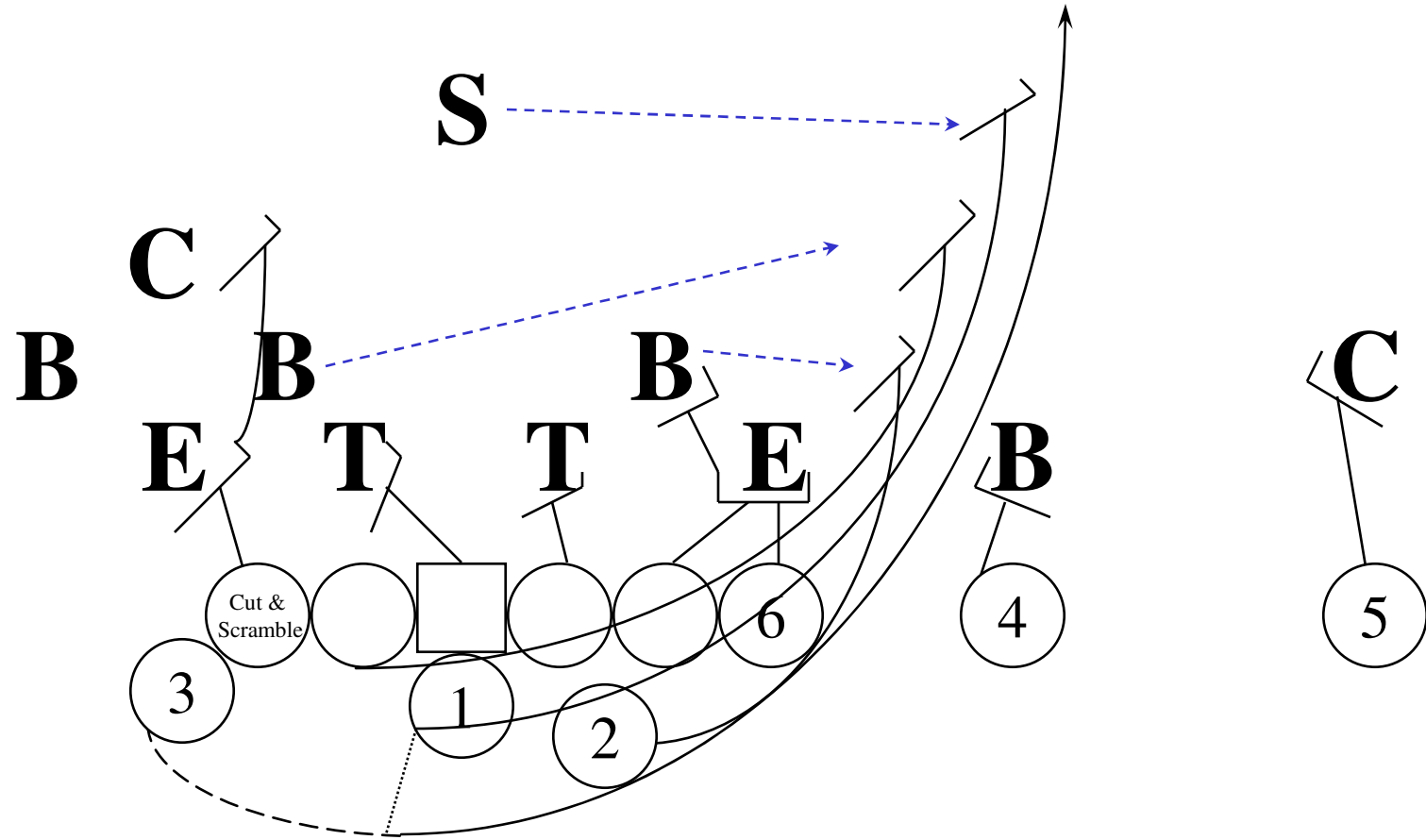
Flankers 12/11 Blast v. 4-4



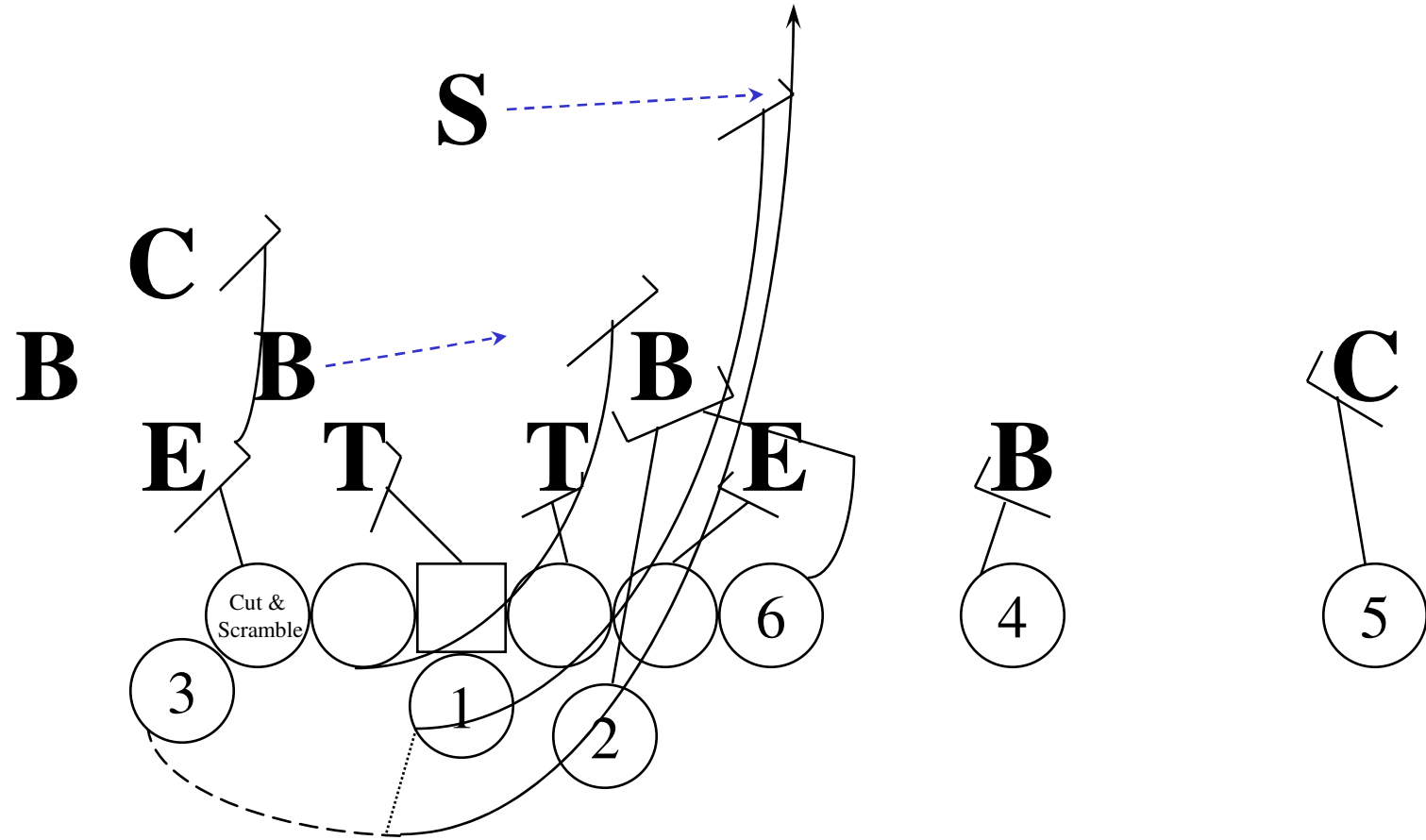
Flankers 63/54 Counter v. 4-4



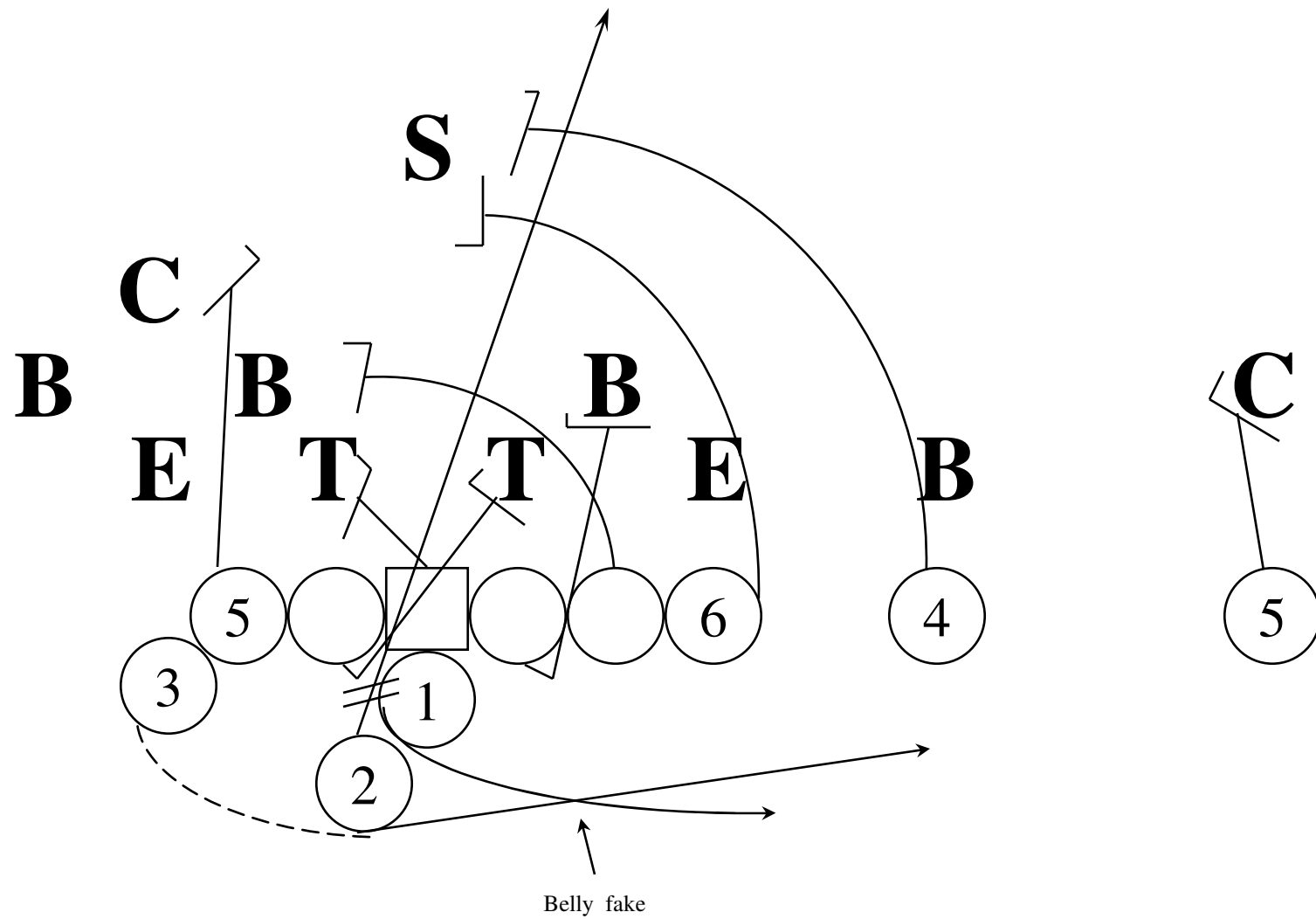
Over Right/Left 38/47 Tunnel v. 4-4



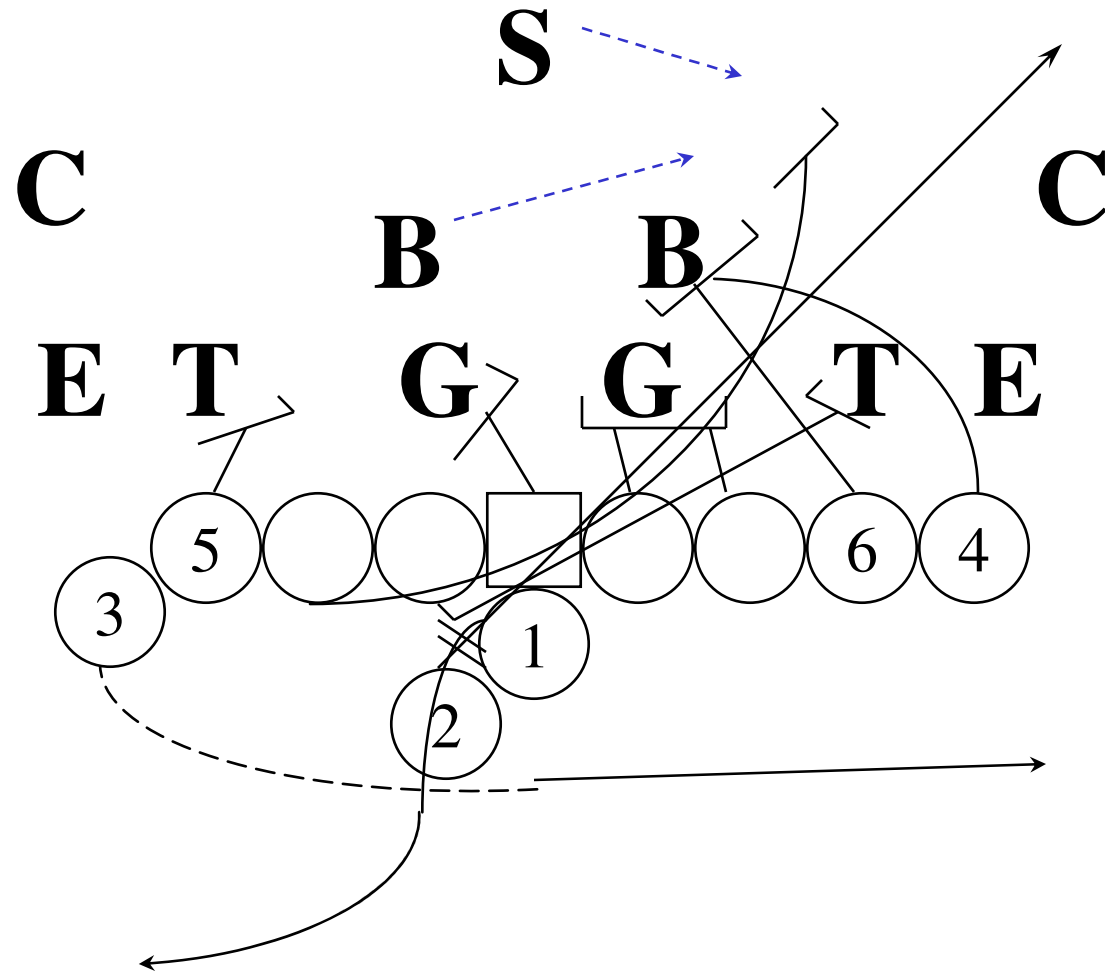
Over Right/Left 34/43 Tunnel v. 4-4

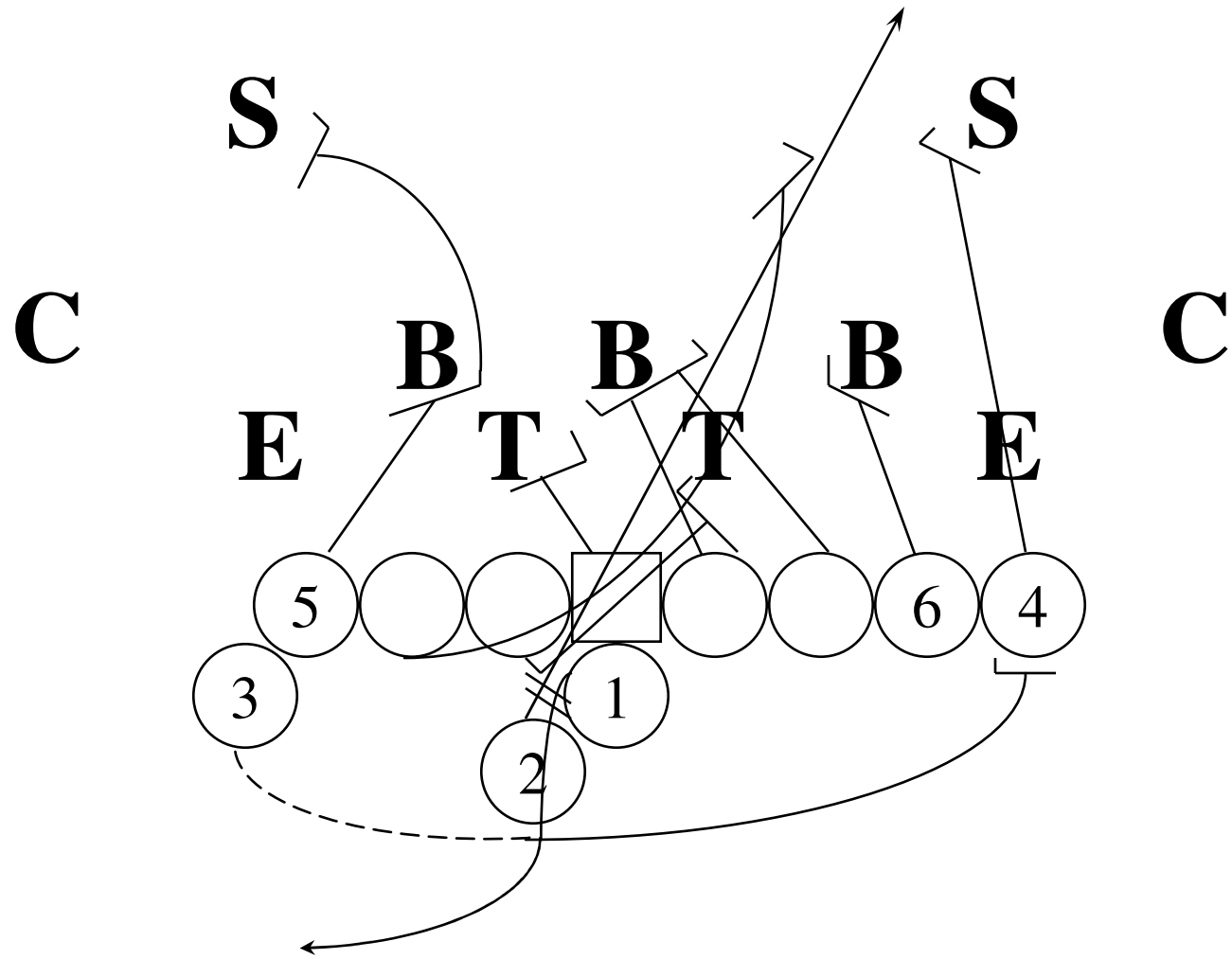


Over Right/Left 22/21 Trap v. 4-4

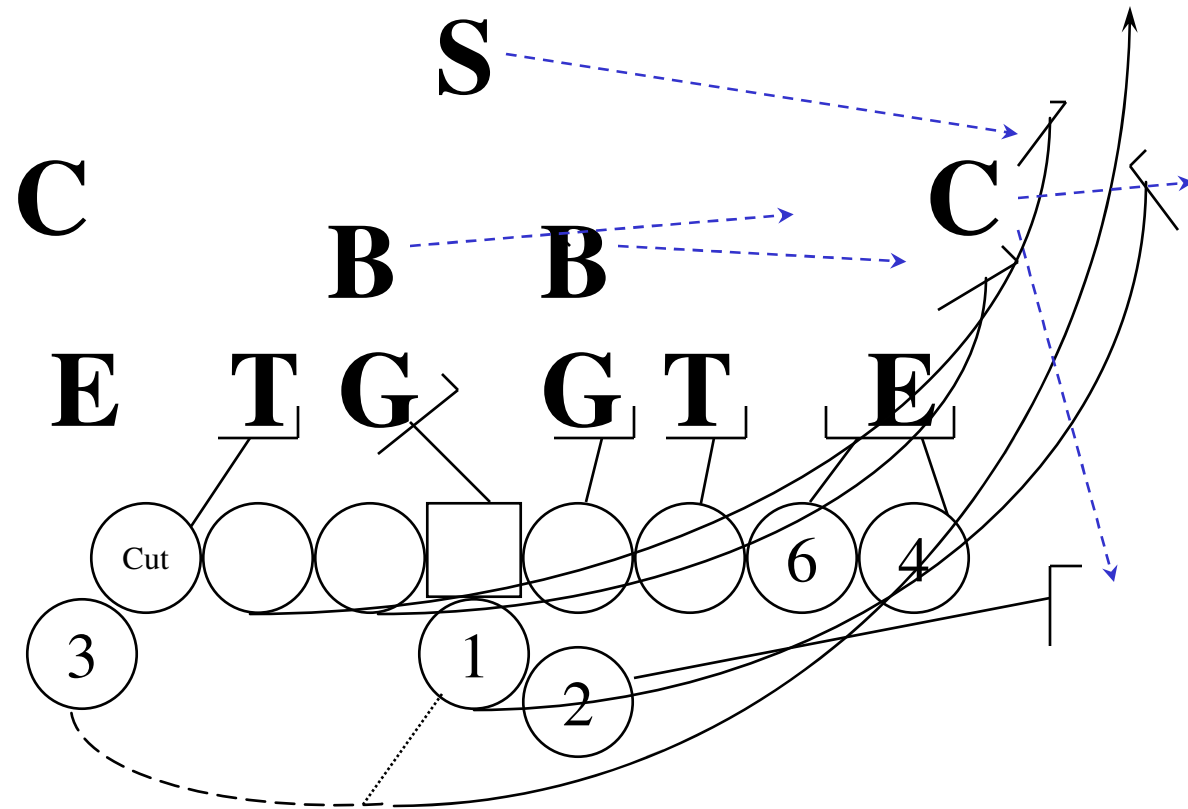


24/23 Trap v. 6-2 (wide)

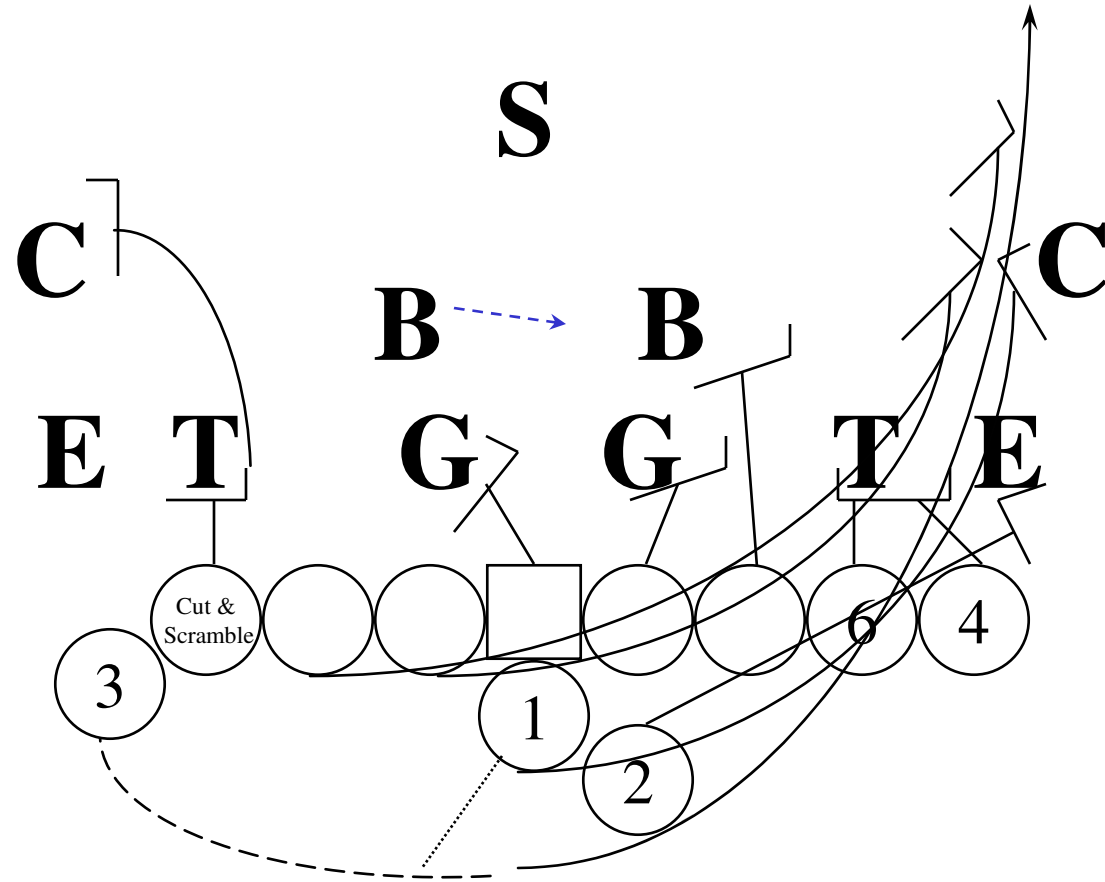


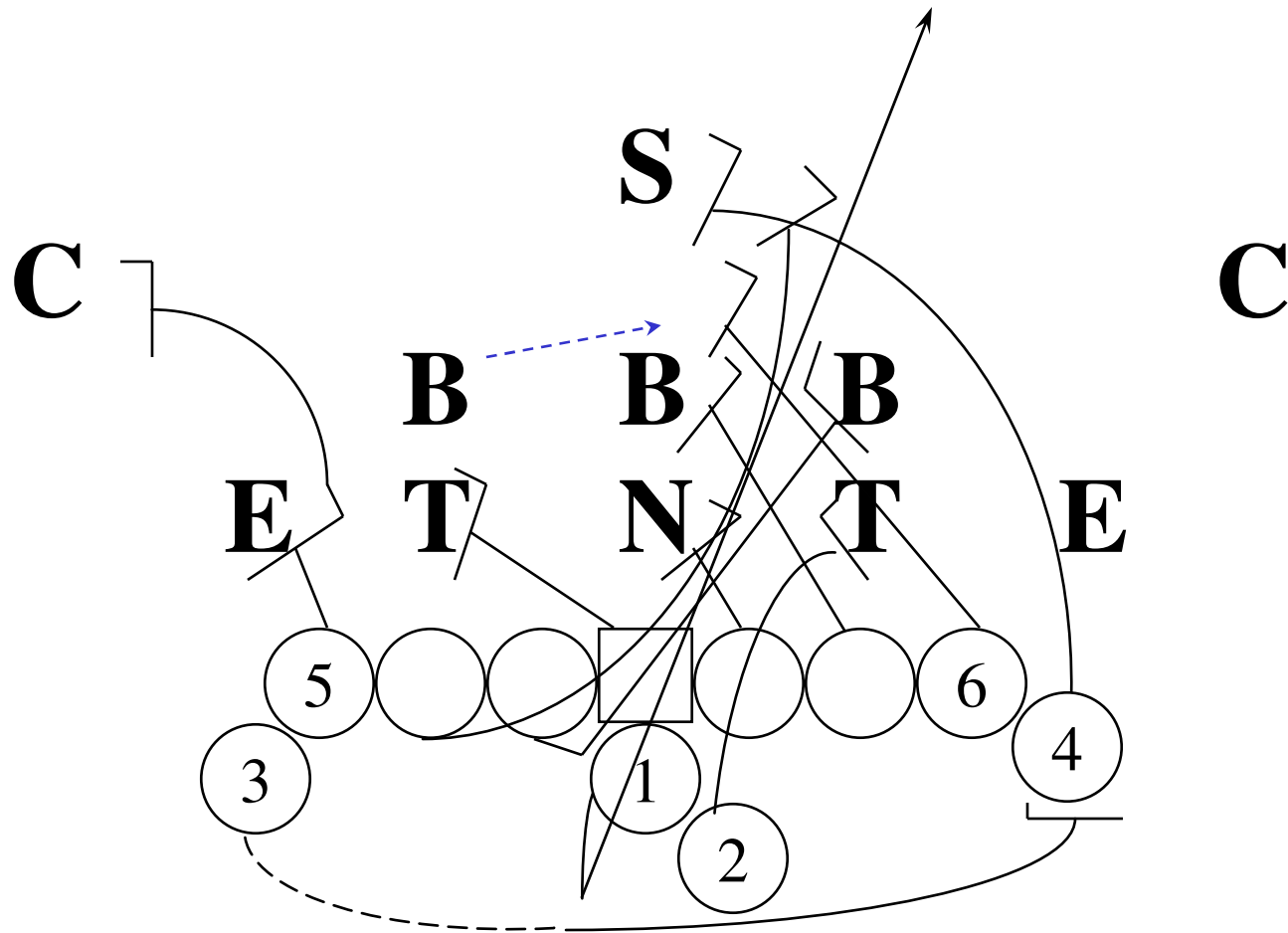


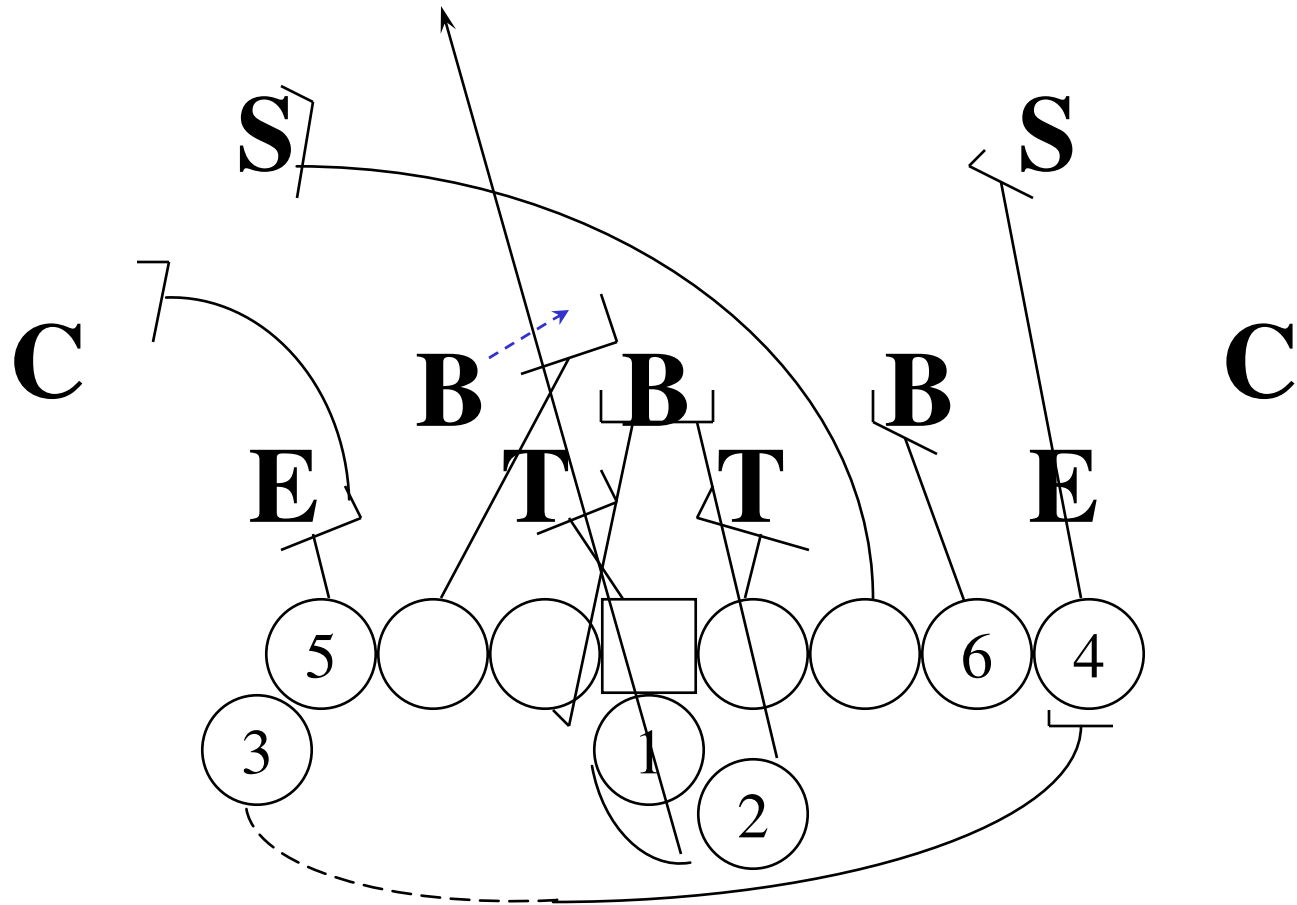
38/47 Pitch v. 6-2 (tight)



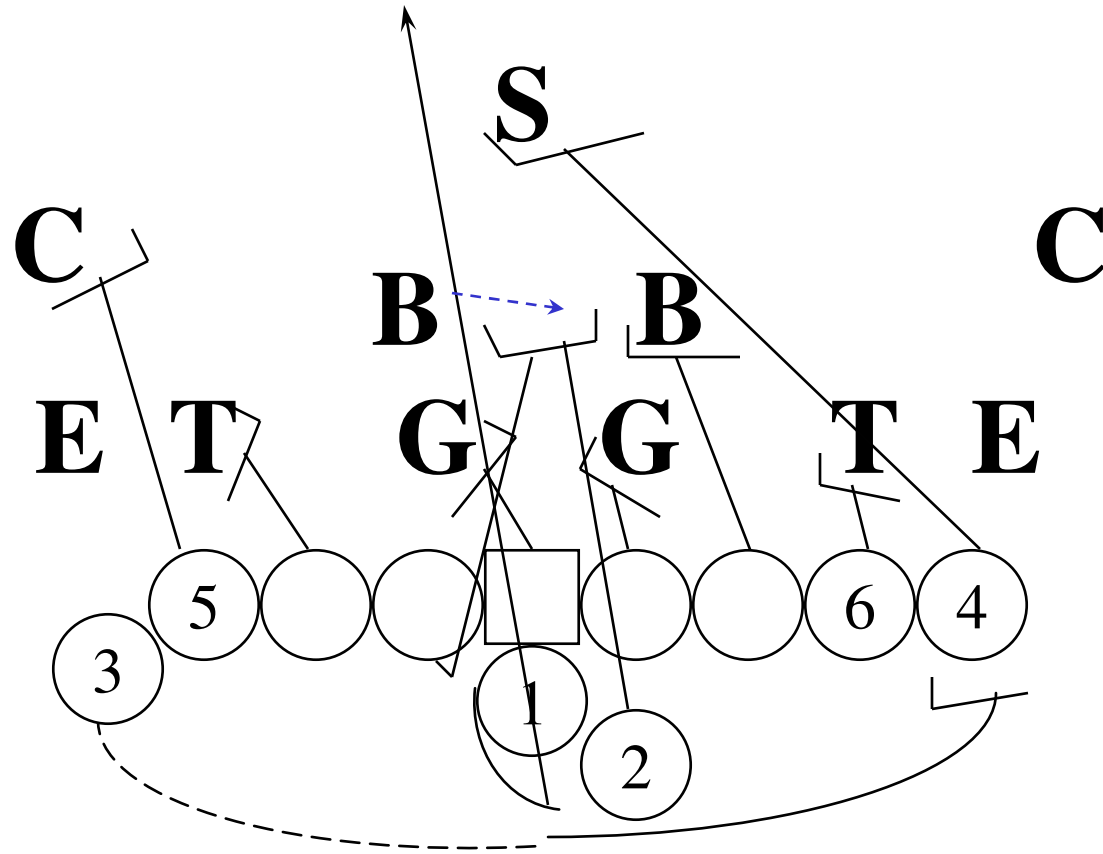
38/47 Pitch v. 6-2 (wide)



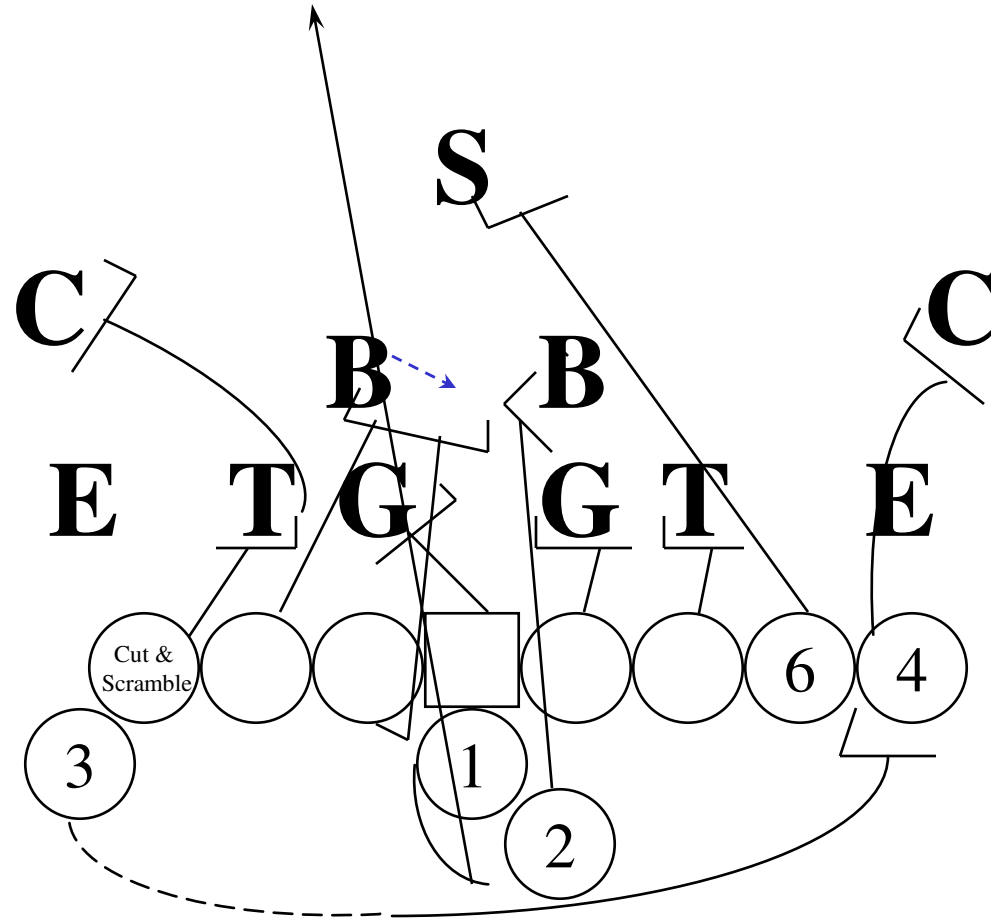


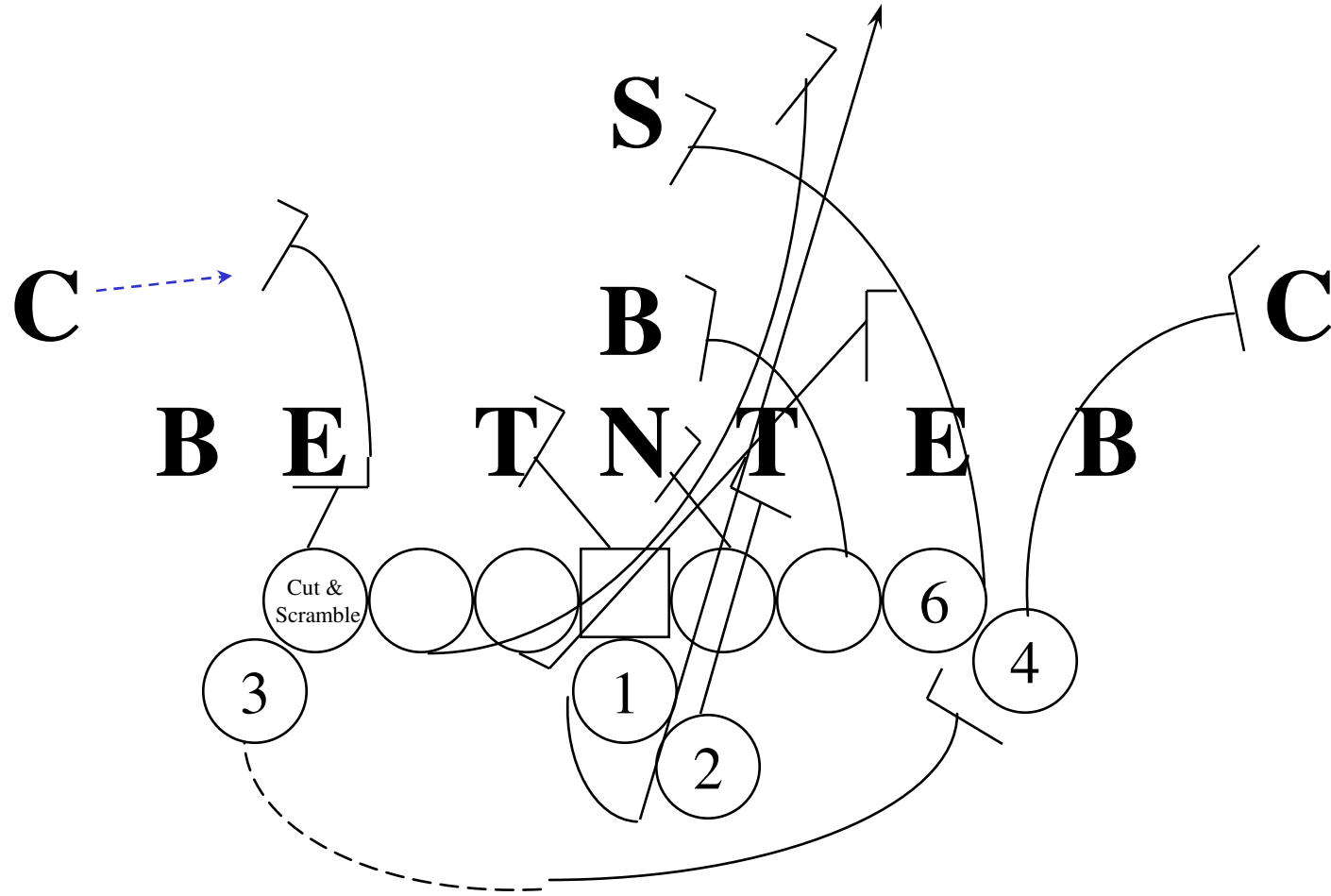


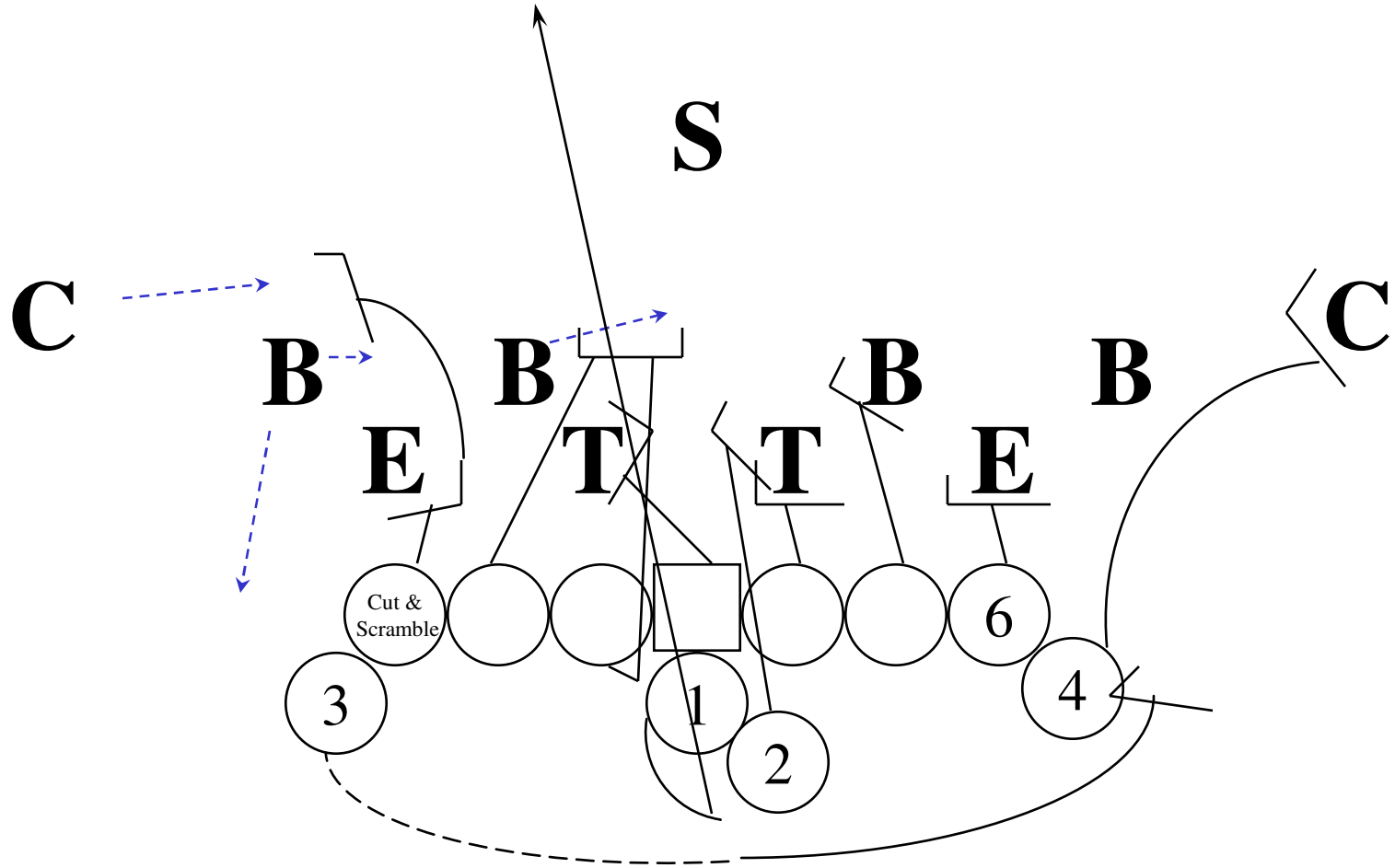
12/11 Blast v. 6-2 (wide)

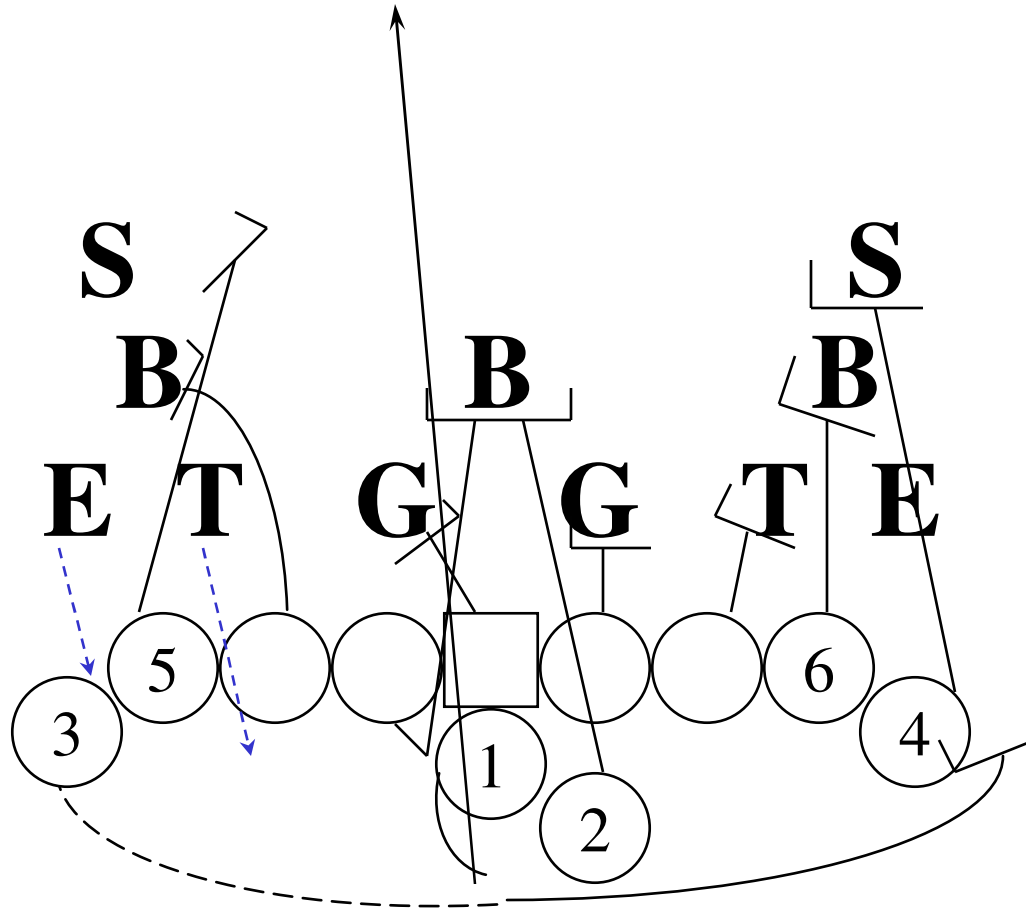


12/11 Blast v. 6-2 (tight)

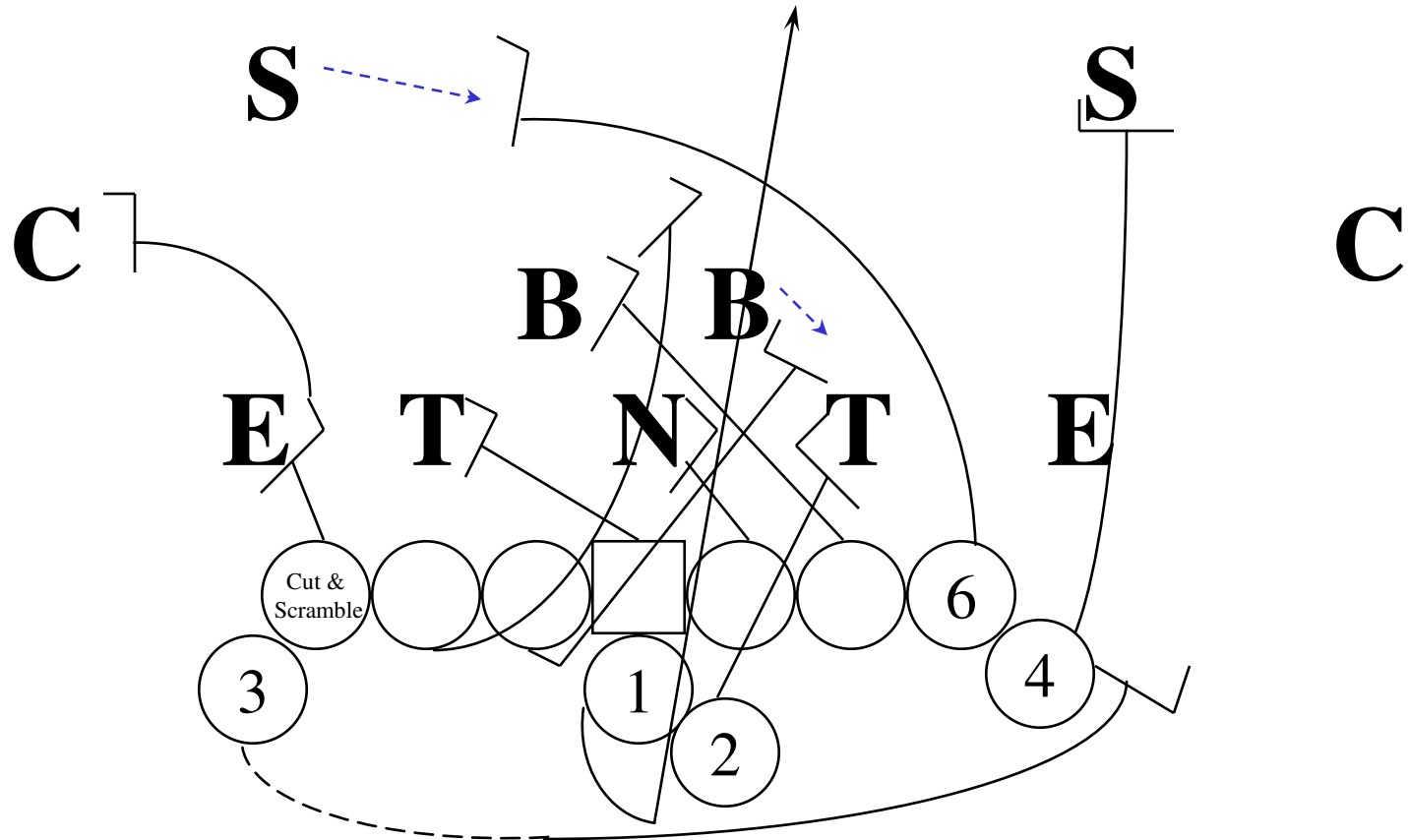


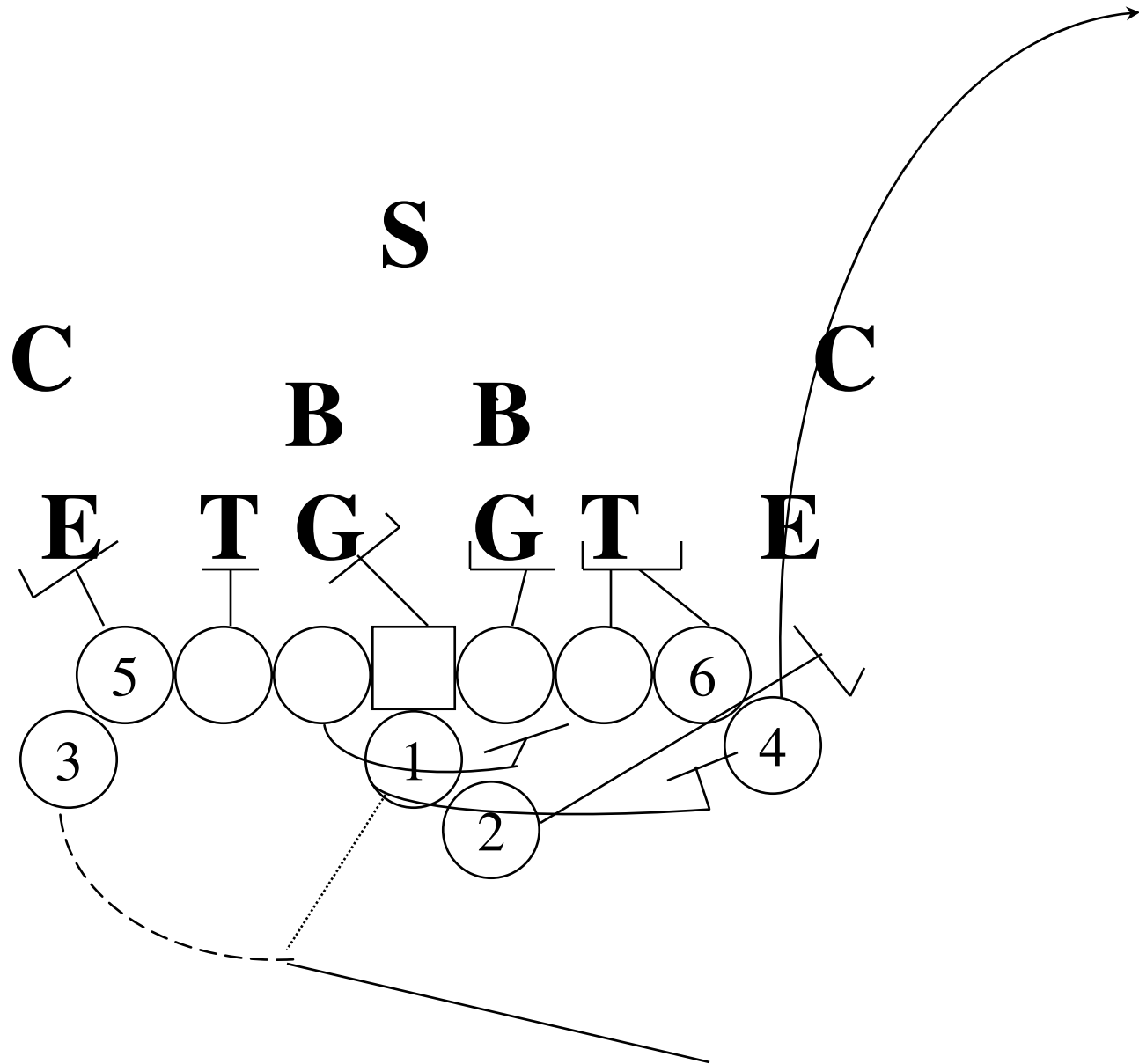


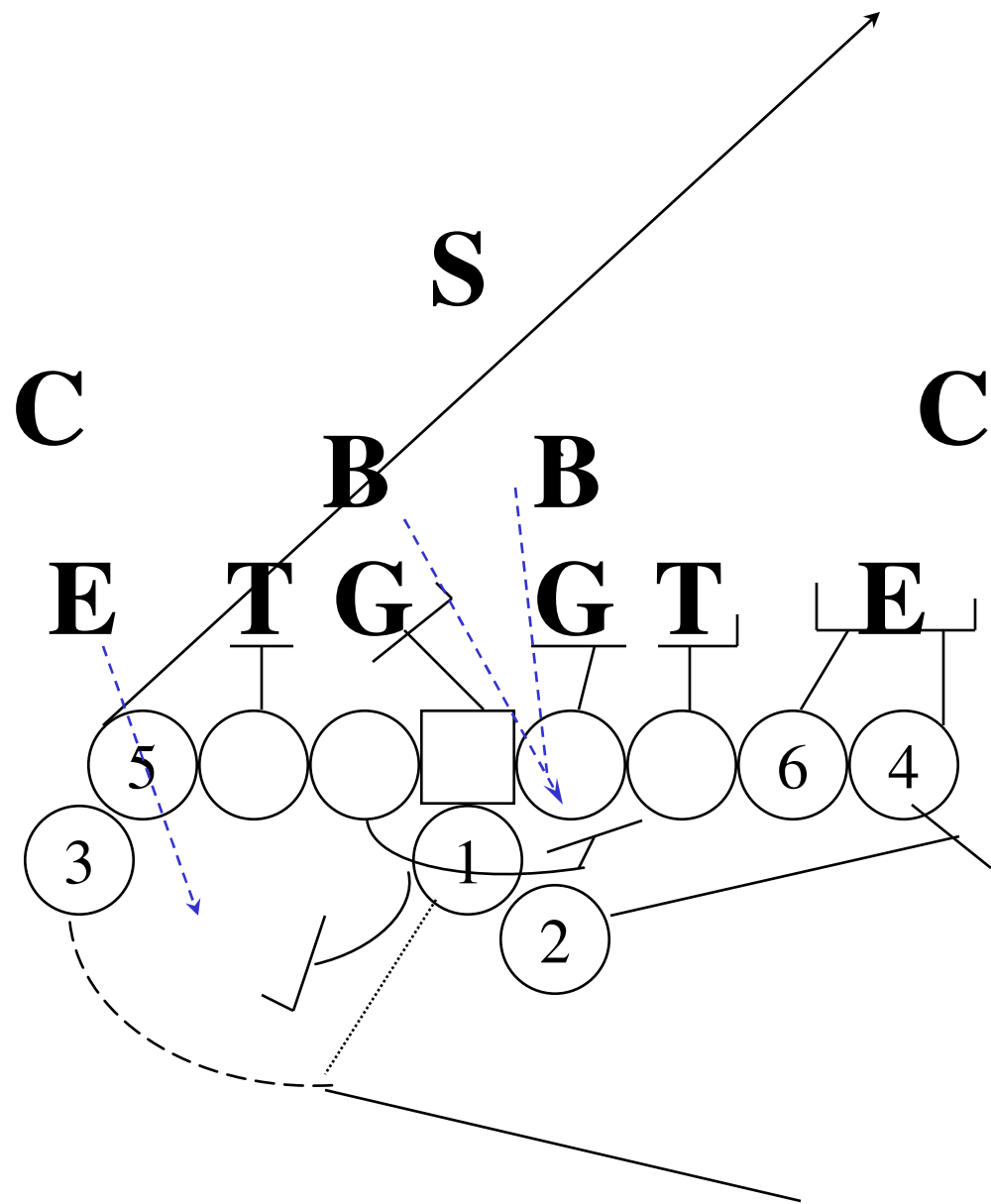




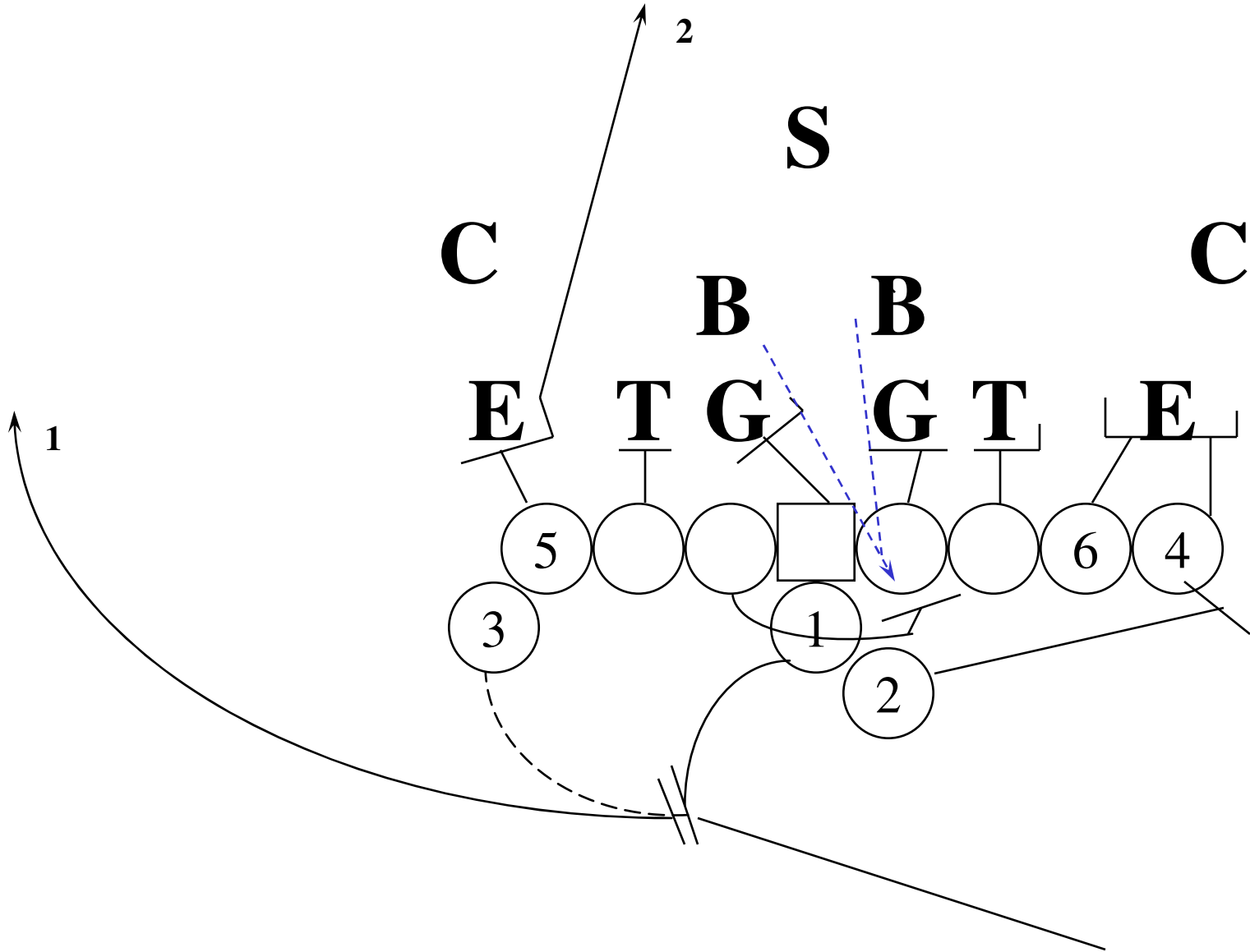
12/11 Blast v. 5-2
scheme #1 (if Nose can be singled)

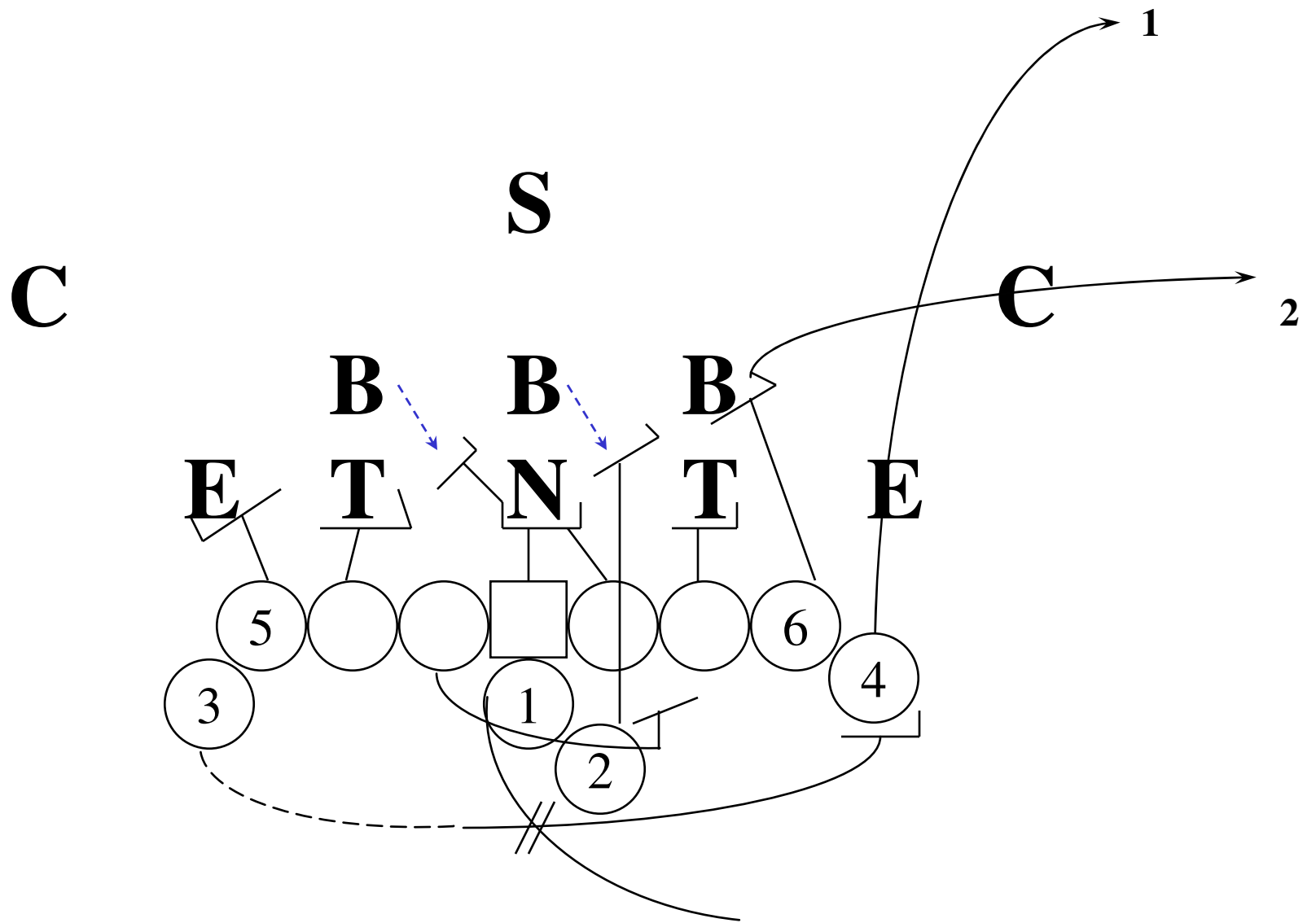


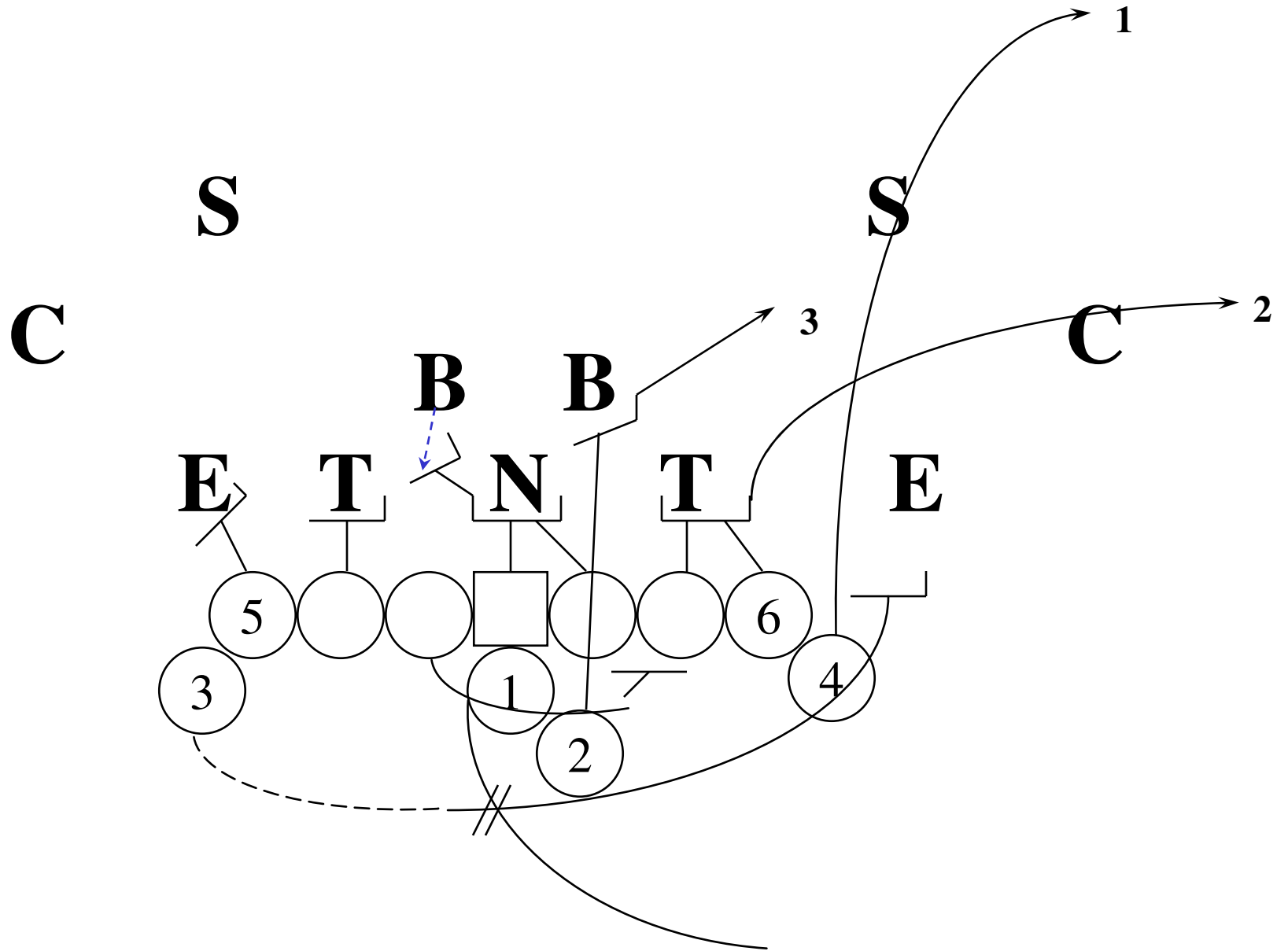




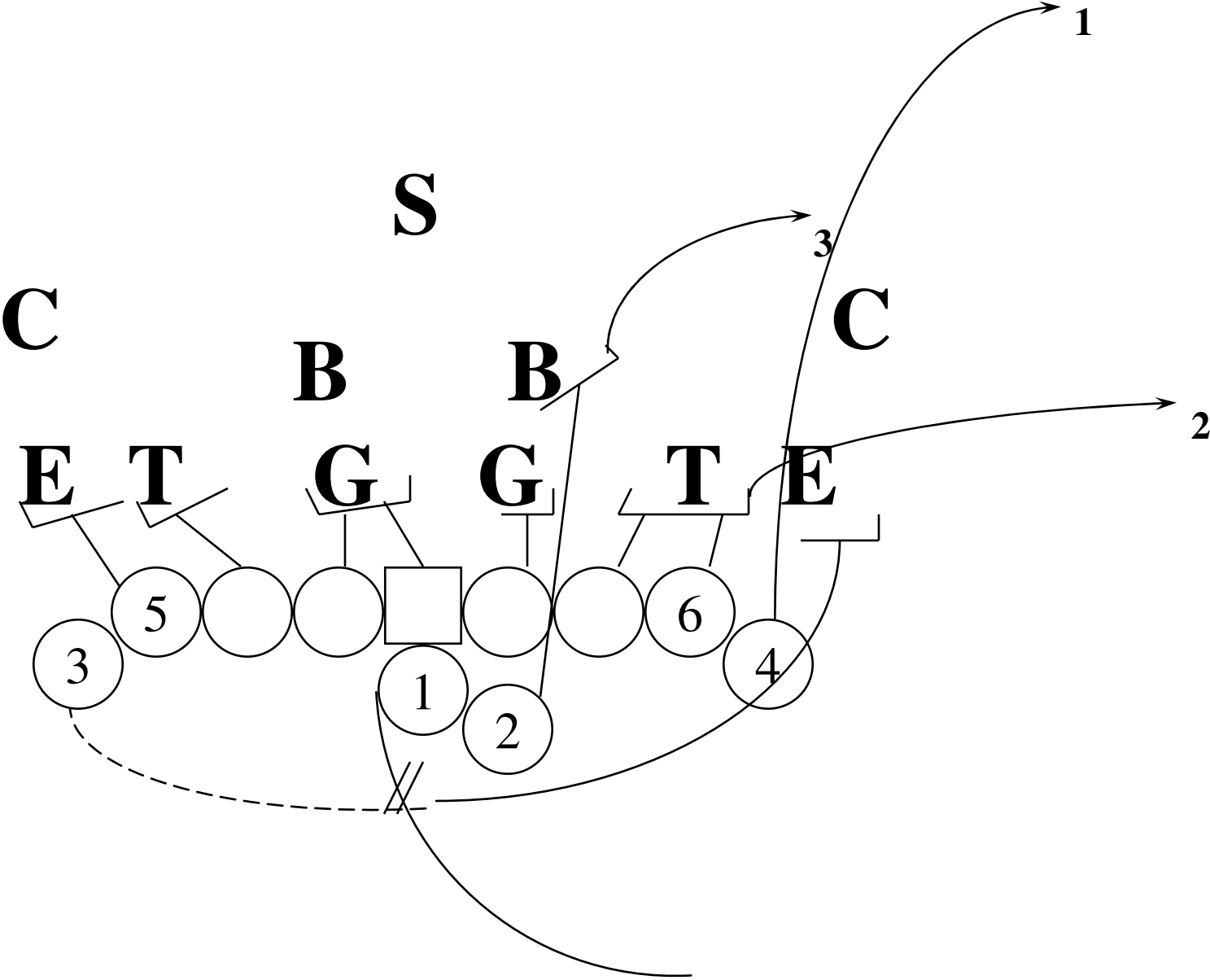
38/47 Pass Throwback v. 6-2 (tight)

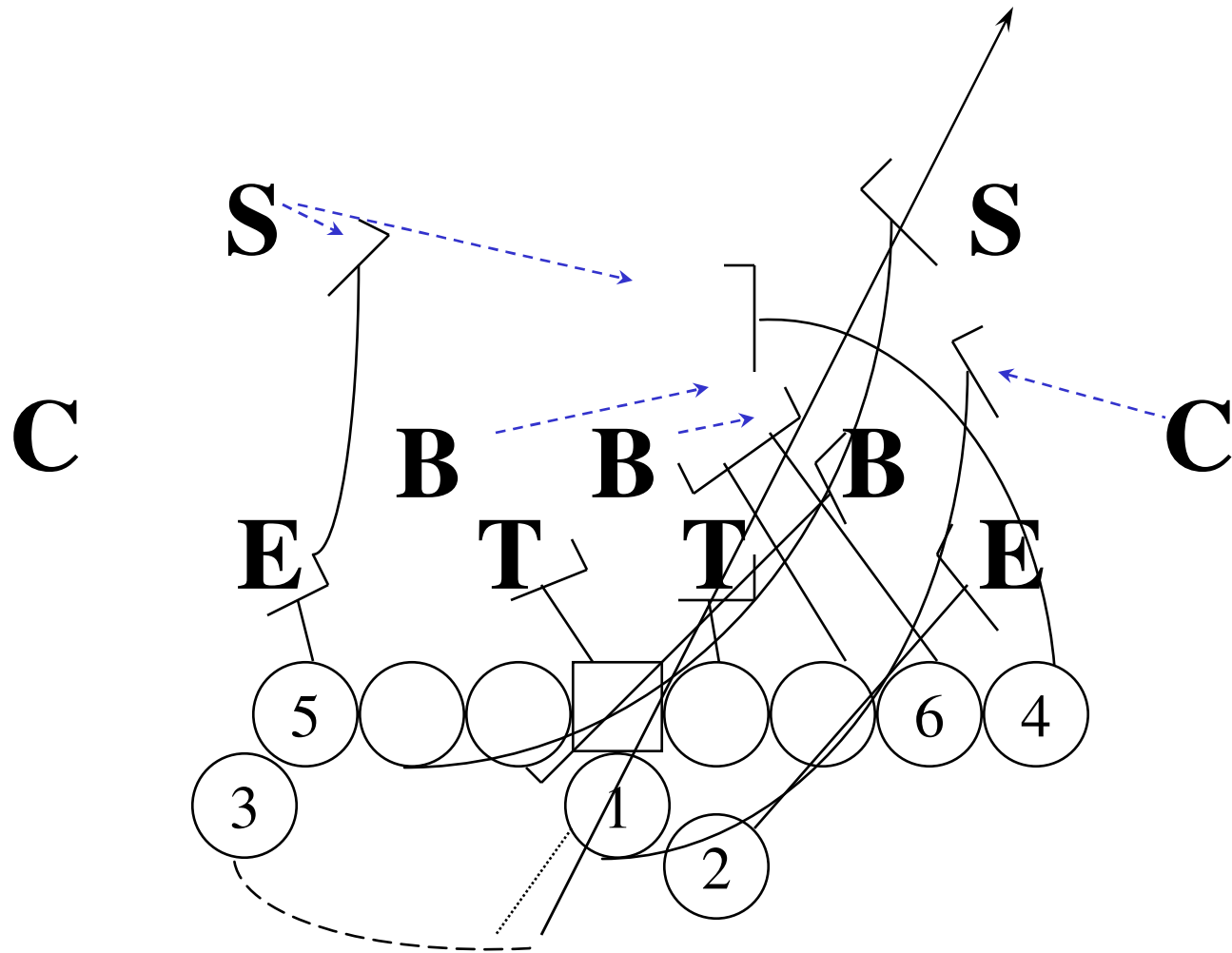




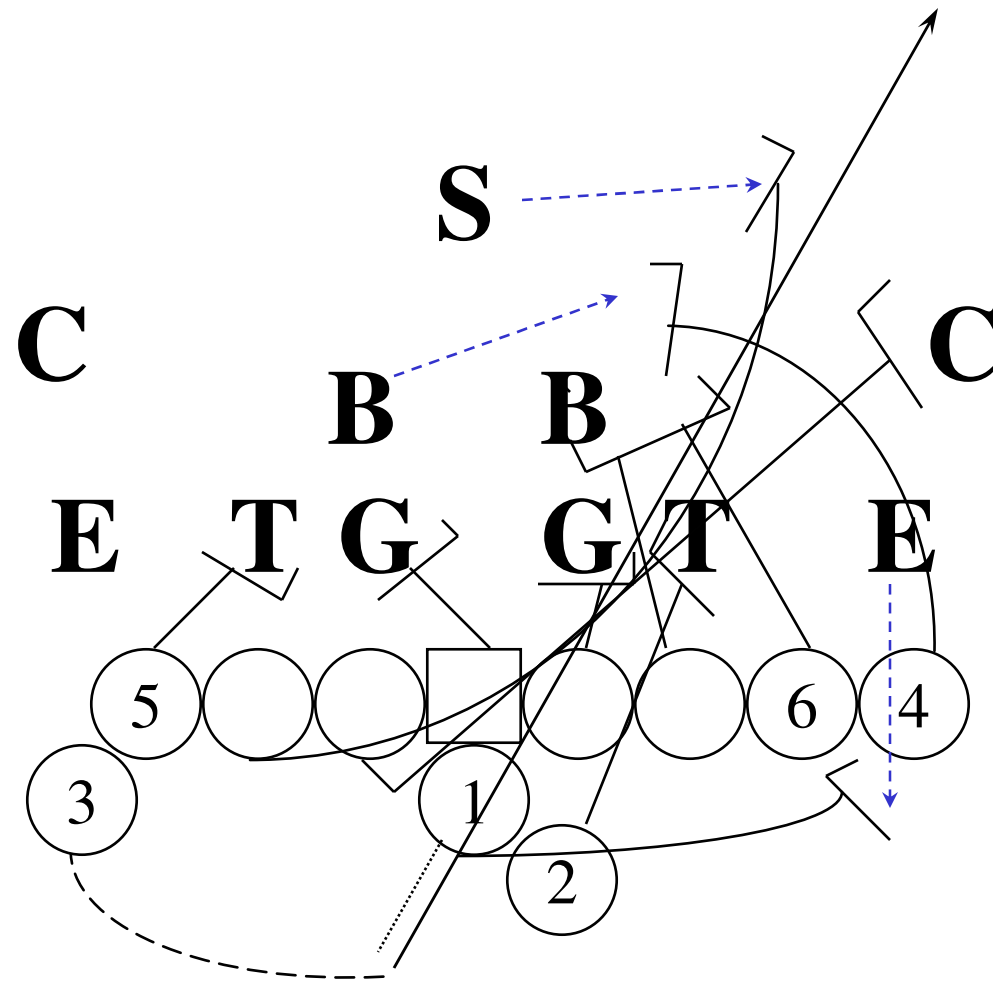


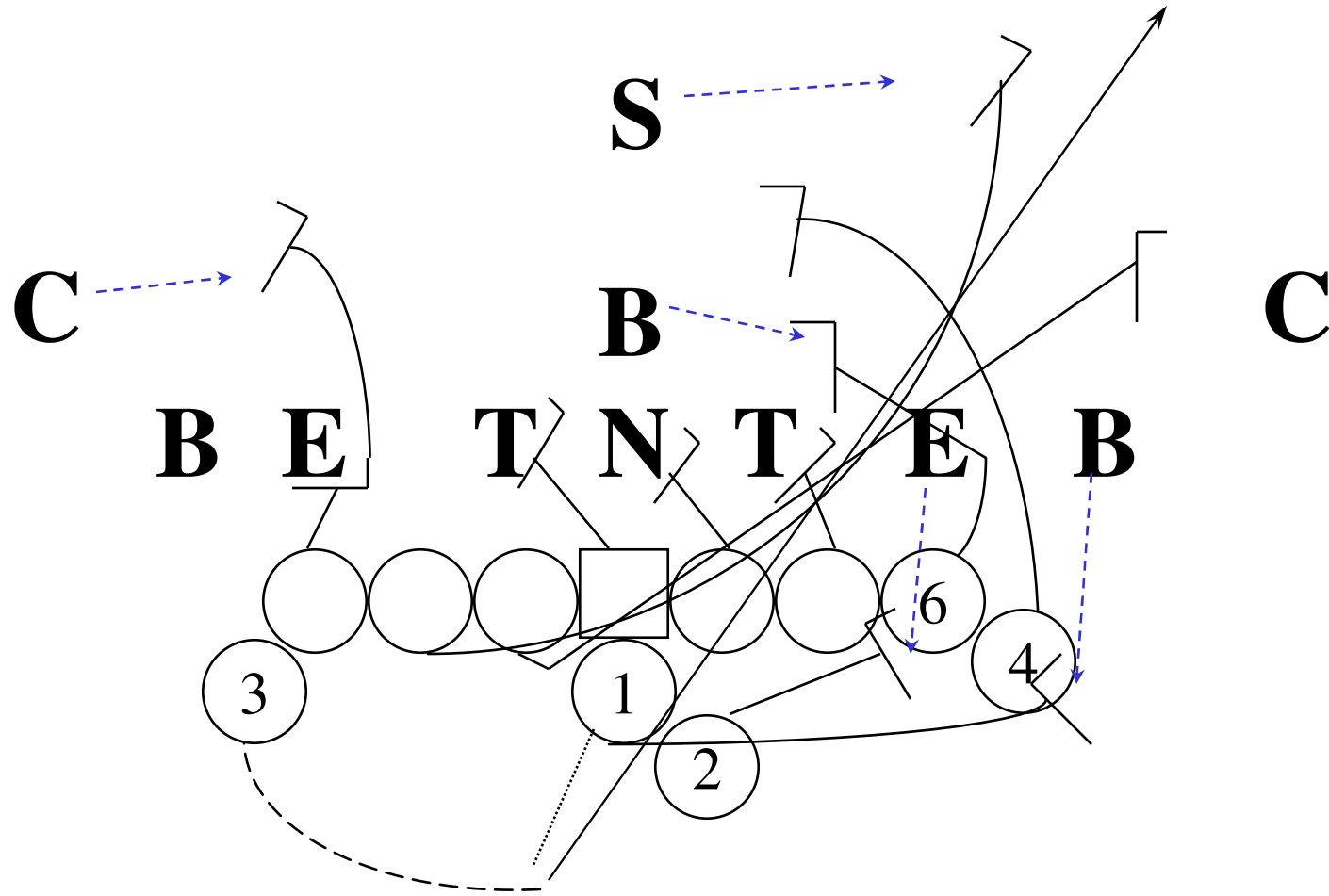
14/13 Roll v. 6-2 (wide)

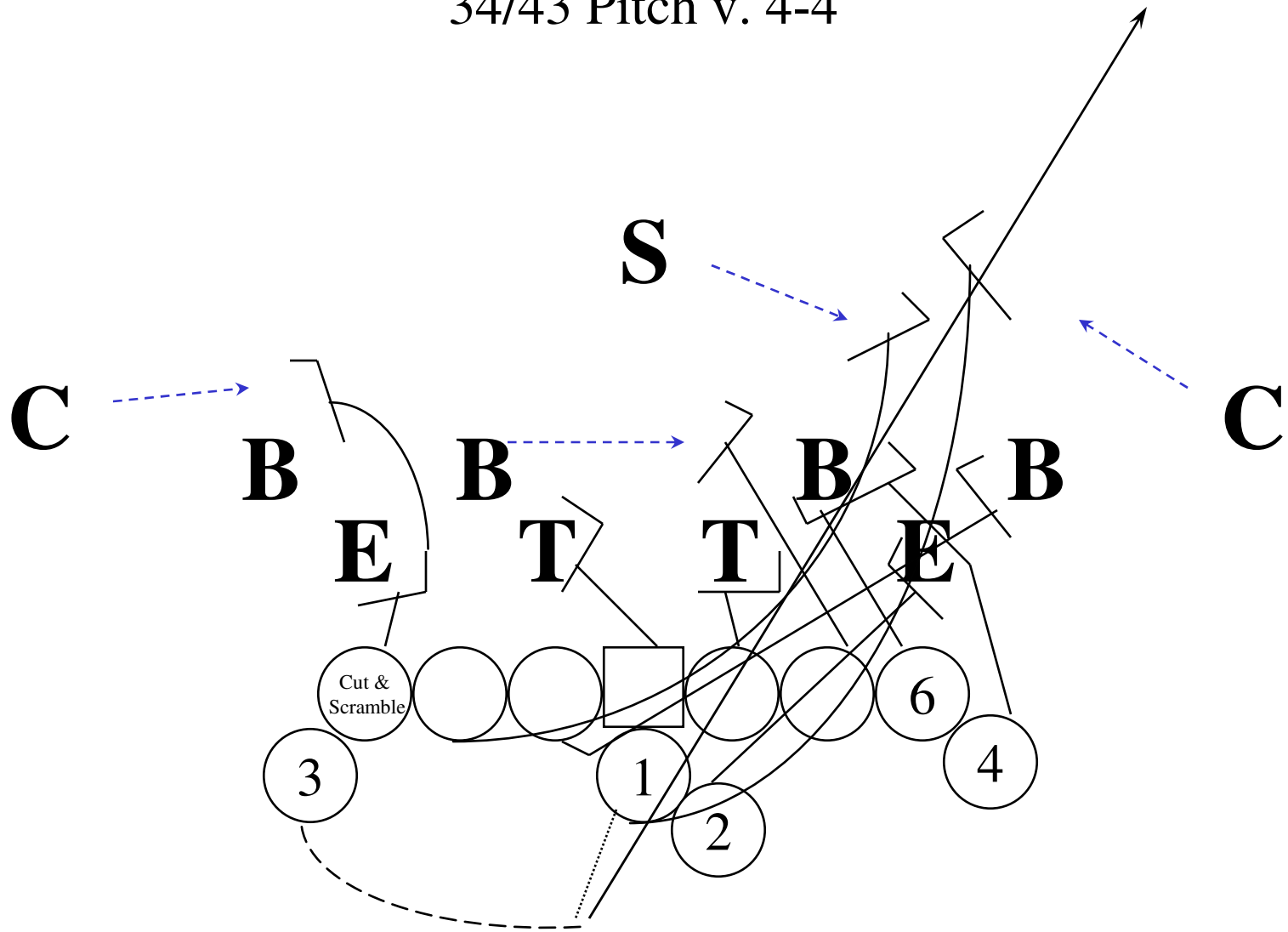


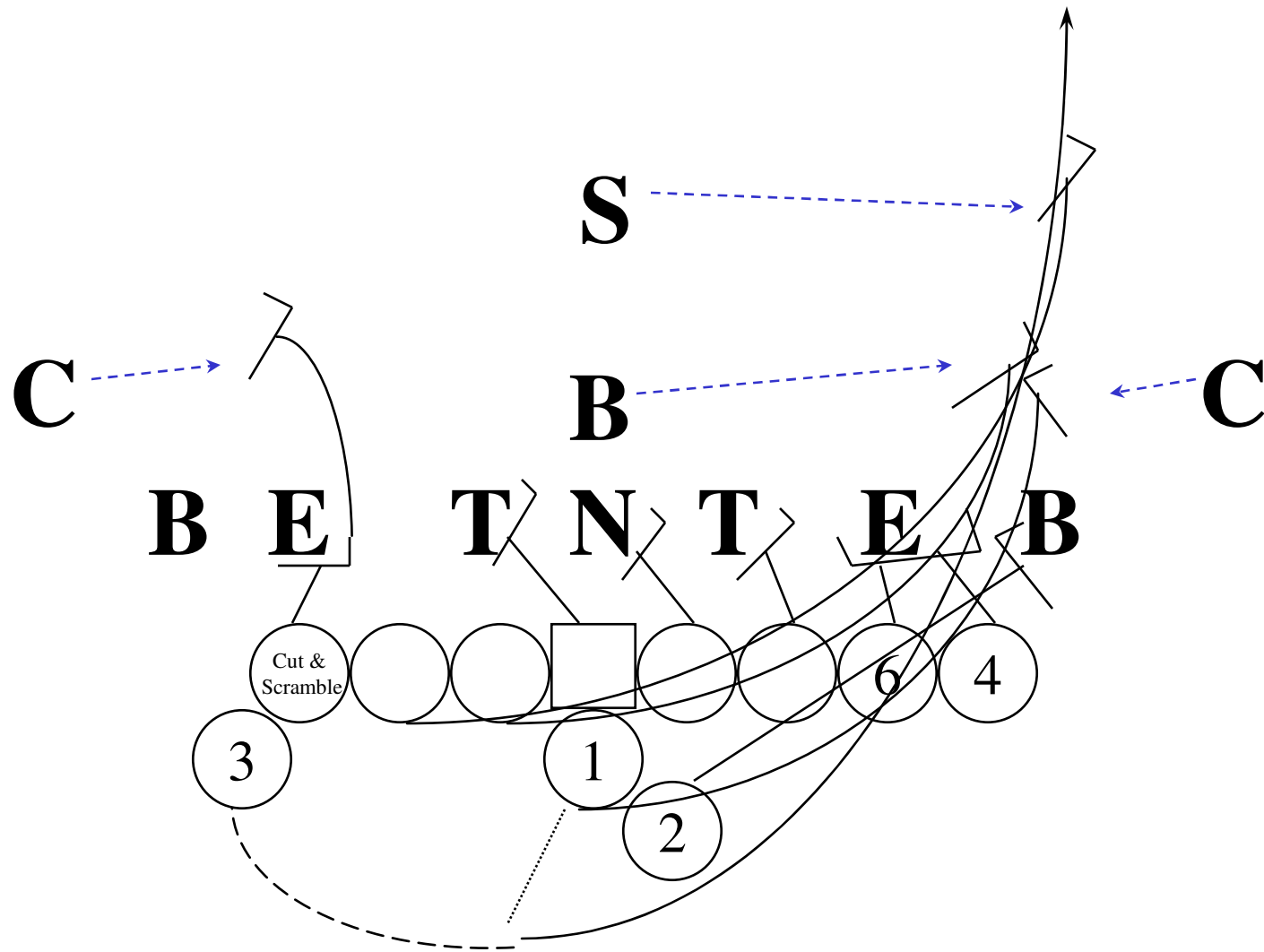


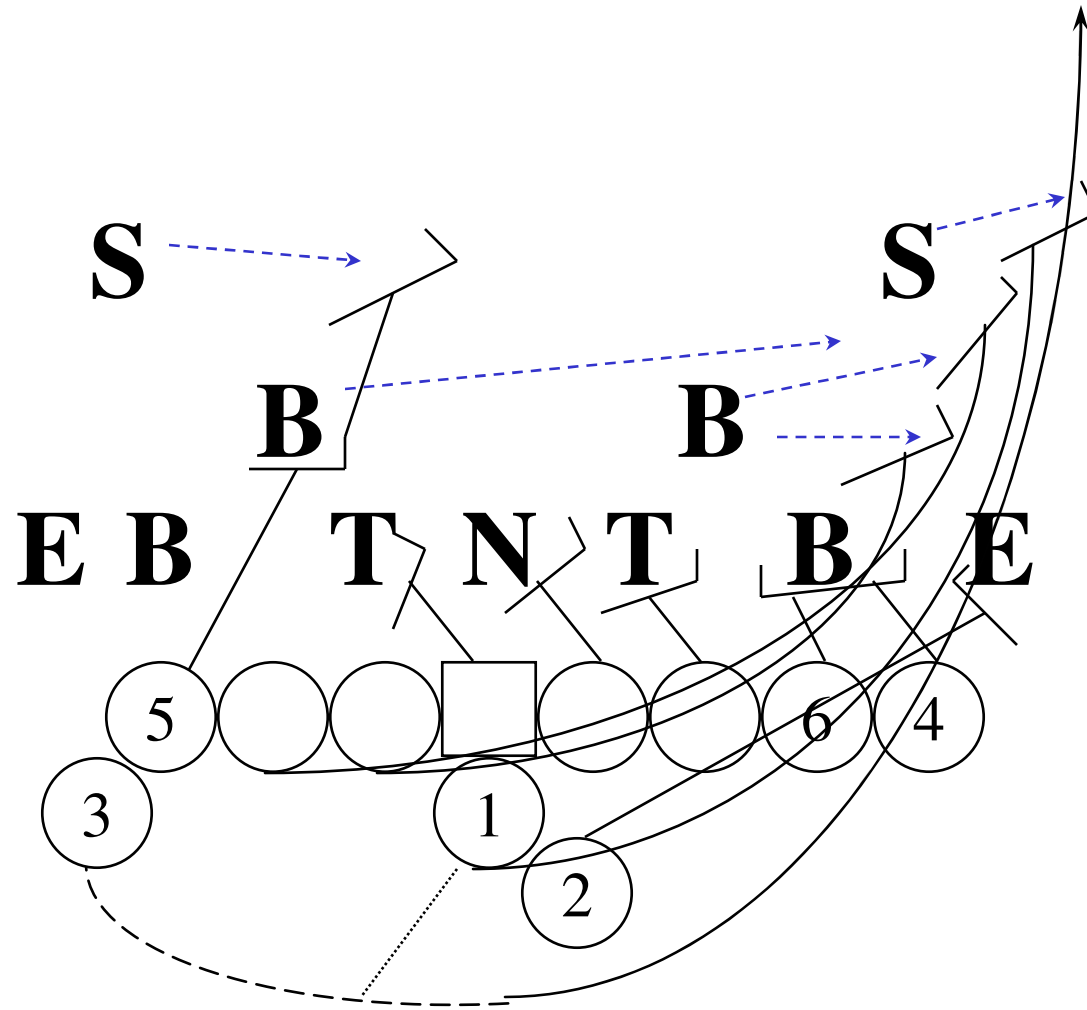
34/43 Pitch v. 6-2 (tight)

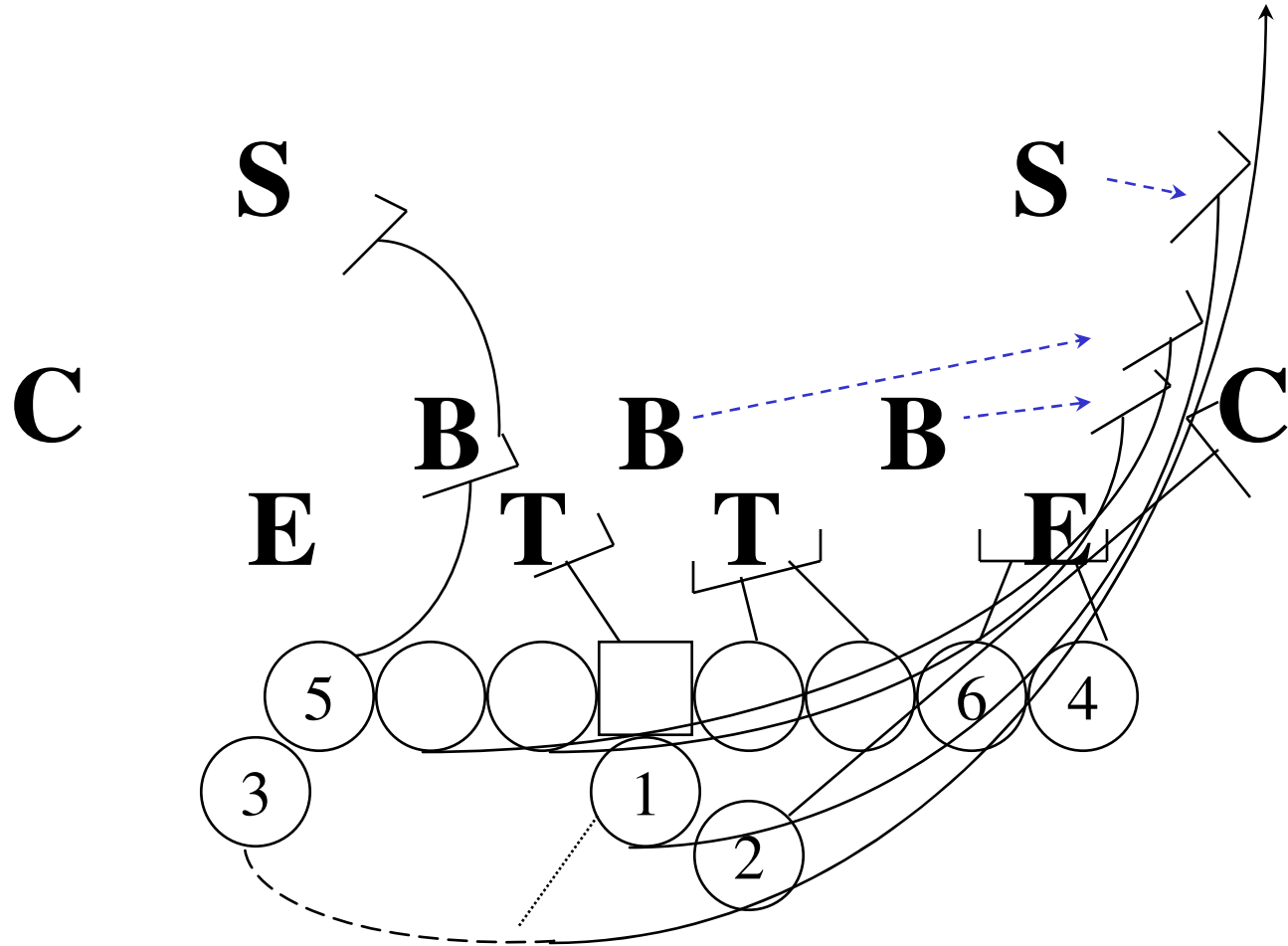




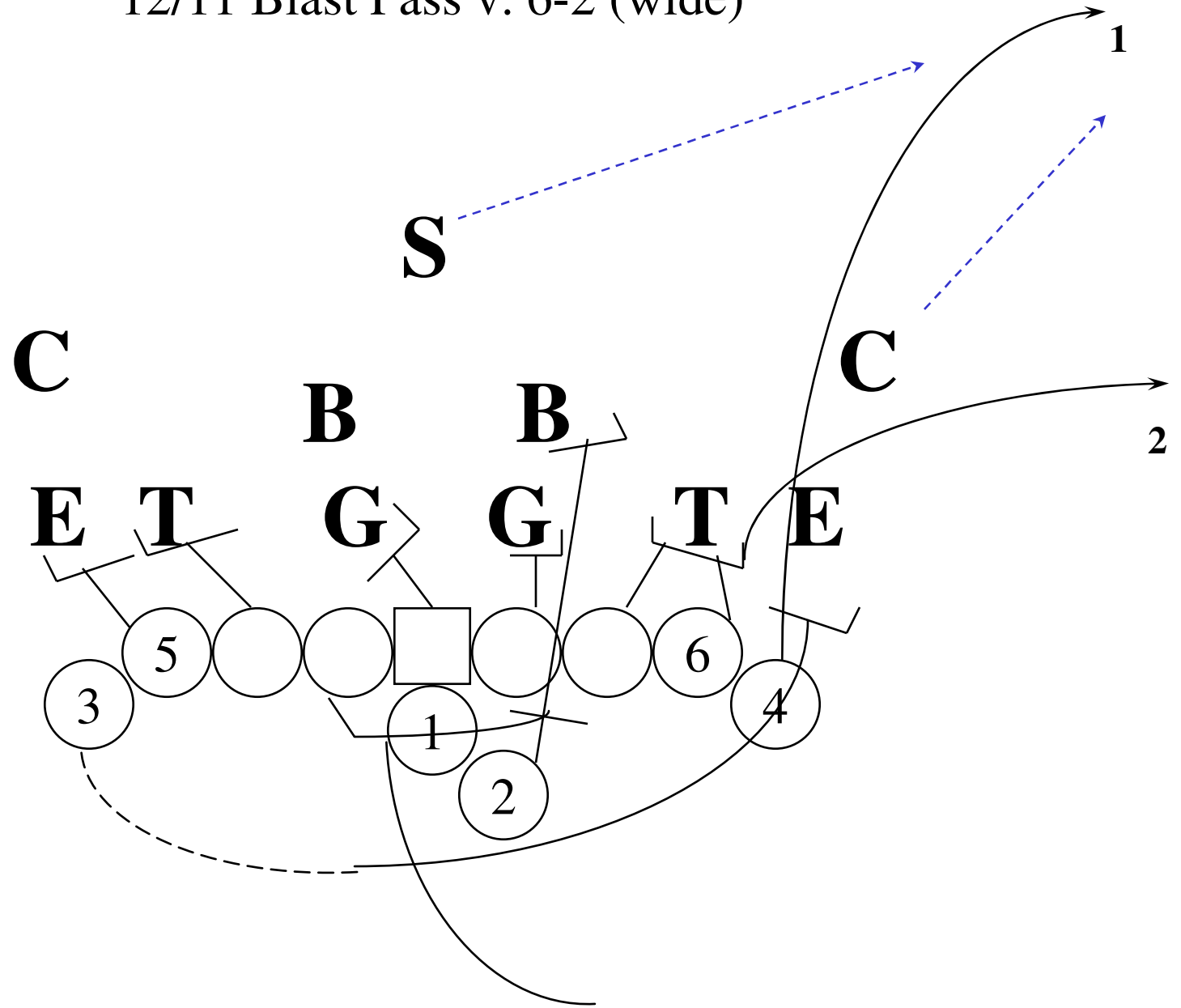






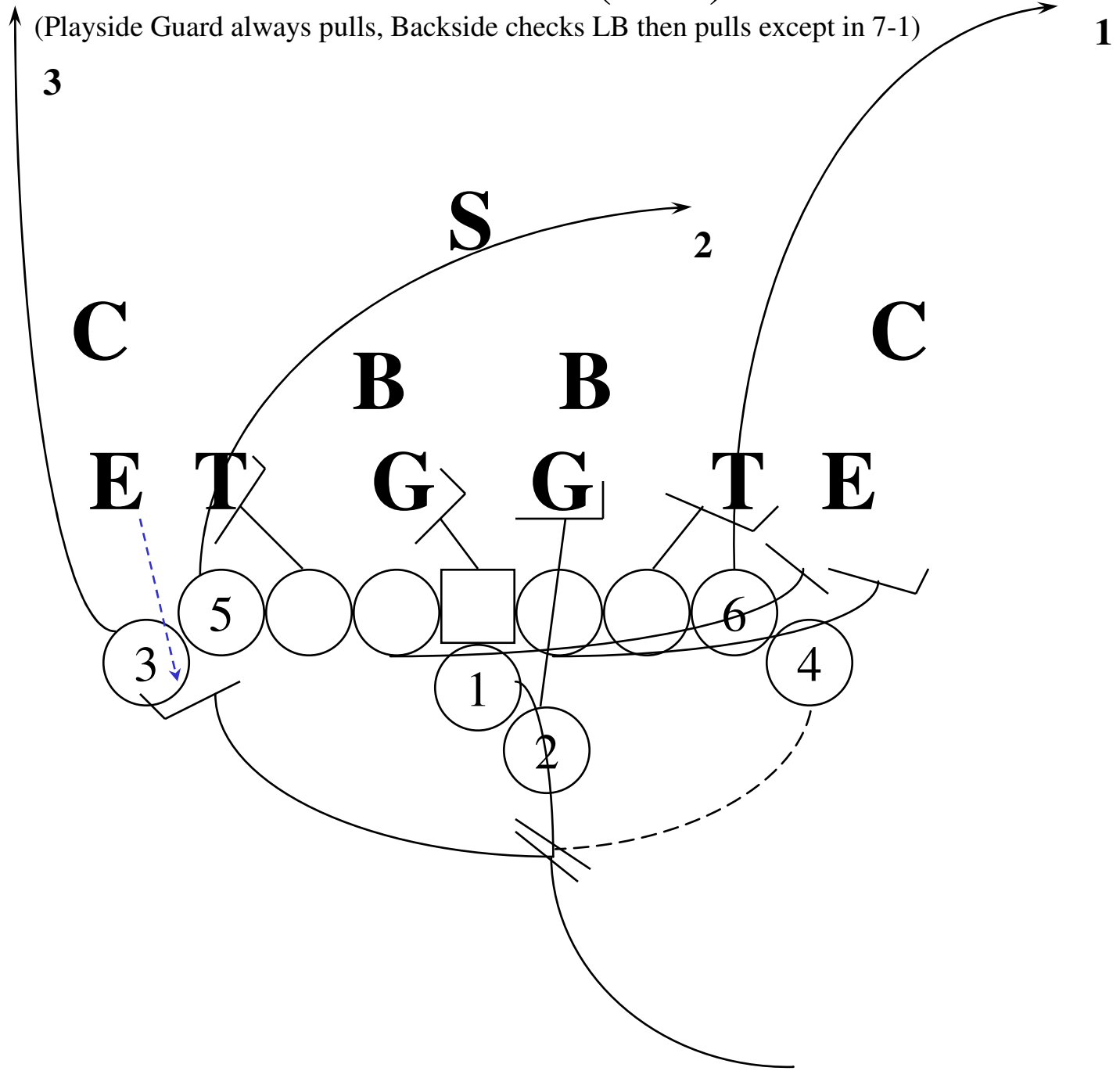


12/11 Blast Pass v. 6-2 (wide)



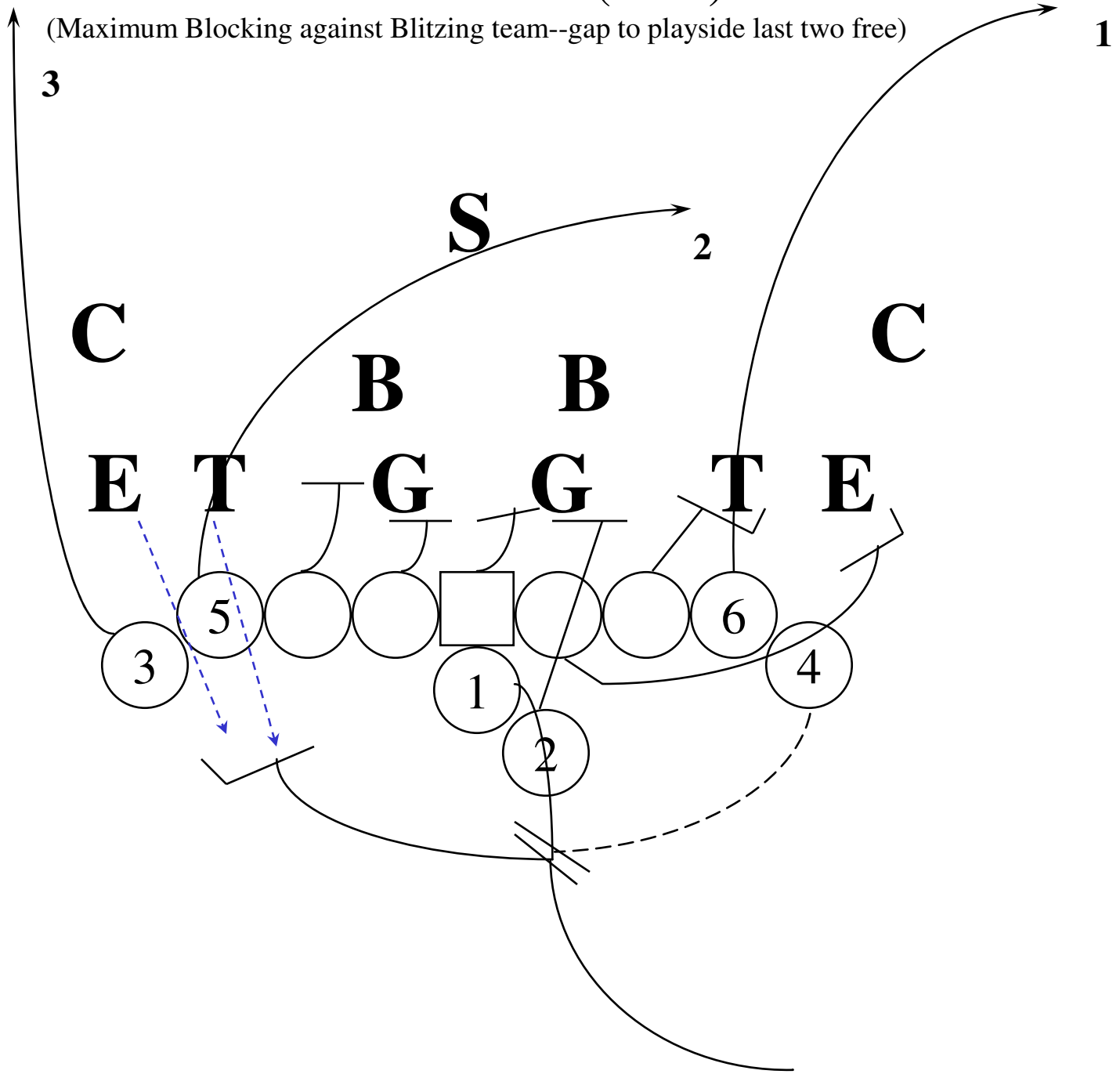
18/17 Boot v. 6-2 (wide)

(Playside Guard always pulls, Backside checks LB then pulls except in 7-1)



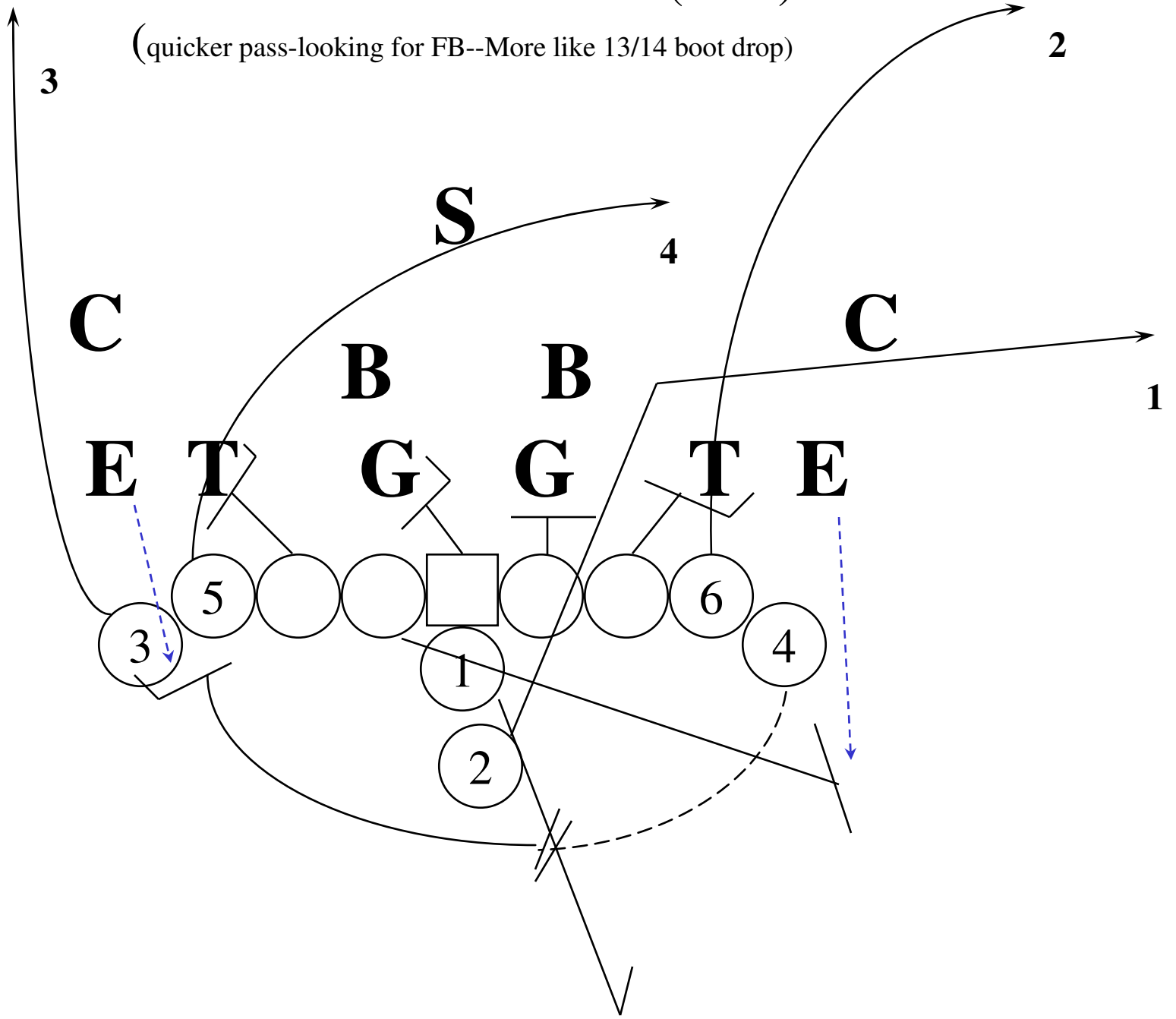
18/17 Boot v. 6-2 (wide)

(Maximum Blocking against Blitzing team--gap to playside last two free)

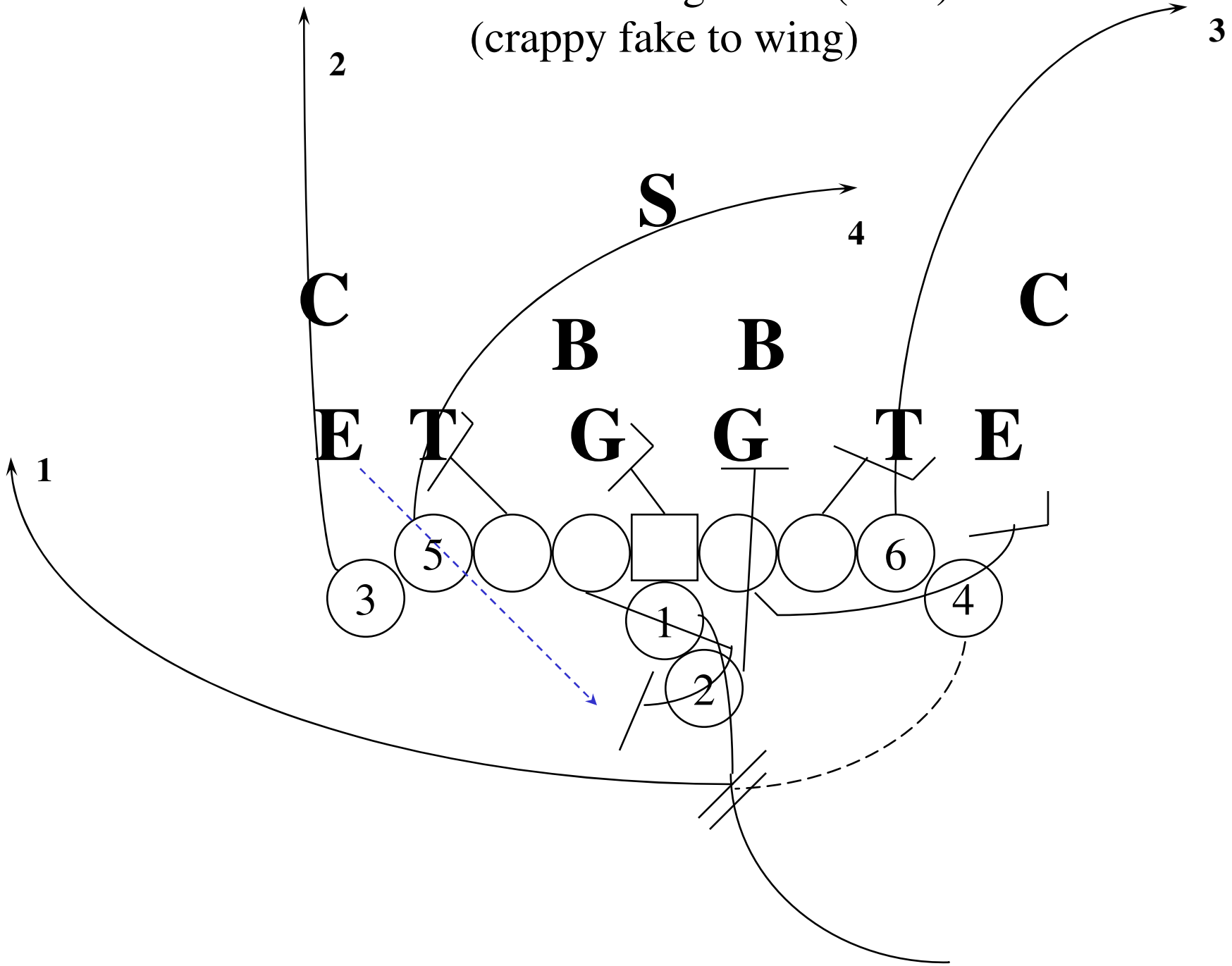


18/17 Boot Fullback v. 6-2 (wide)

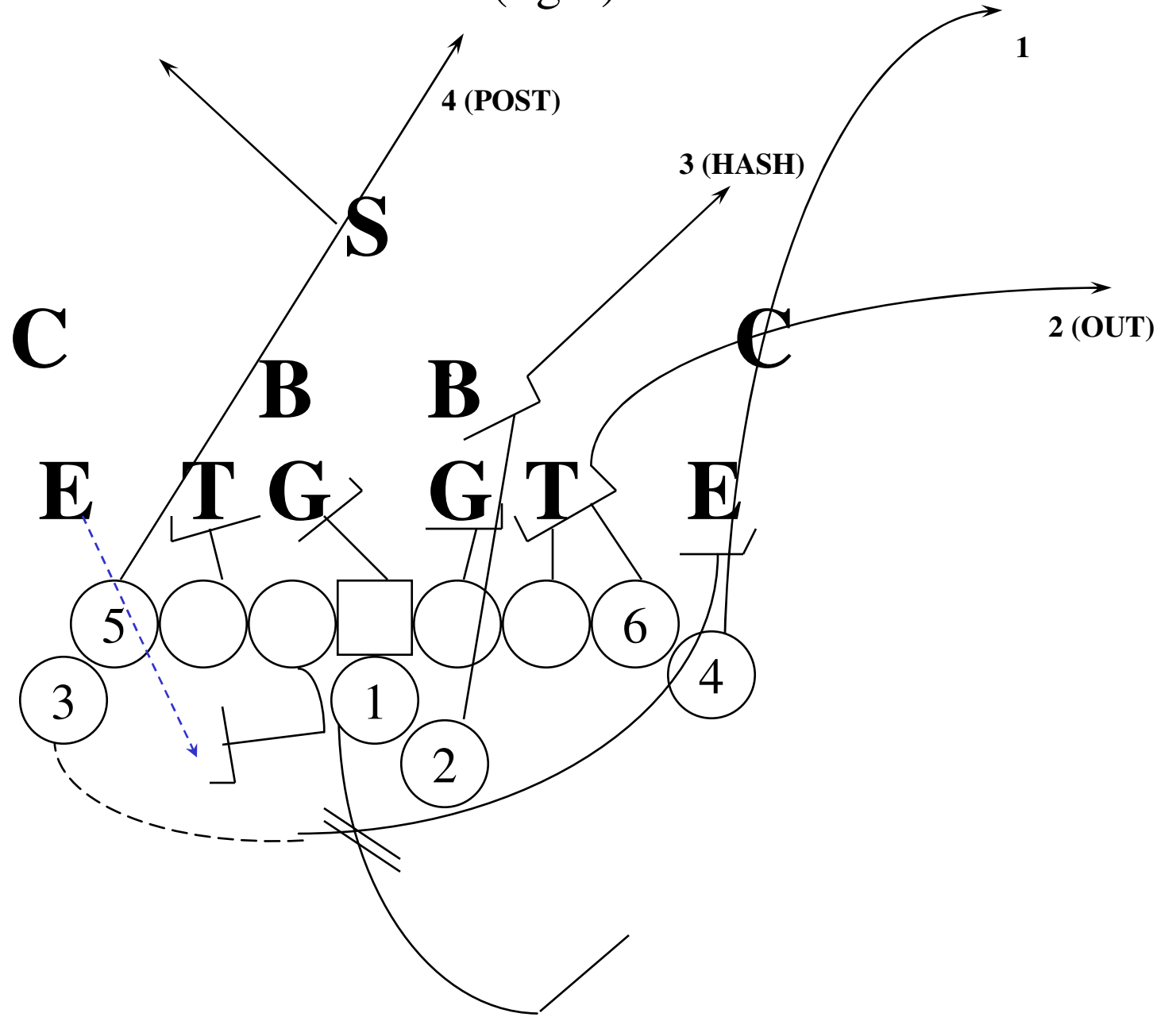
(quicker pass-looking for FB--More like 13/14 boot drop)



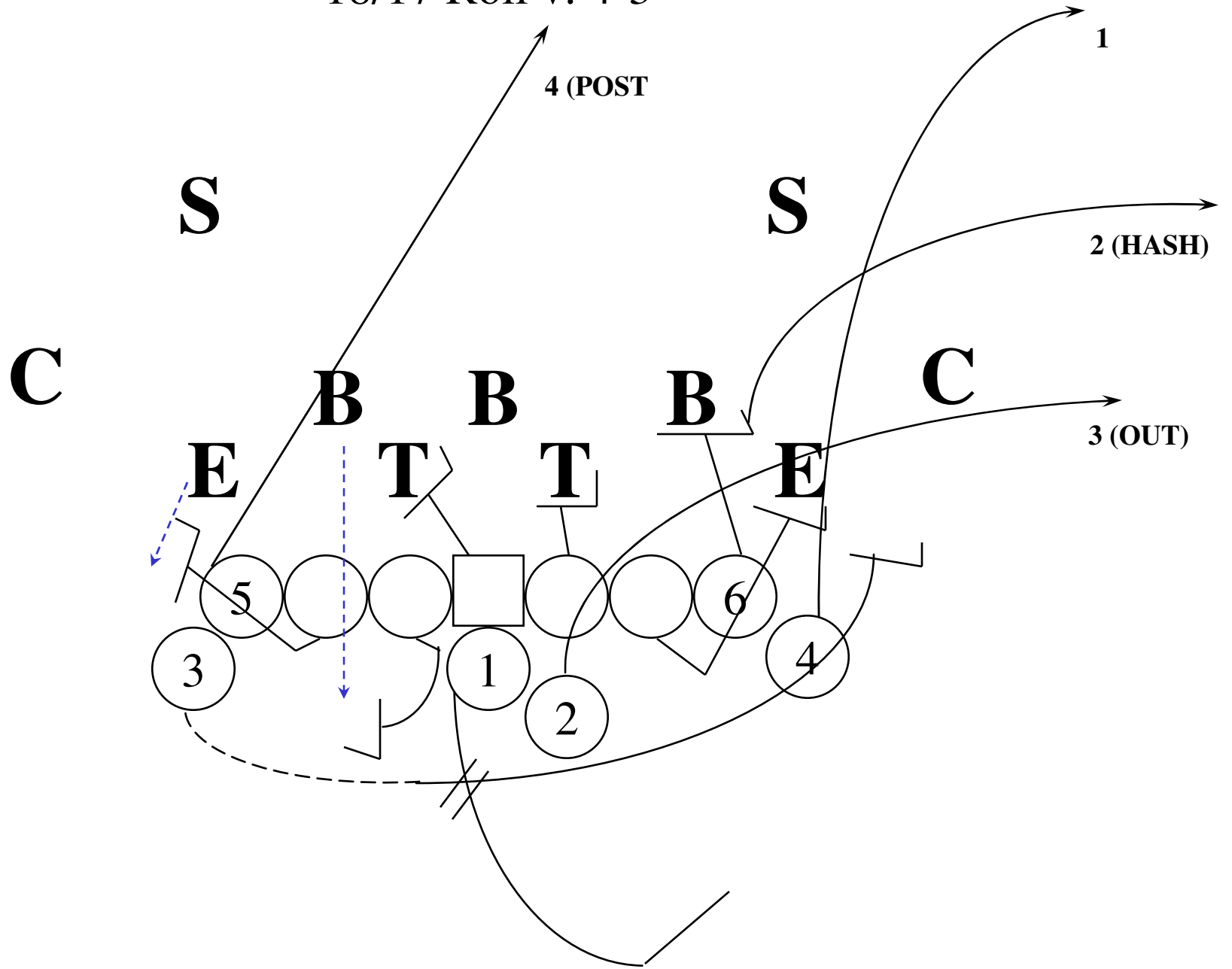
18/17 Boot Swing v. 6-2 (wide) (crappy fake to wing)

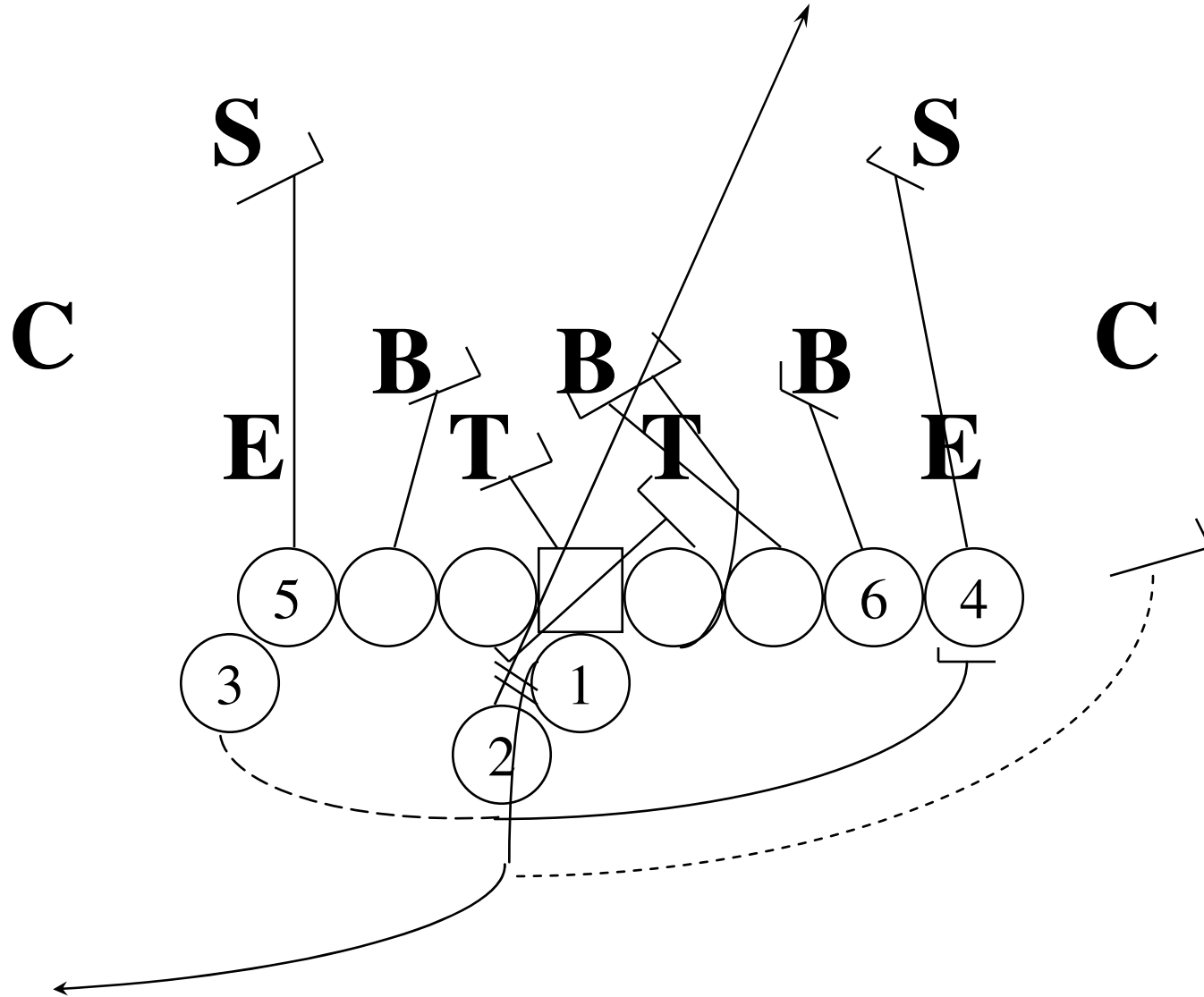


18/17 Roll v. 6-2 (tight)

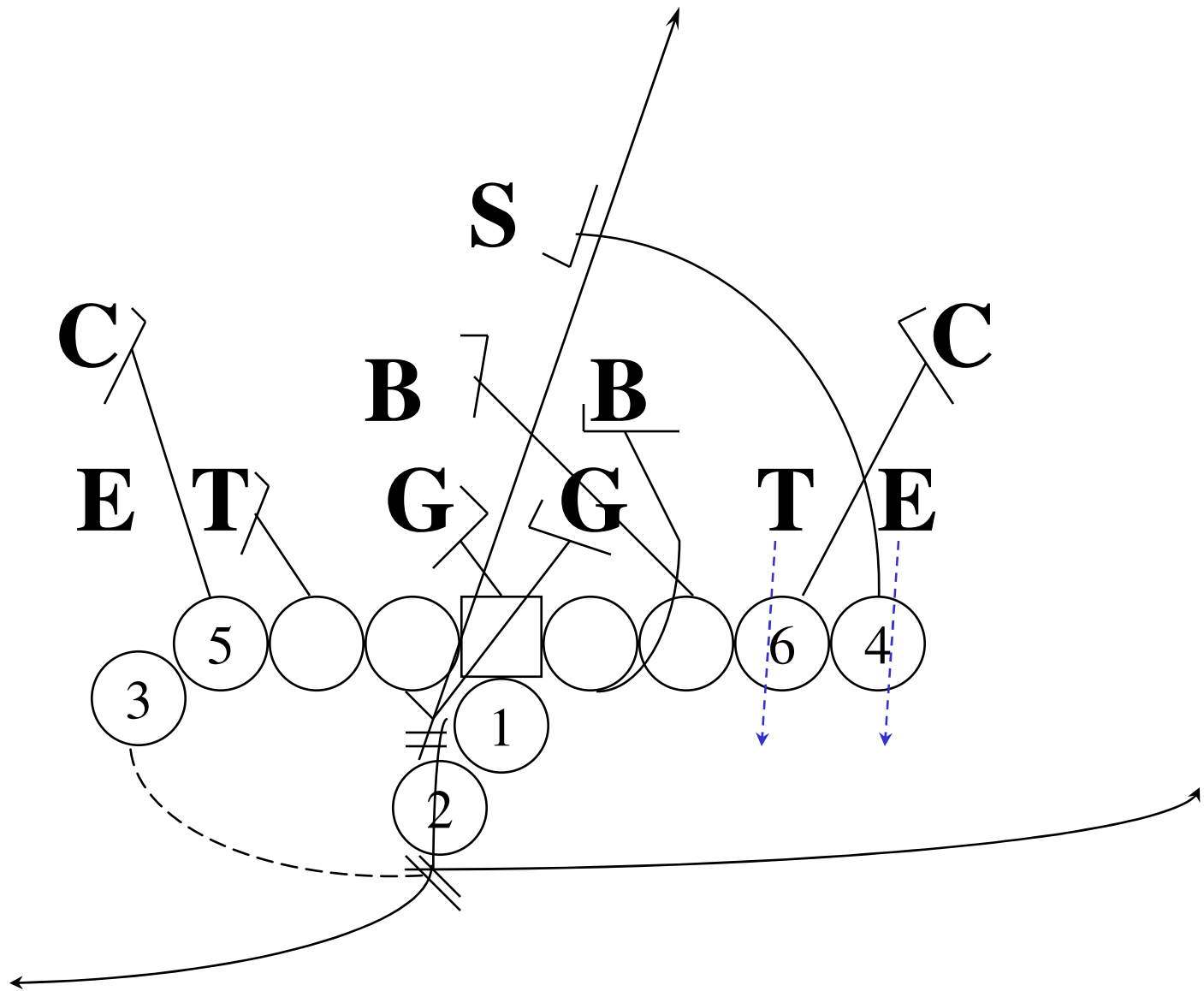


18/17 Roll v. 4-3

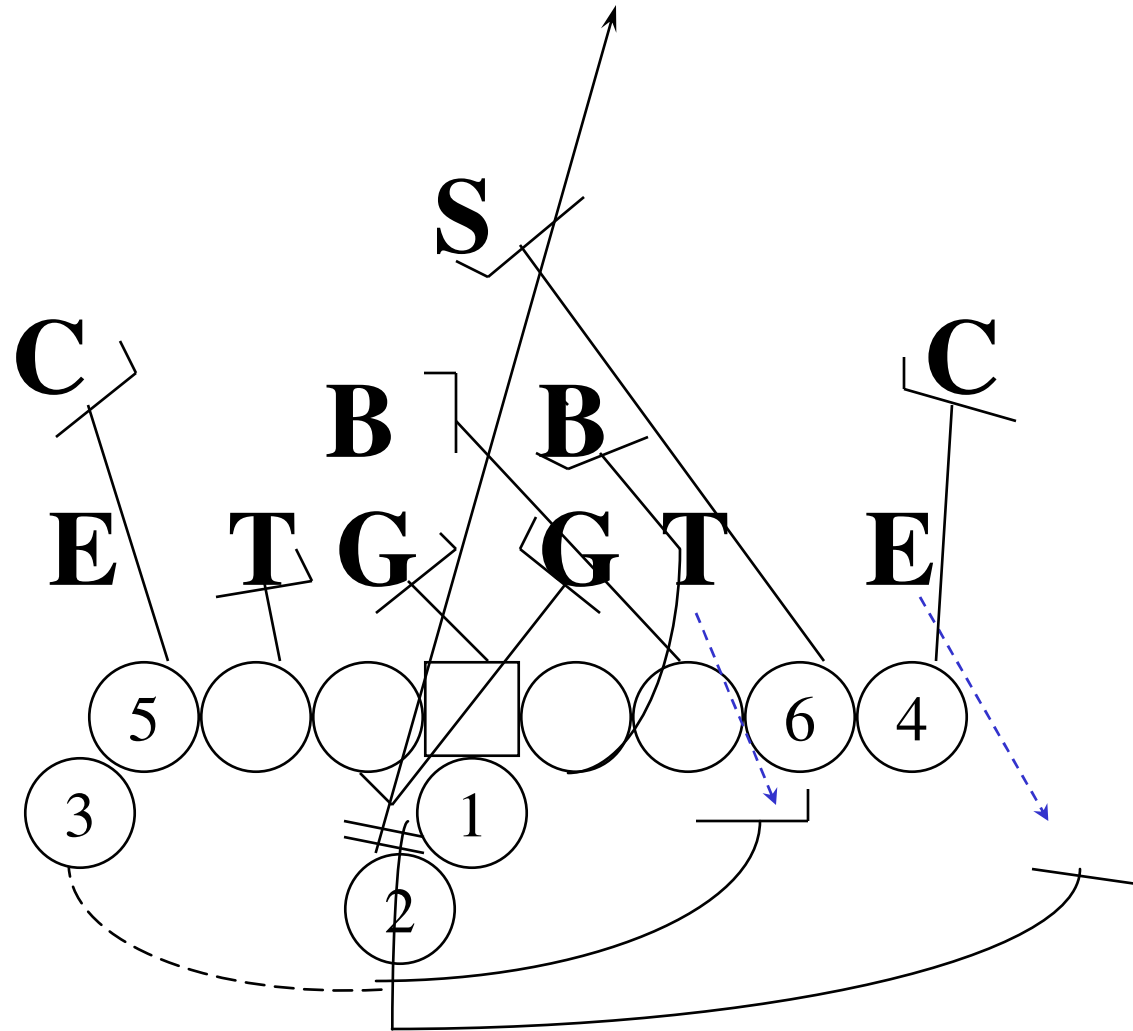




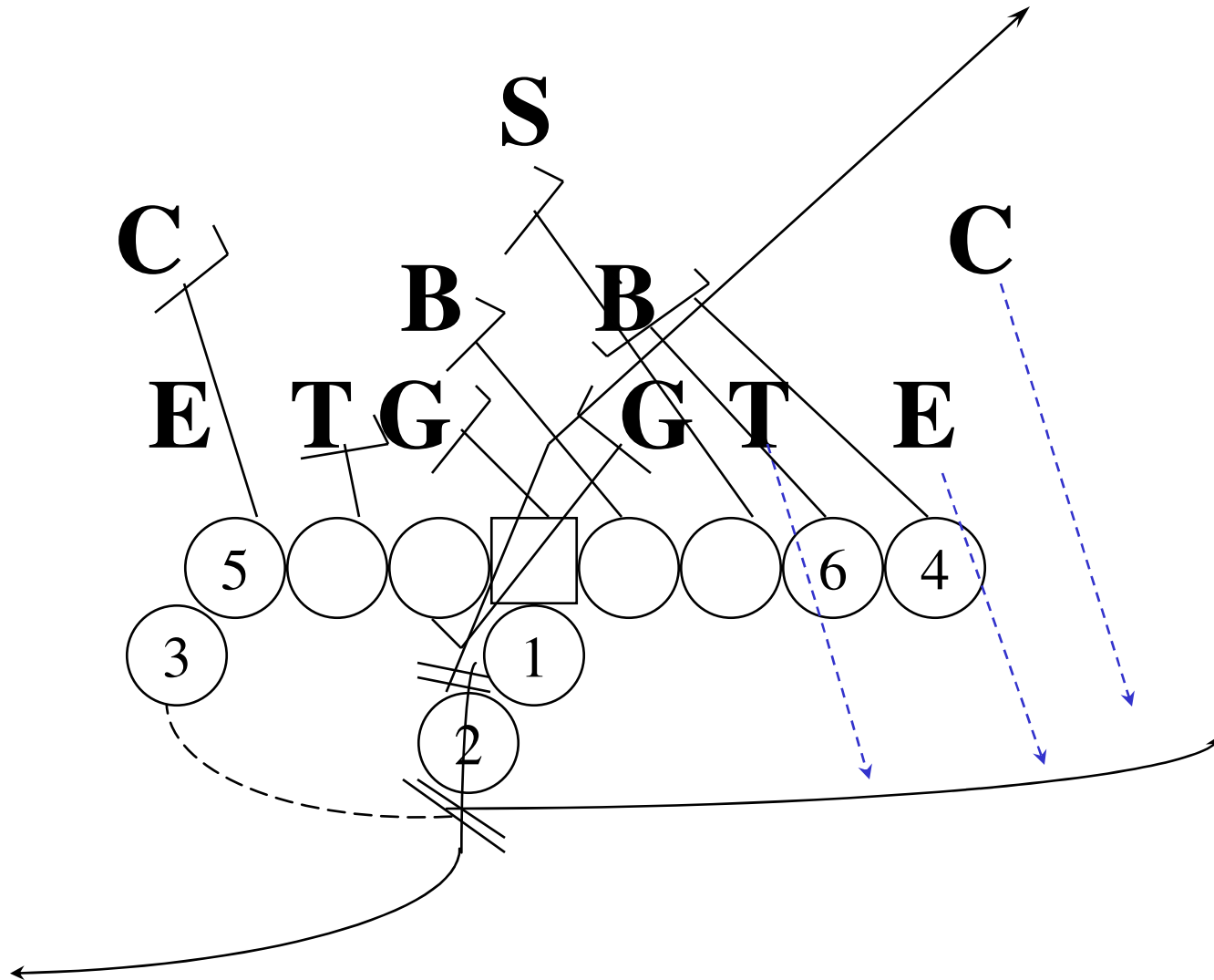
22/21 Trap v. 6-2 (wide)



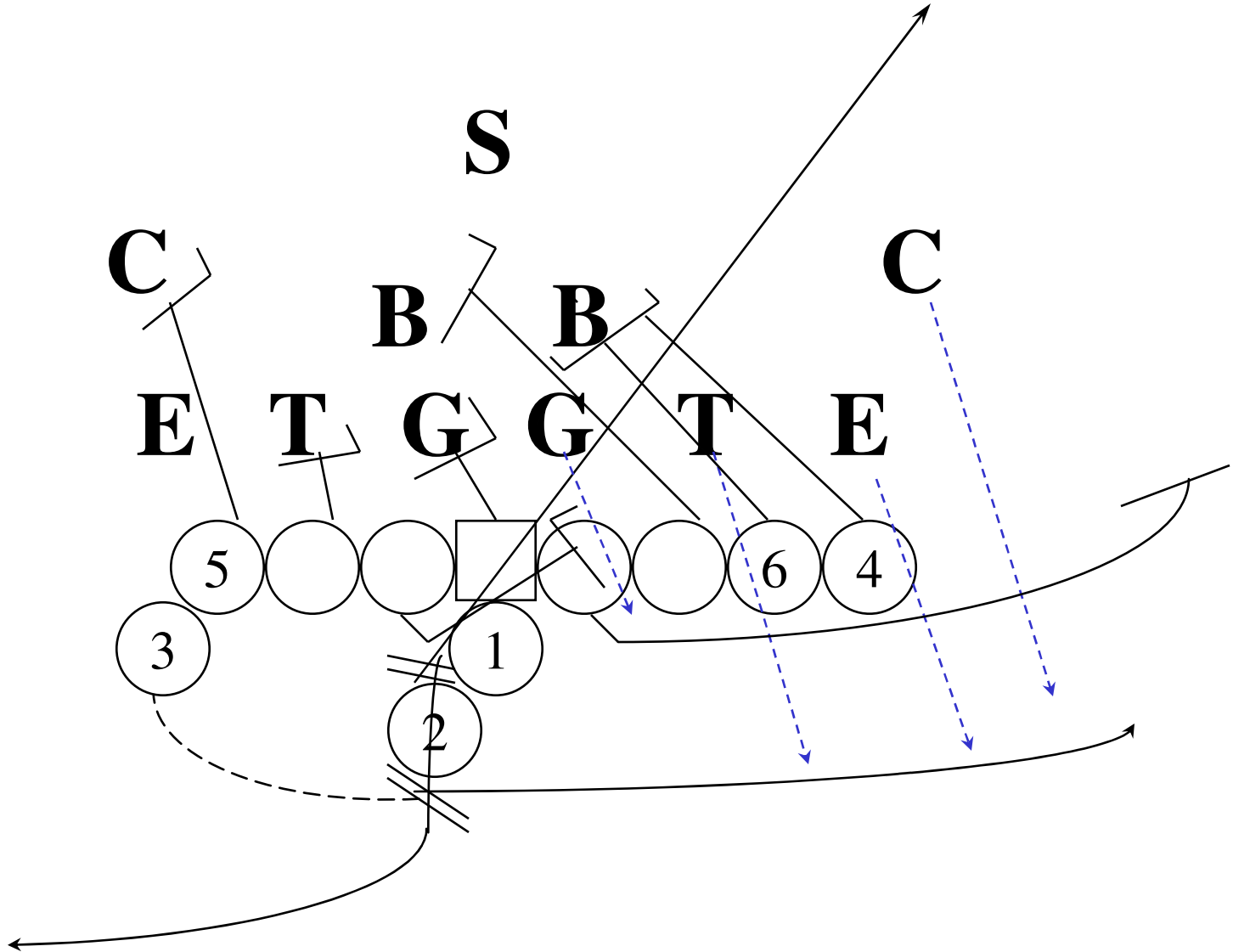
22/21 Trap v. 6-2 (tight)

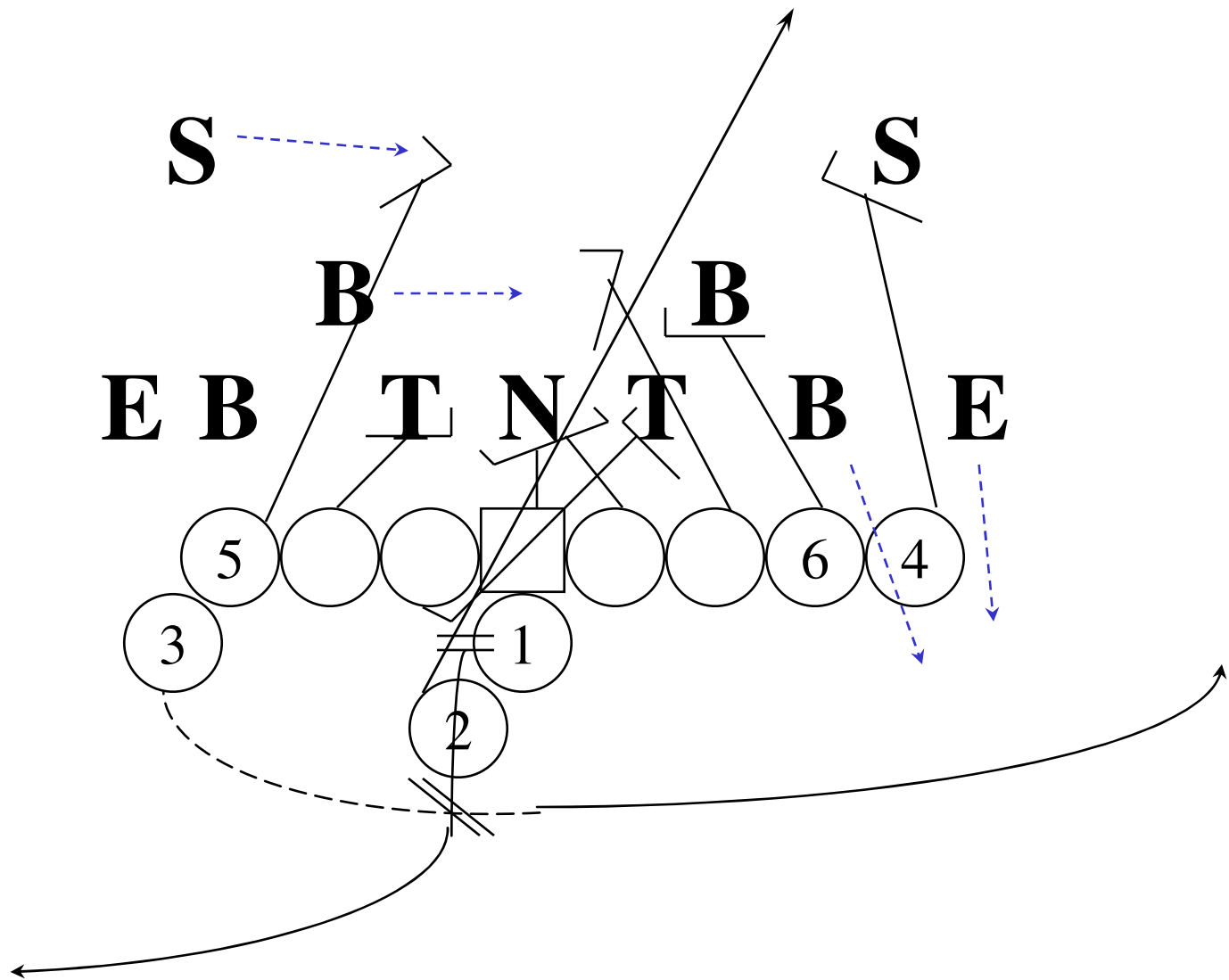


22/21 Trap v. 60 (tight or wide)
(Adjustment #1- Guards outside shade)

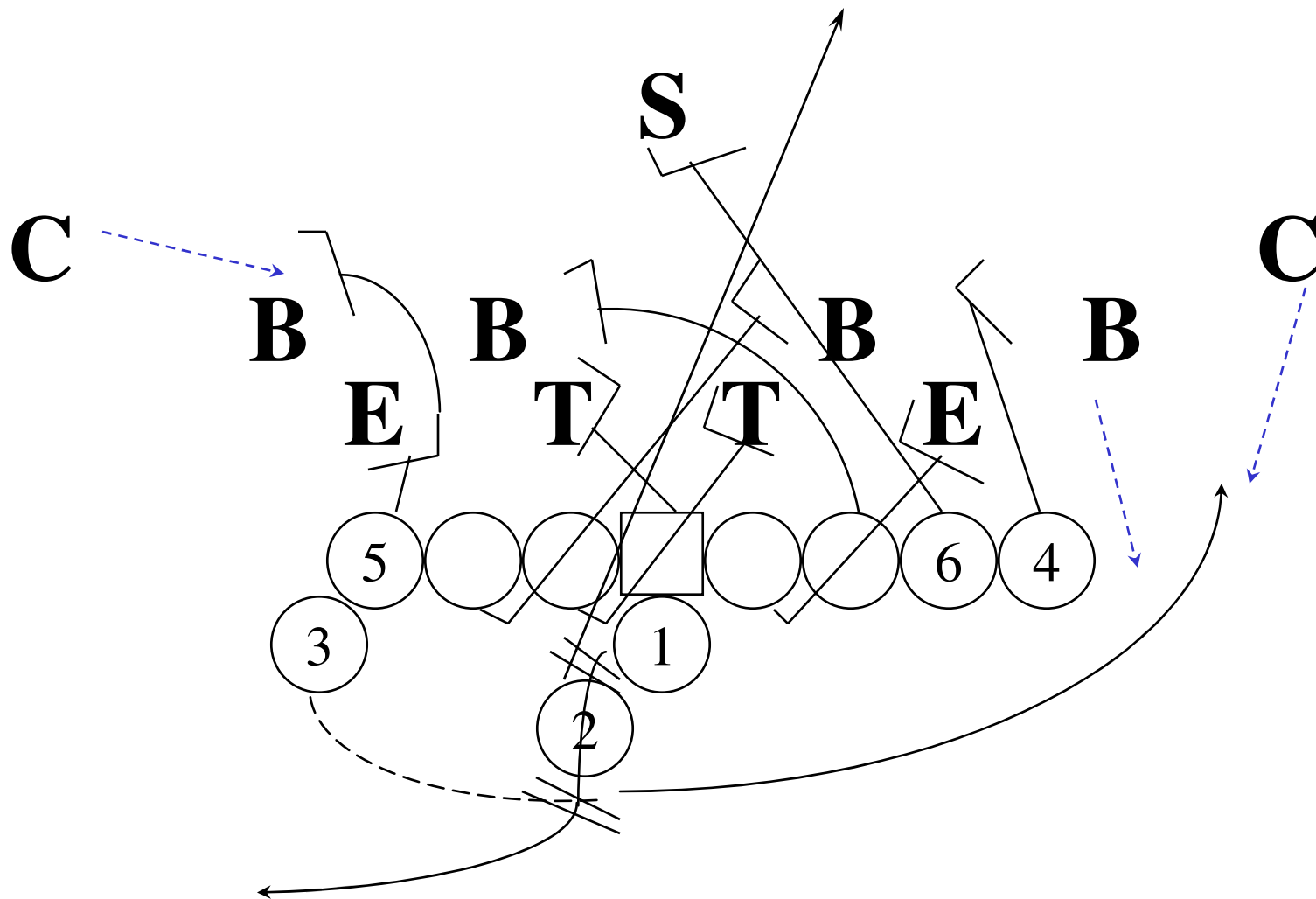


22/21 Trap v. 60 (tight or wide)
(Adjustment #2- Guards inside shade)

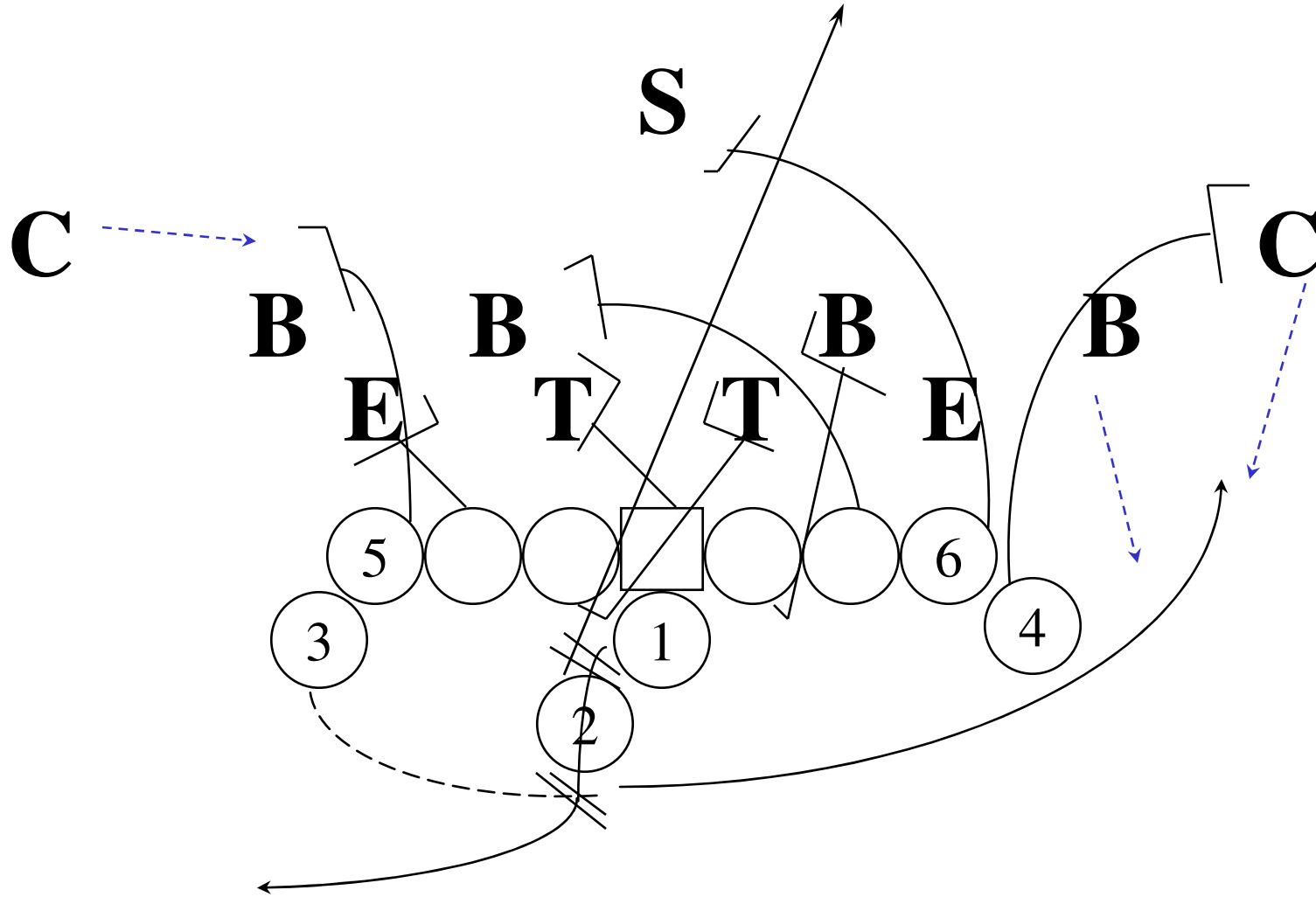


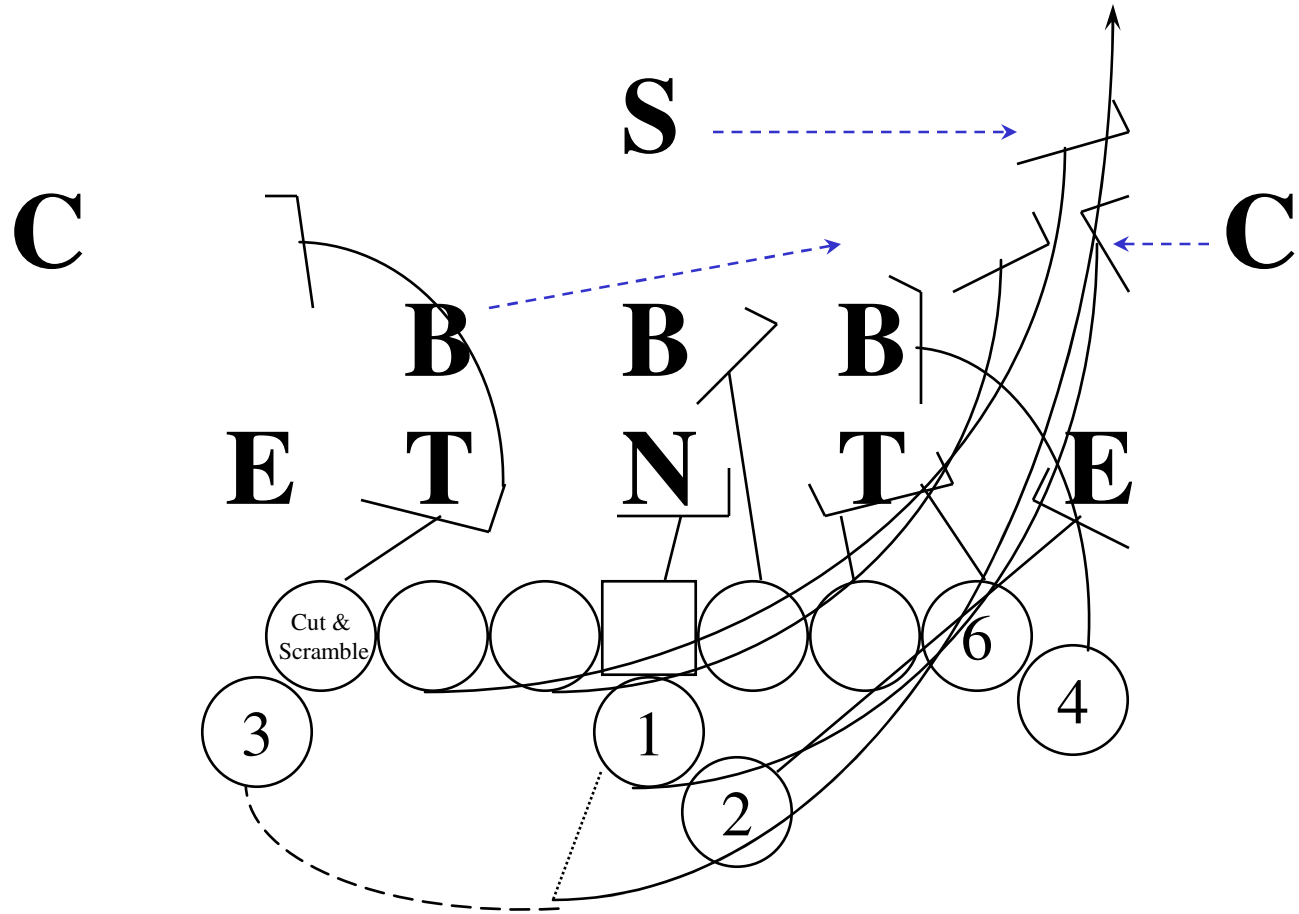


22/21 Trap v. 4-4
(Scheme #1)

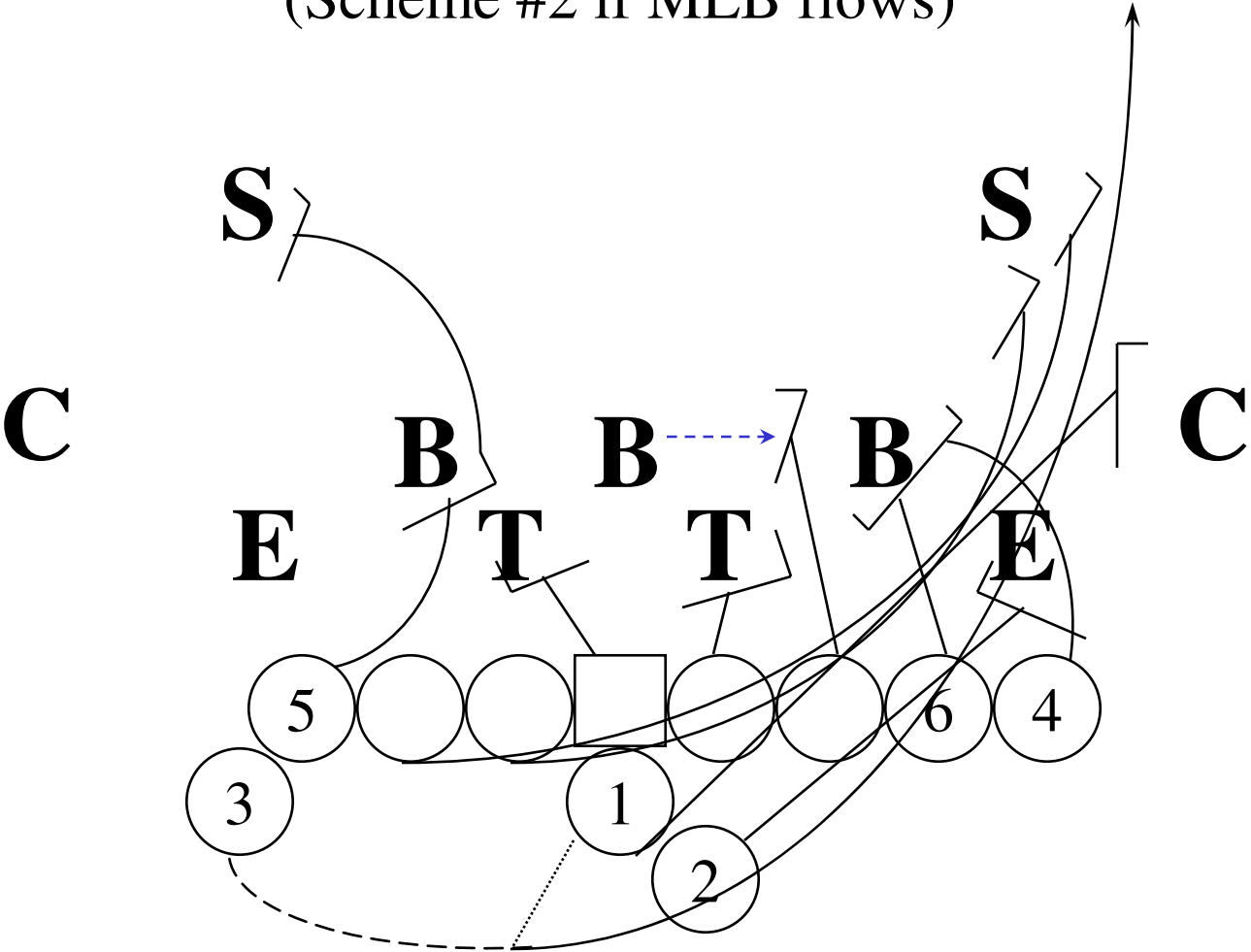


22/21 Trap v. 4-4
(Scheme #2)

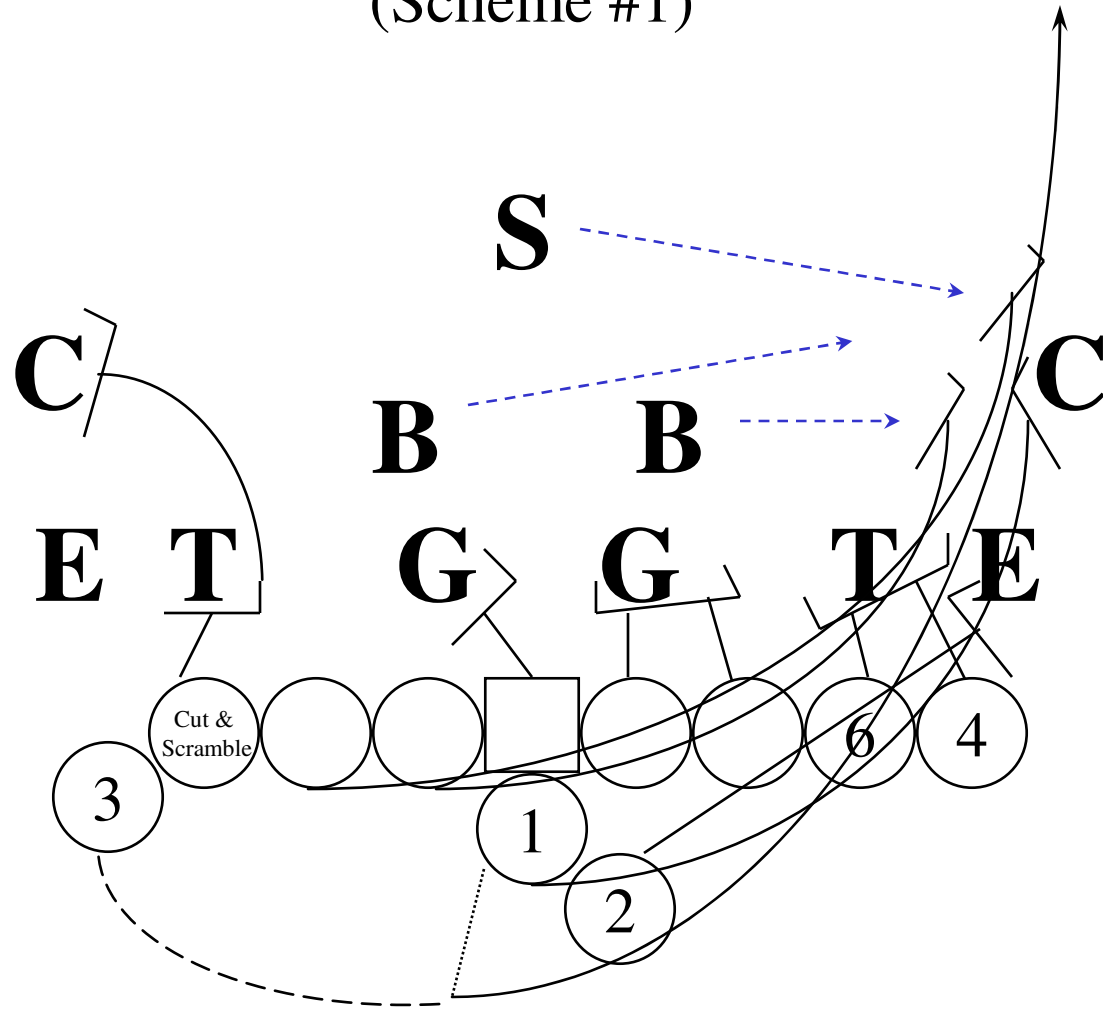




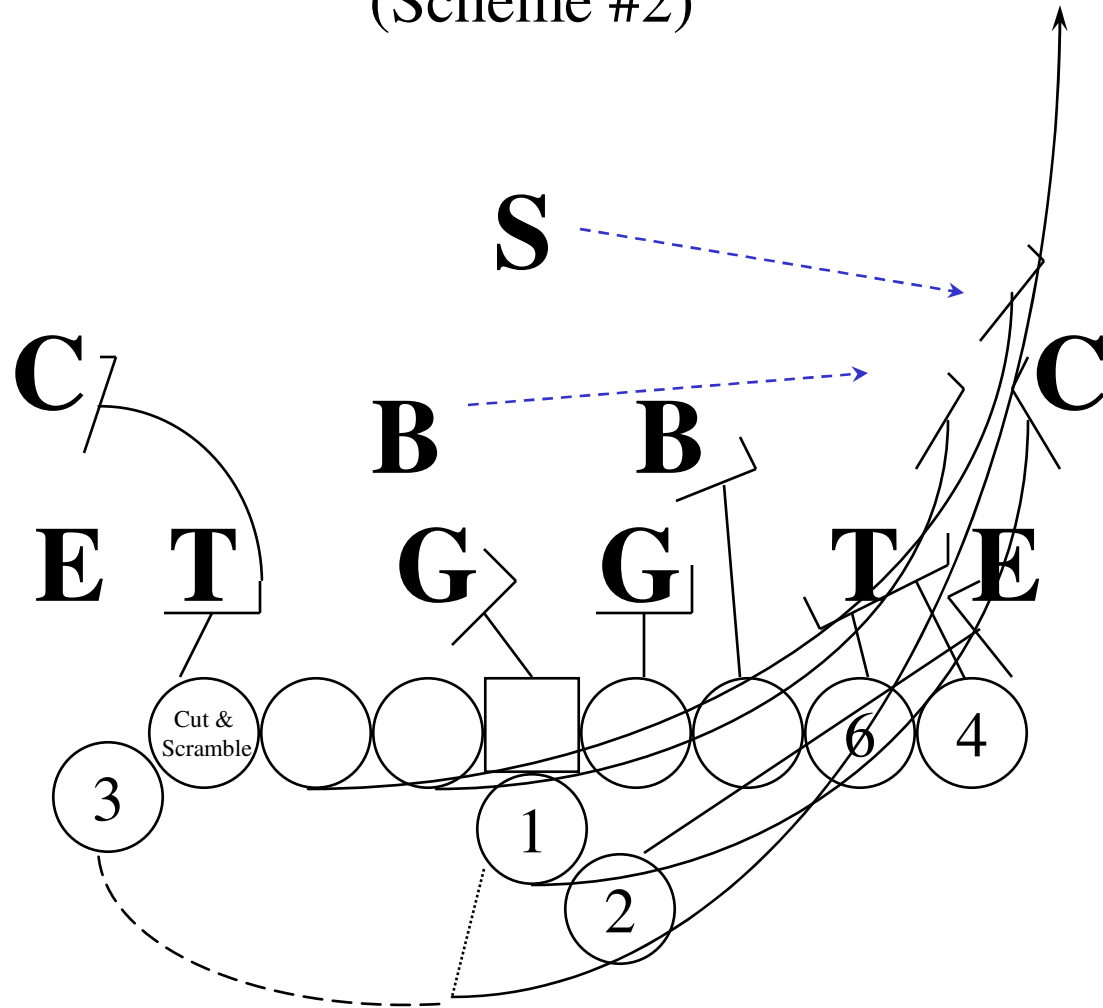
36/45 Pitch v. 4-3
(Scheme #2 if MLB flows)



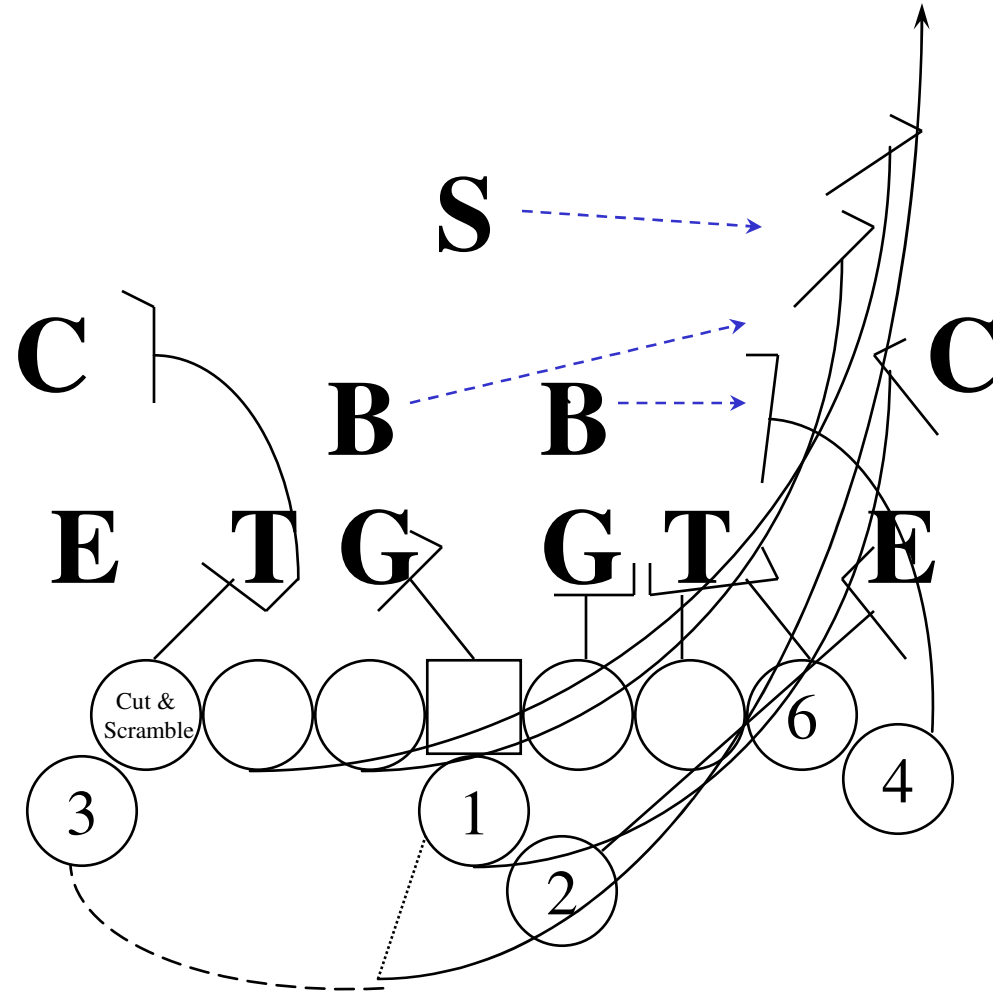
36/45 Pitch v. 6-2 (wide)
(Scheme #1)



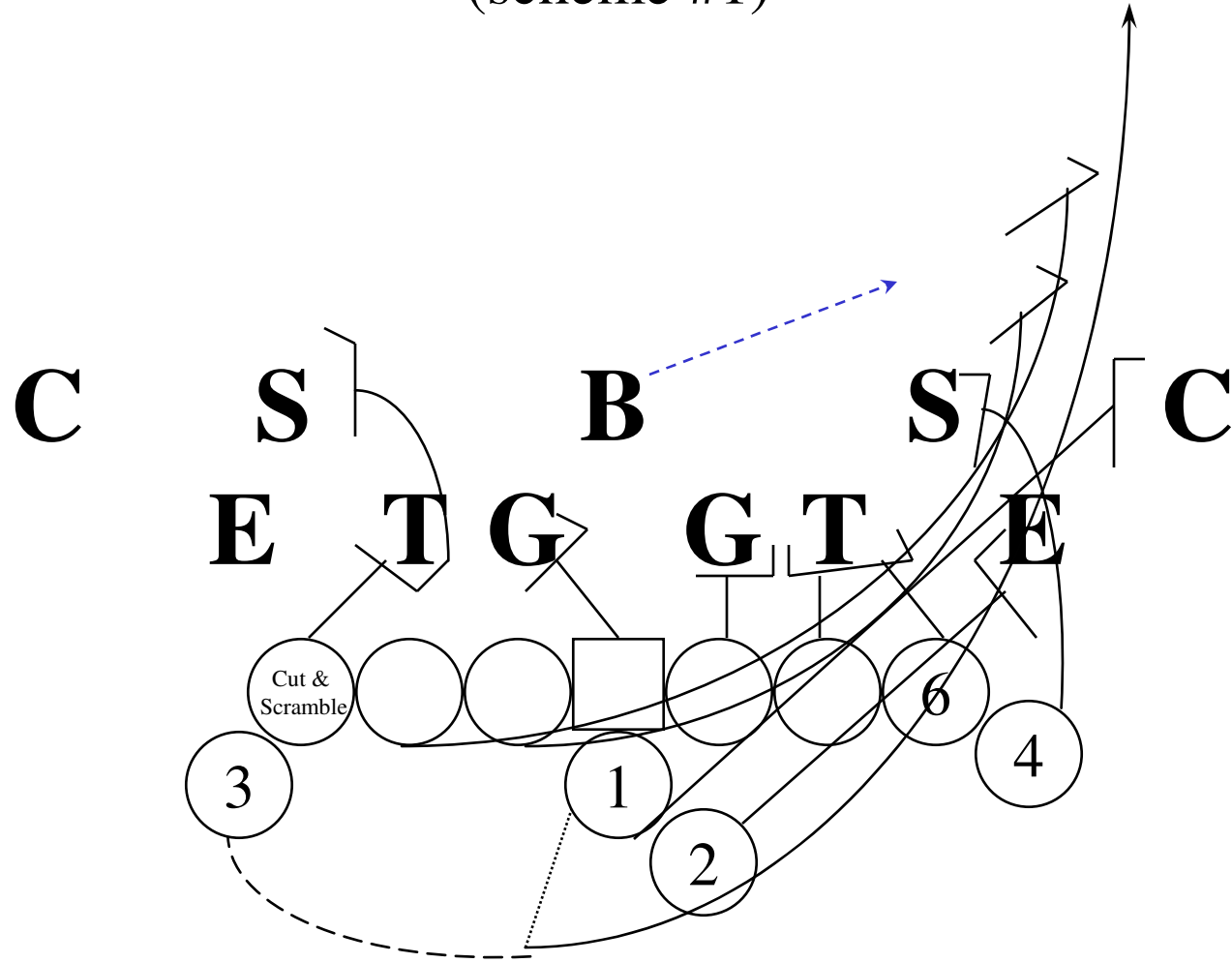
36/45 Pitch v. 6-2 (wide)
(Scheme #2)



36/45 Pitch v. 6-2 (tight)

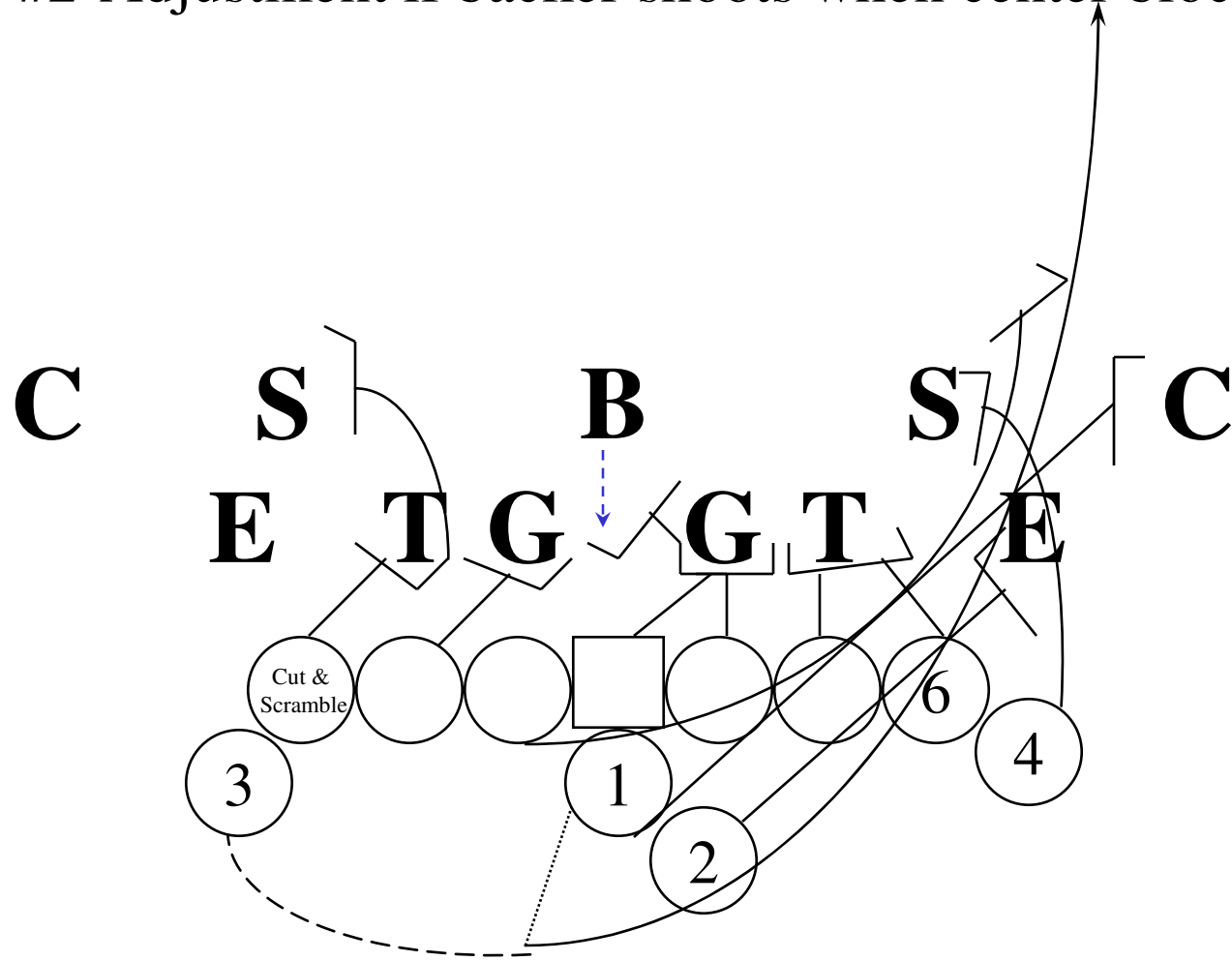


36/45 Pitch v. Goaline 6-5
(scheme #1)

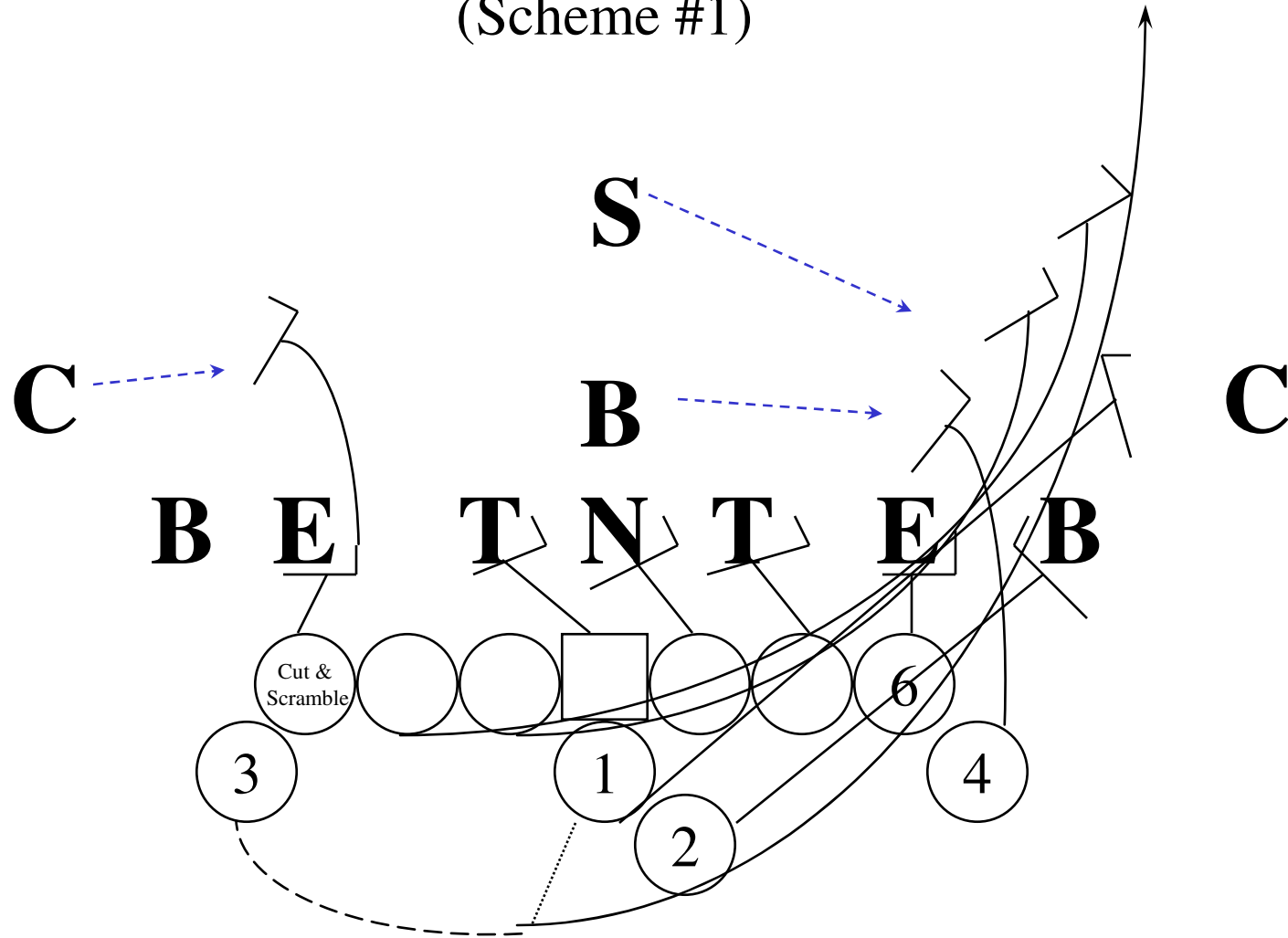


36/45 Pitch v. Goaline 6-5

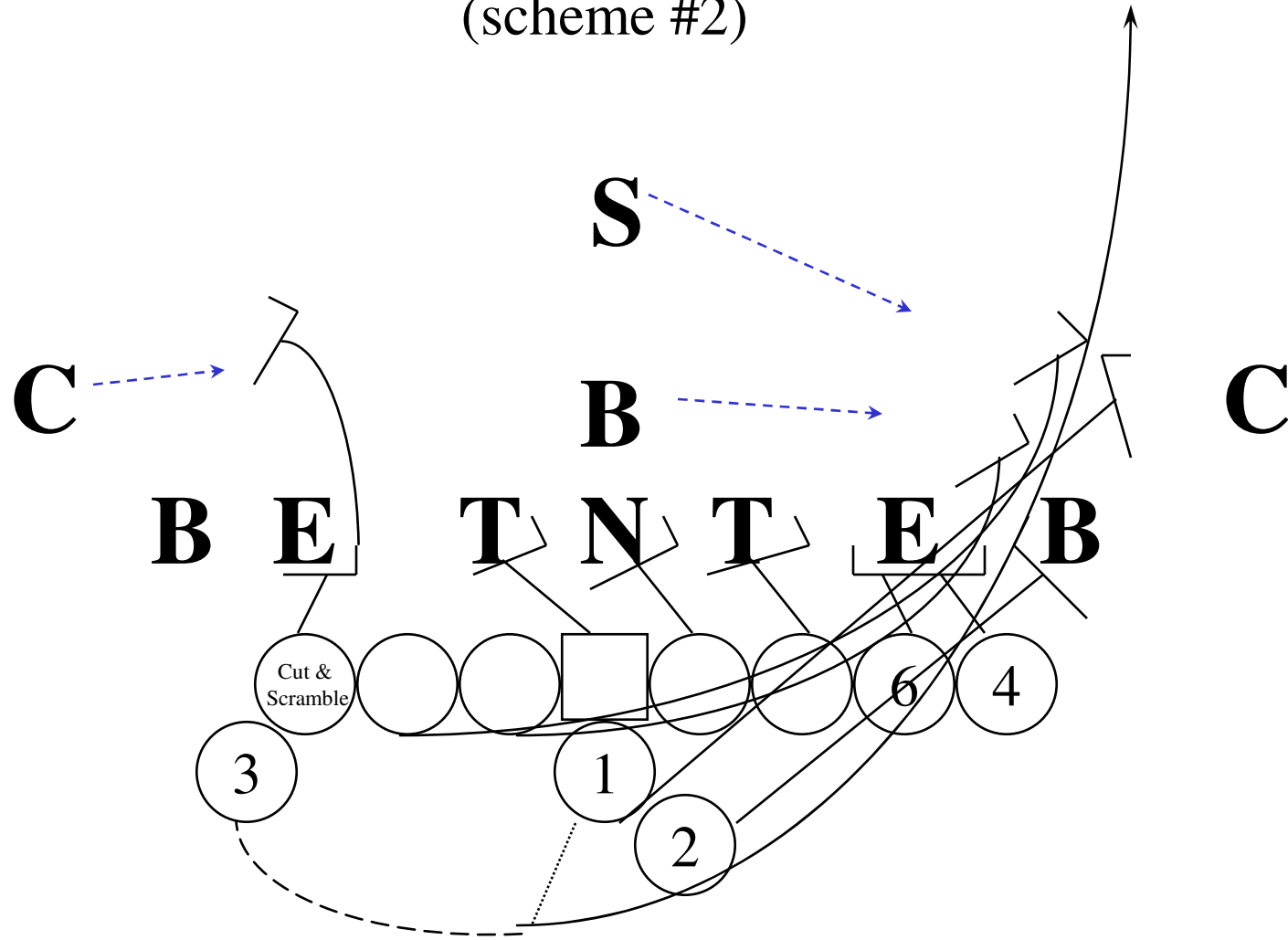
(scheme #2-Adjustment if backer shoots when center blocks back)

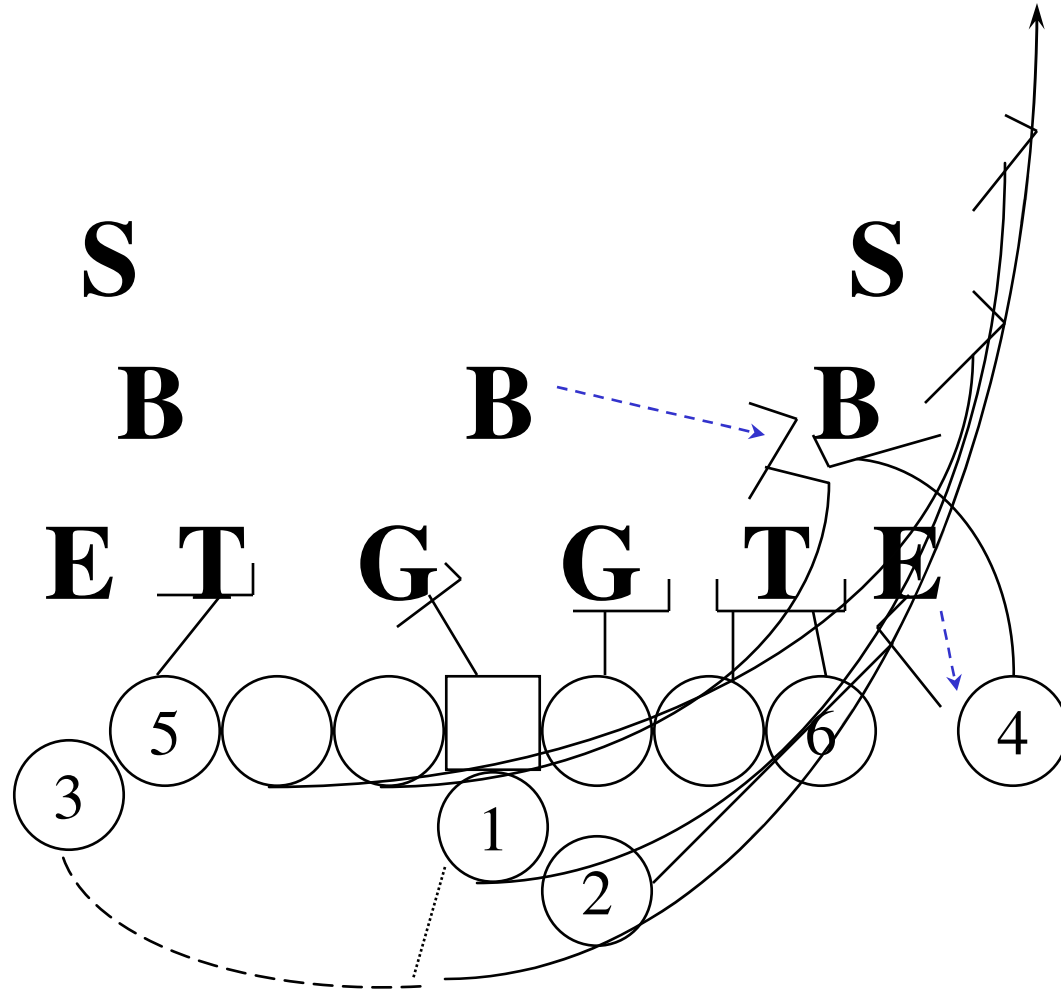


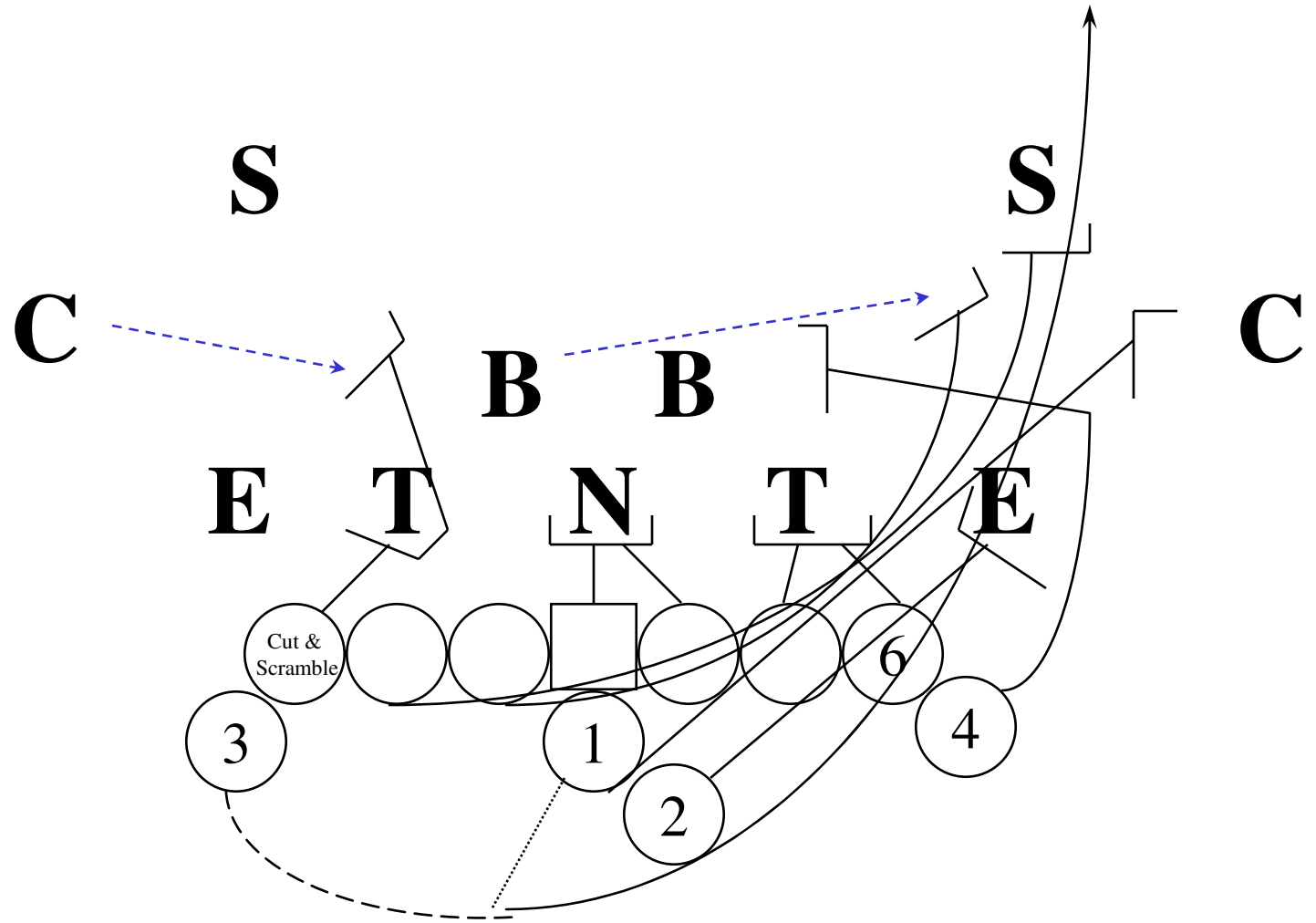
36/45 Pitch v. 7-1
(Scheme #1)



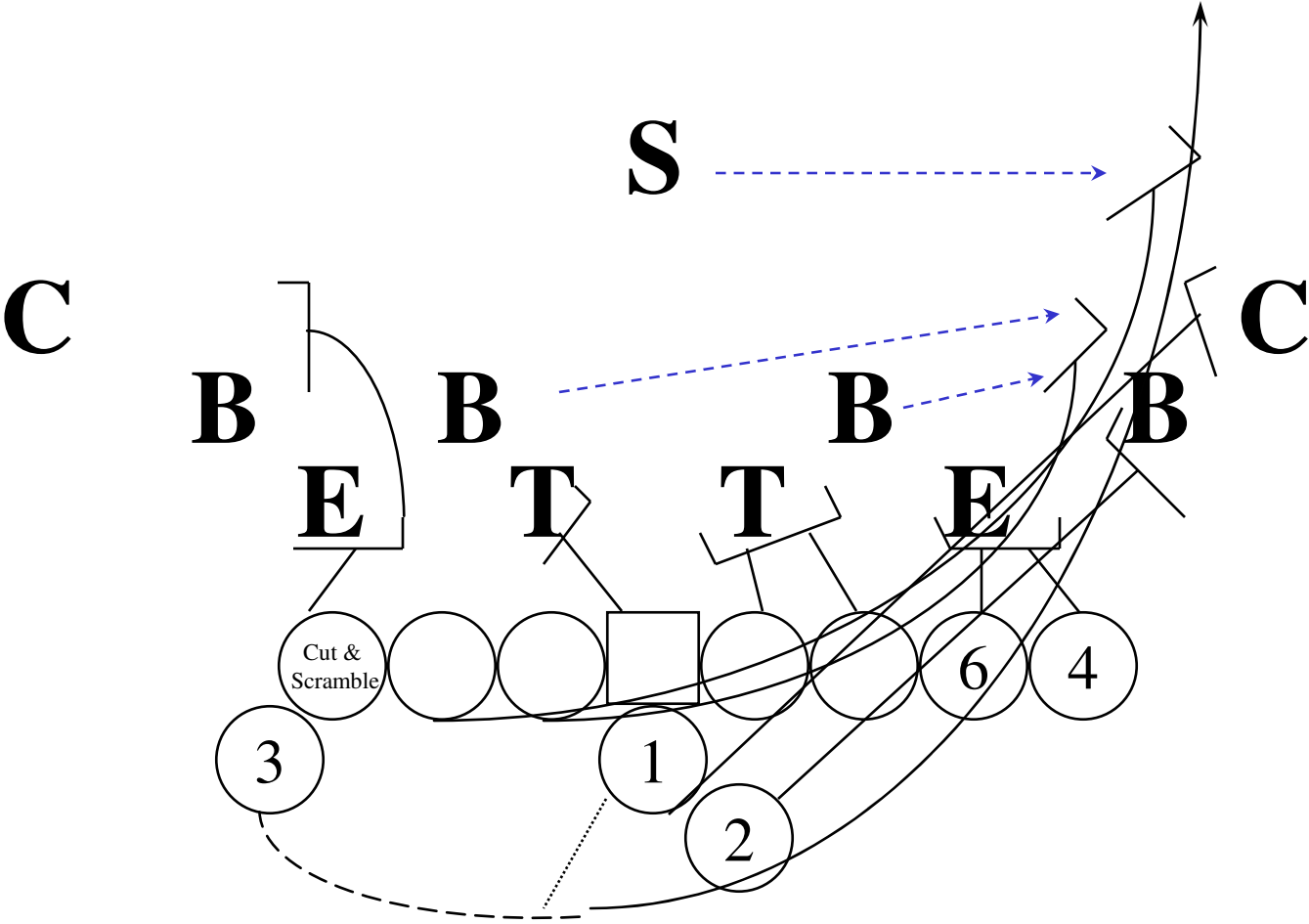
36/45 Pitch v. 7-1
(scheme #2)



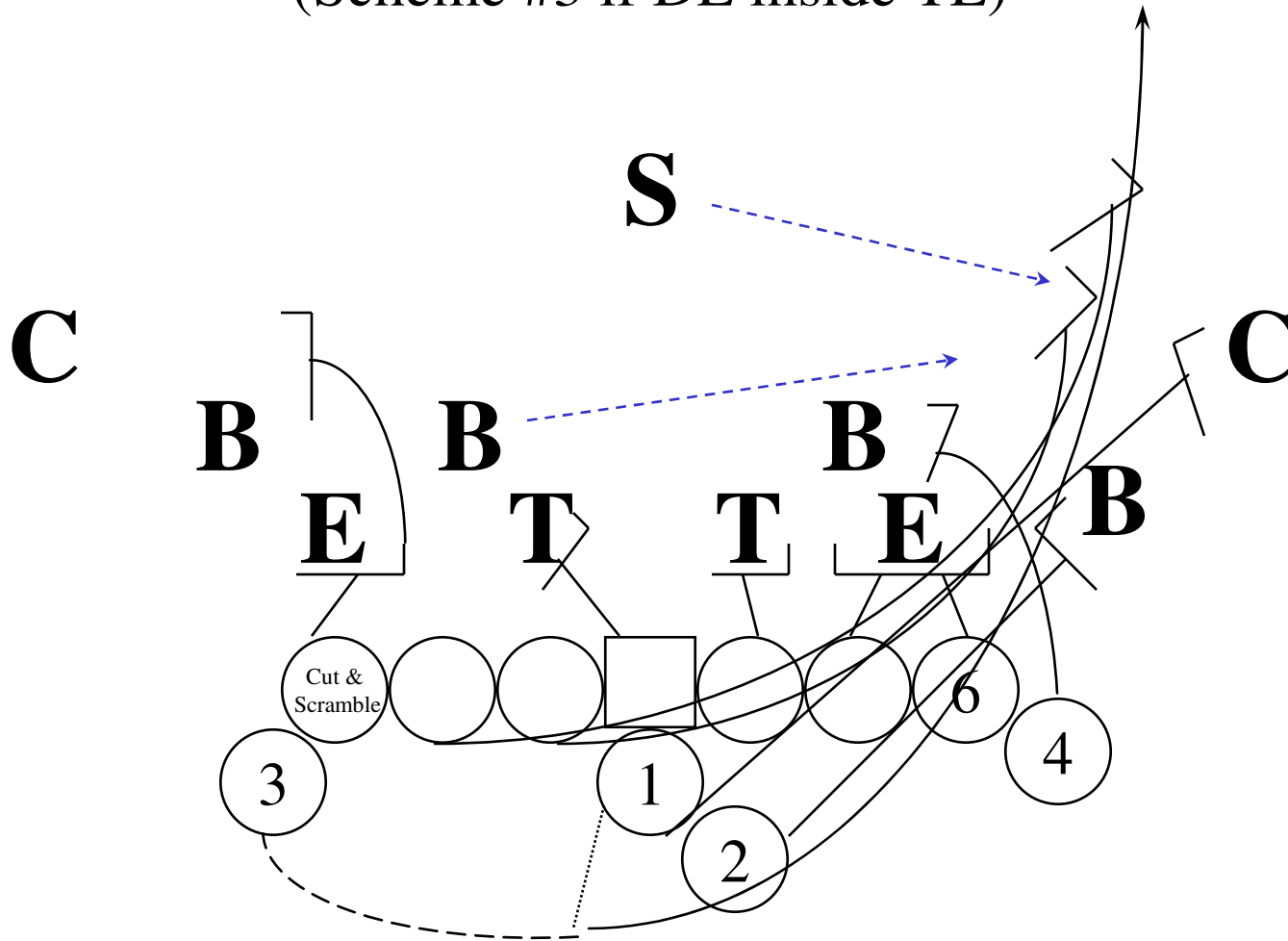




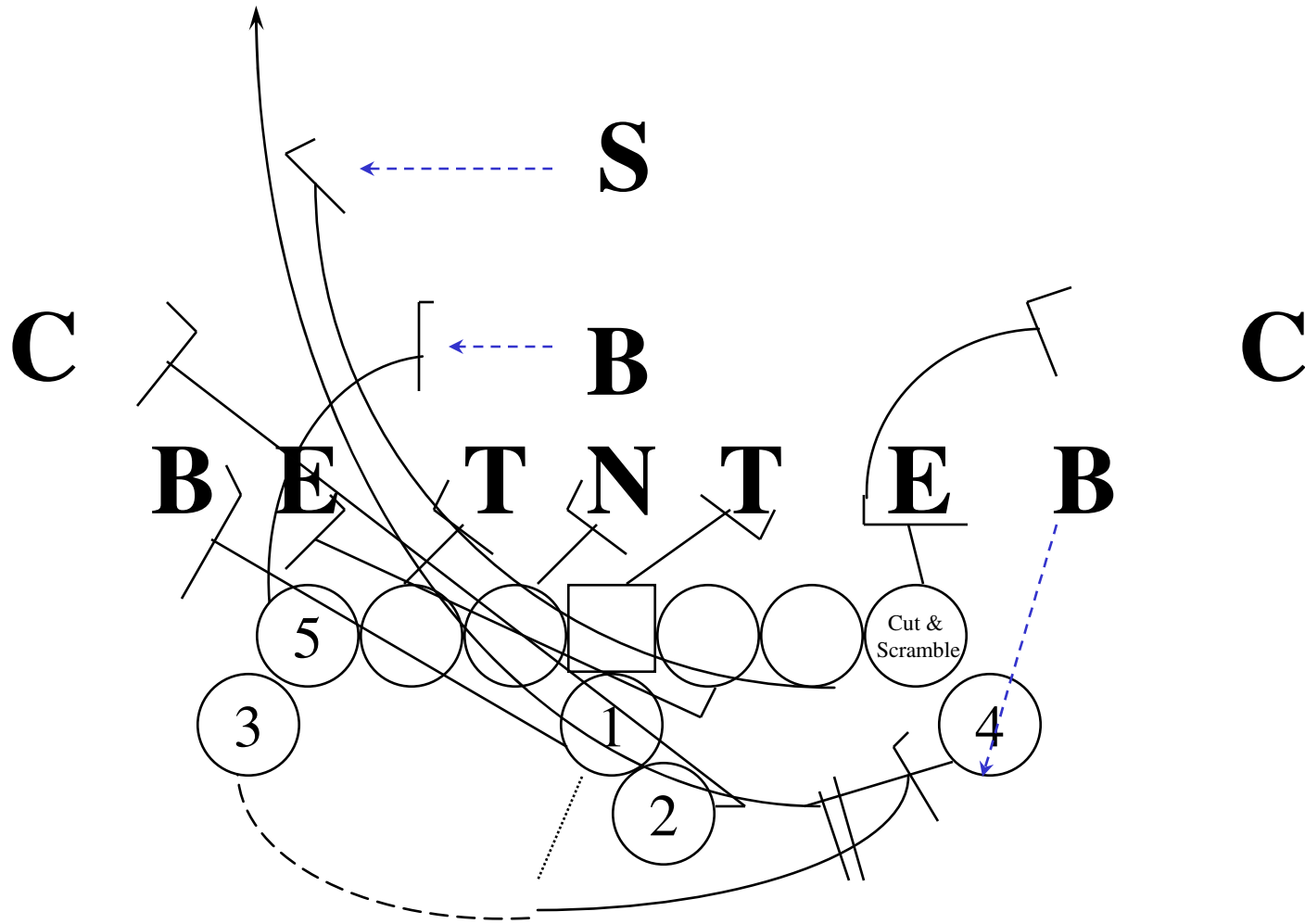
36/45 Pitch v. 4-4
 (Scheme #2 Double/Double)



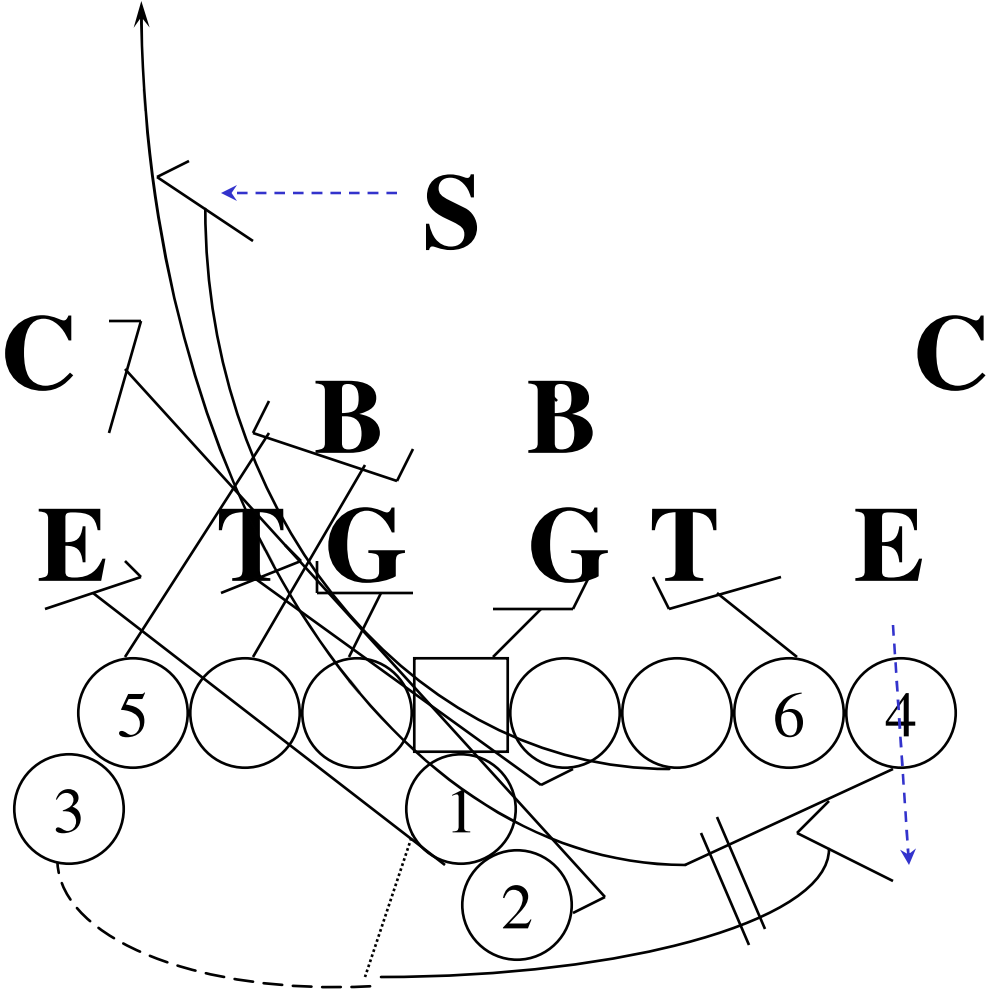
36/45 Pitch v. 4-4
(Scheme #3 if DE inside TE)



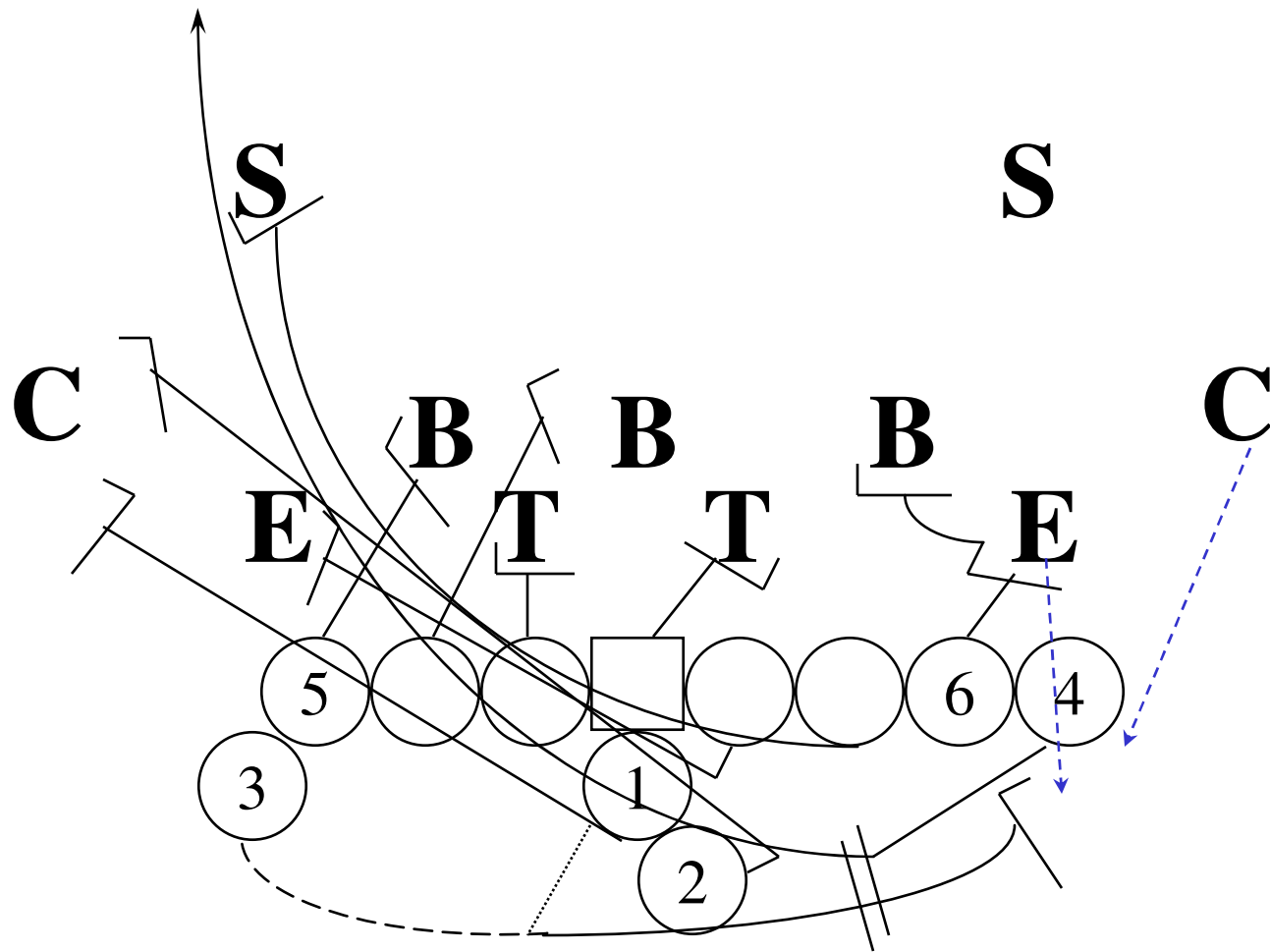
43/34 Counter v. 7-1 (handoff or forward toss)



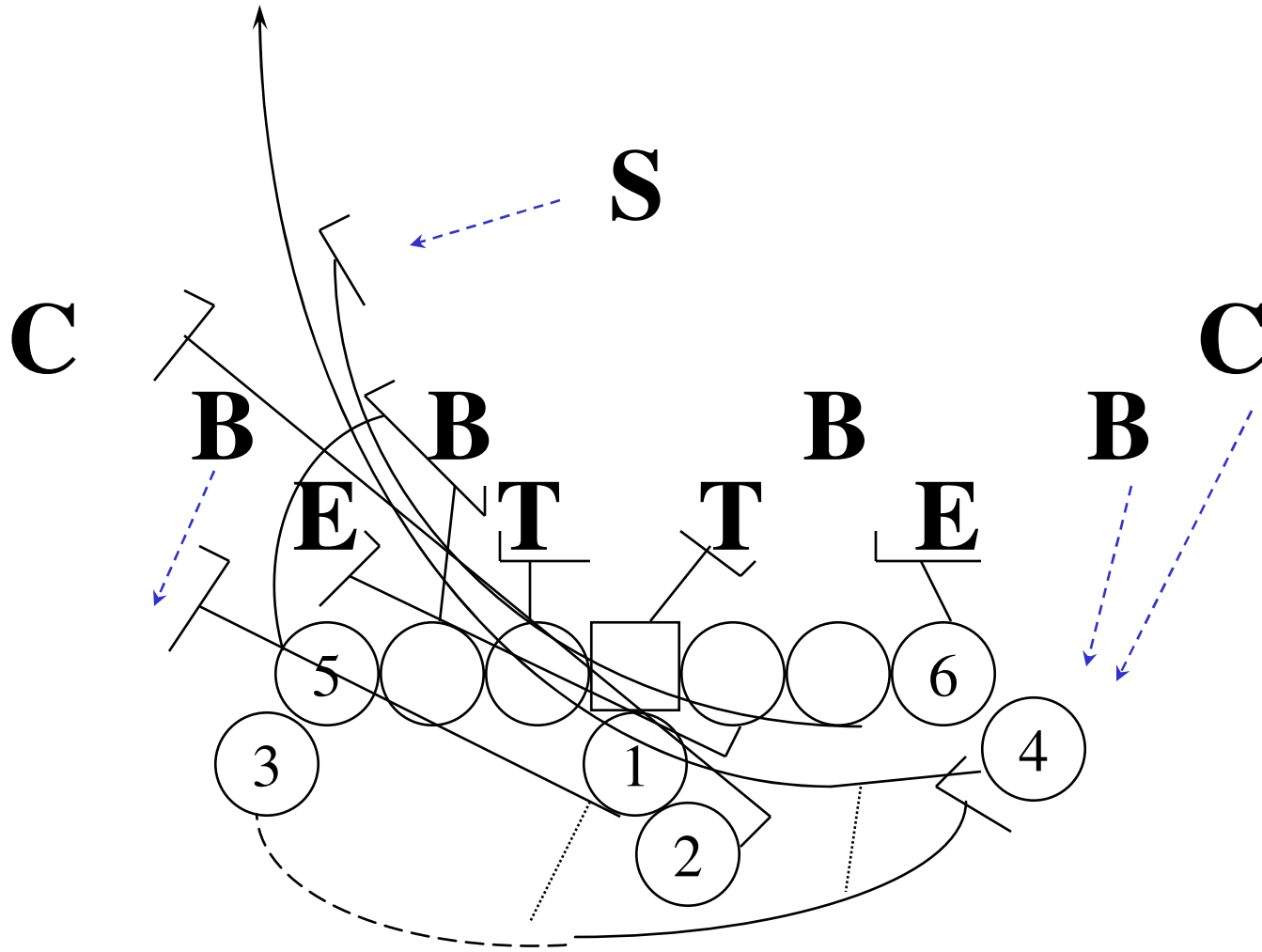
43/34 Counter v. 6-2 (tight) (handoff or forward toss)



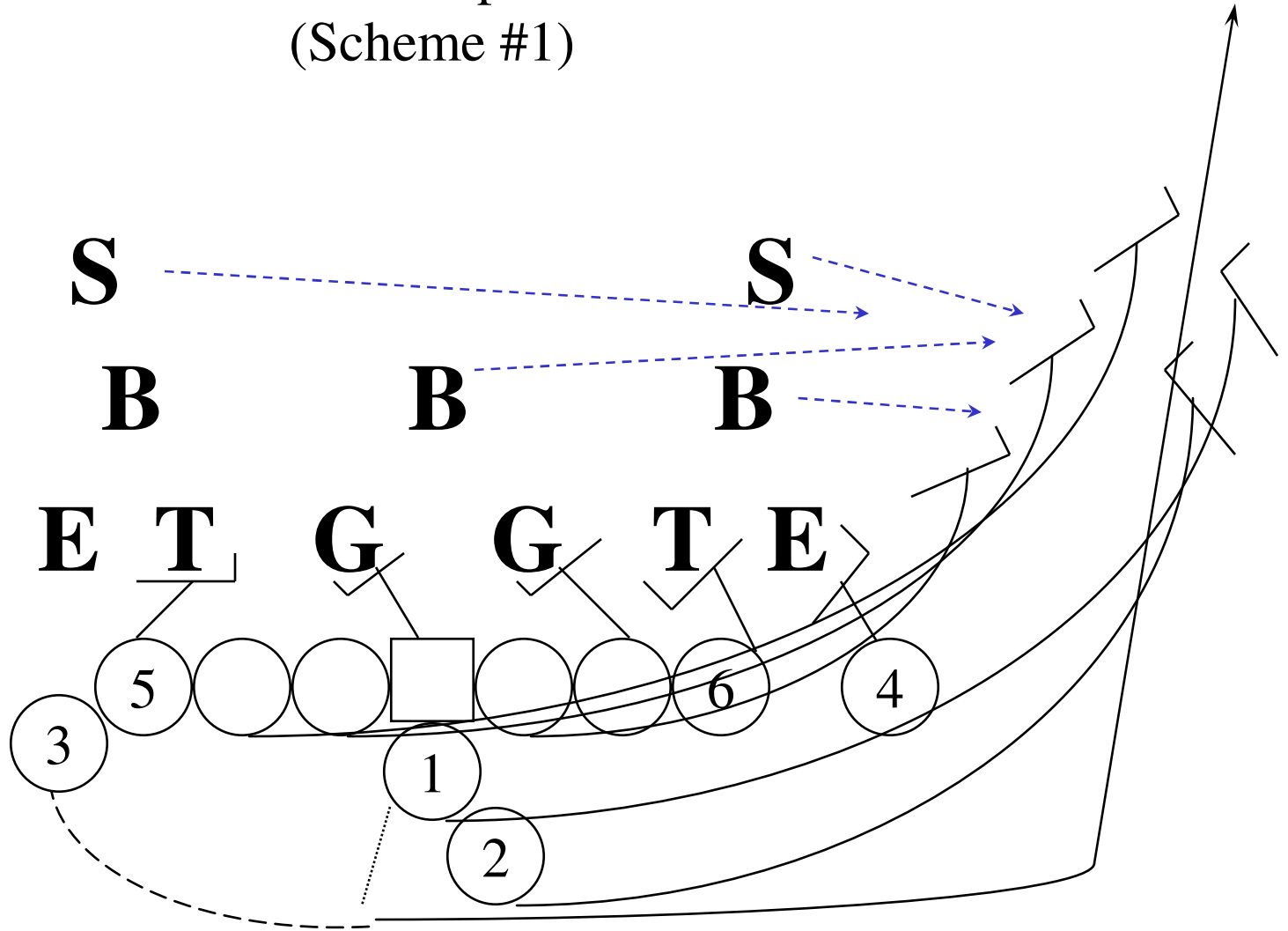
43/34 Counter v. 4-3 (handoff or forward toss)

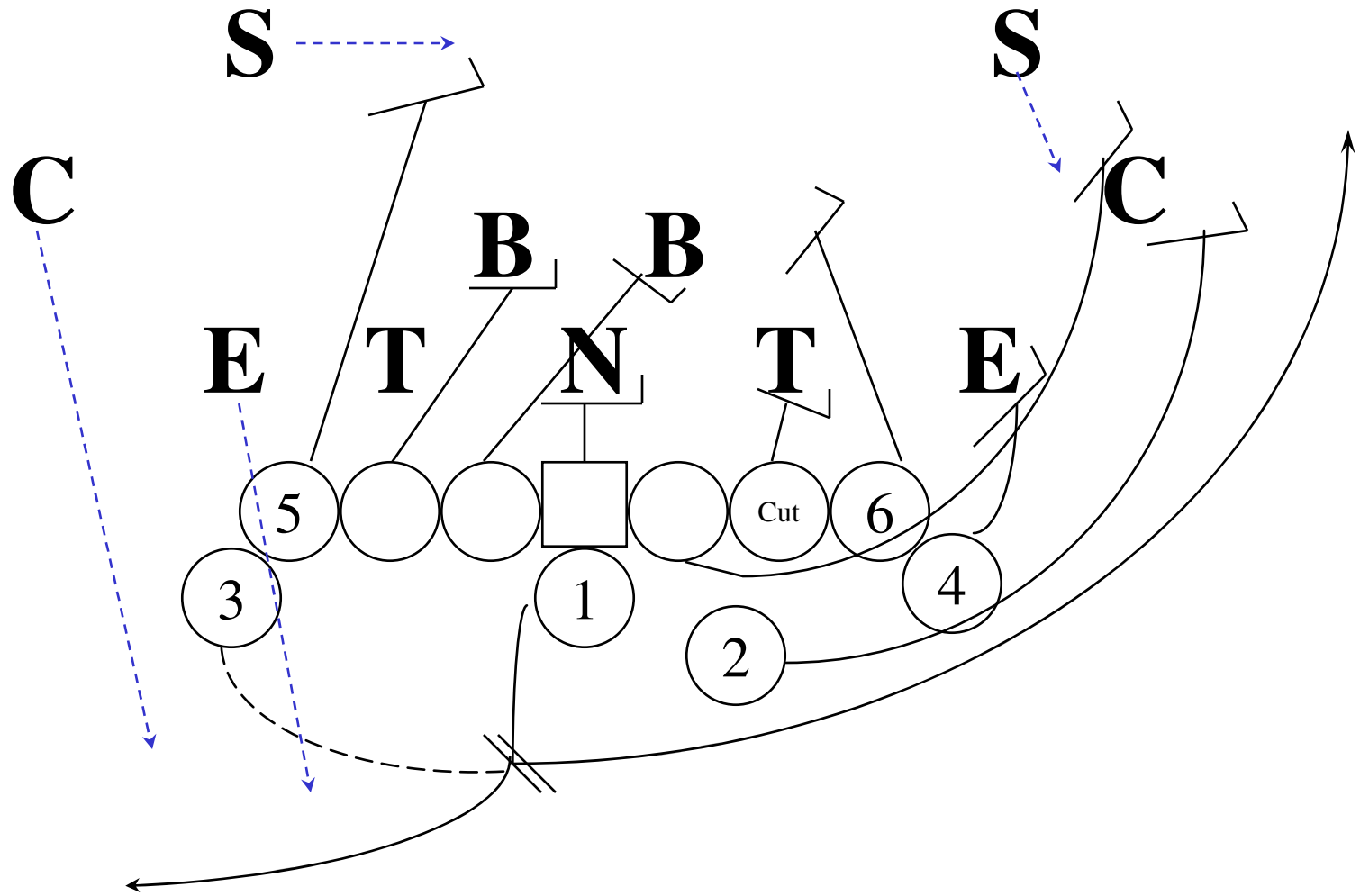


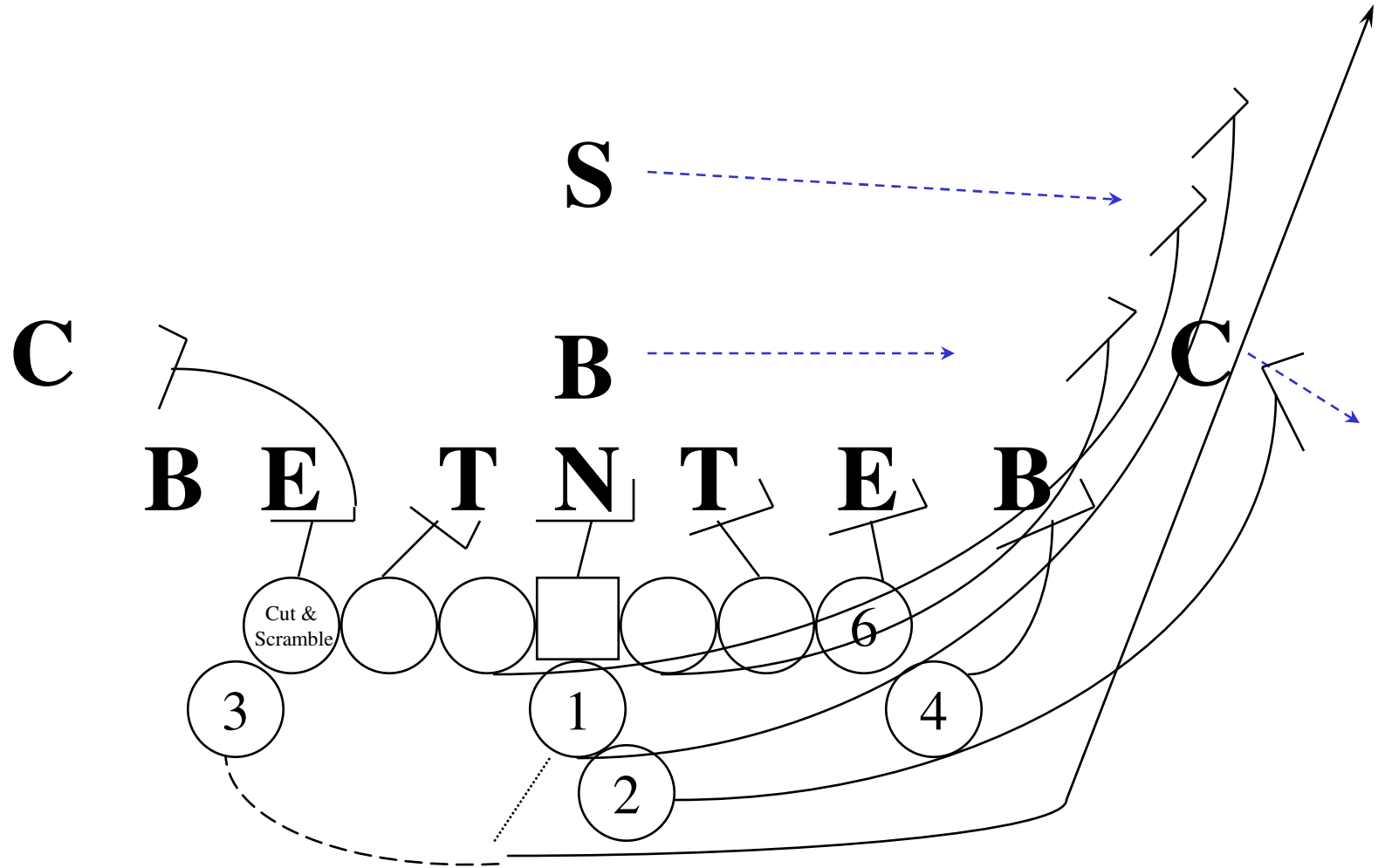
43/34 Counter v. 4-4 (handoff or forward toss)



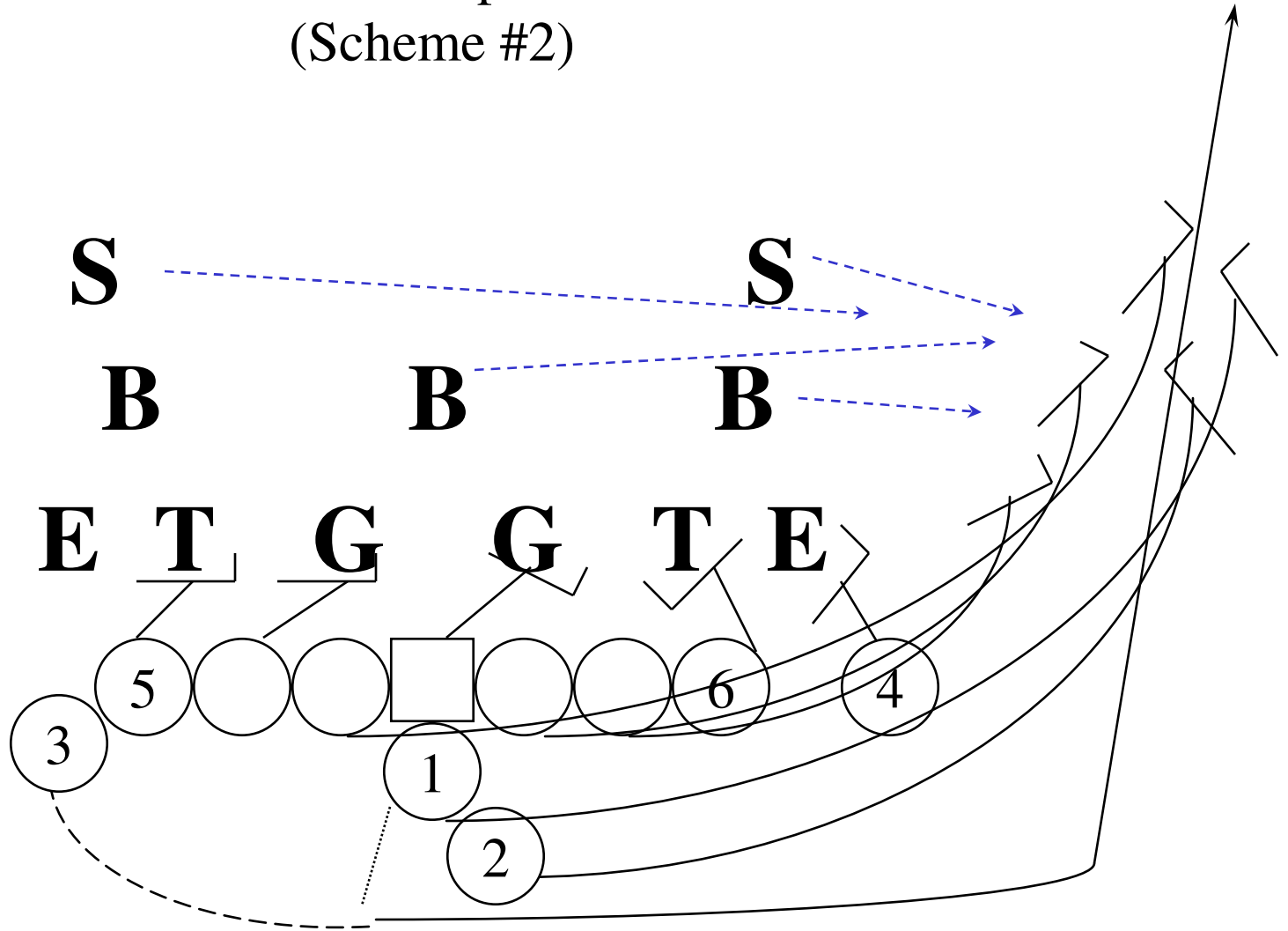
38/47 Sweep v. 6-3
(Scheme #1)

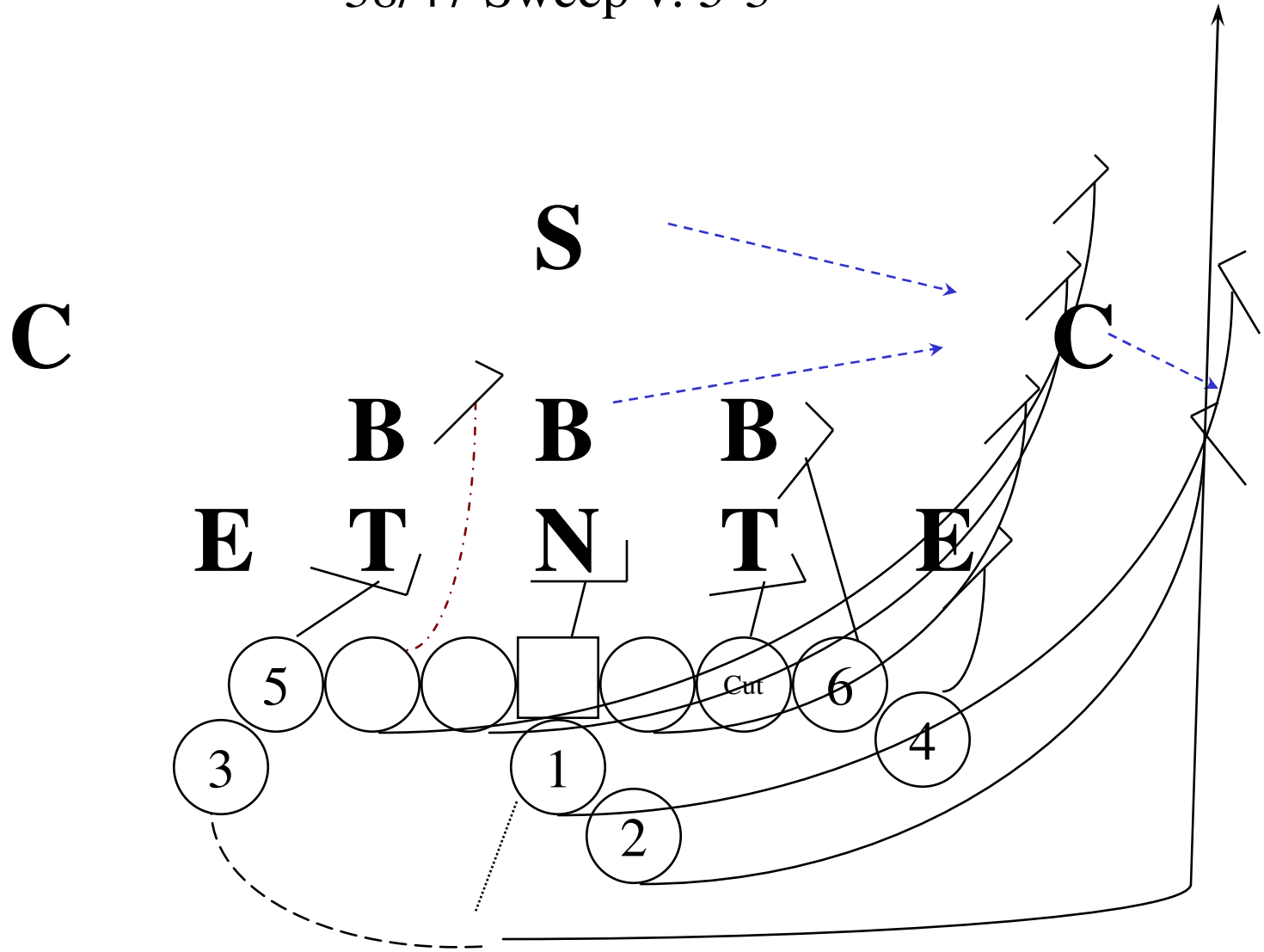




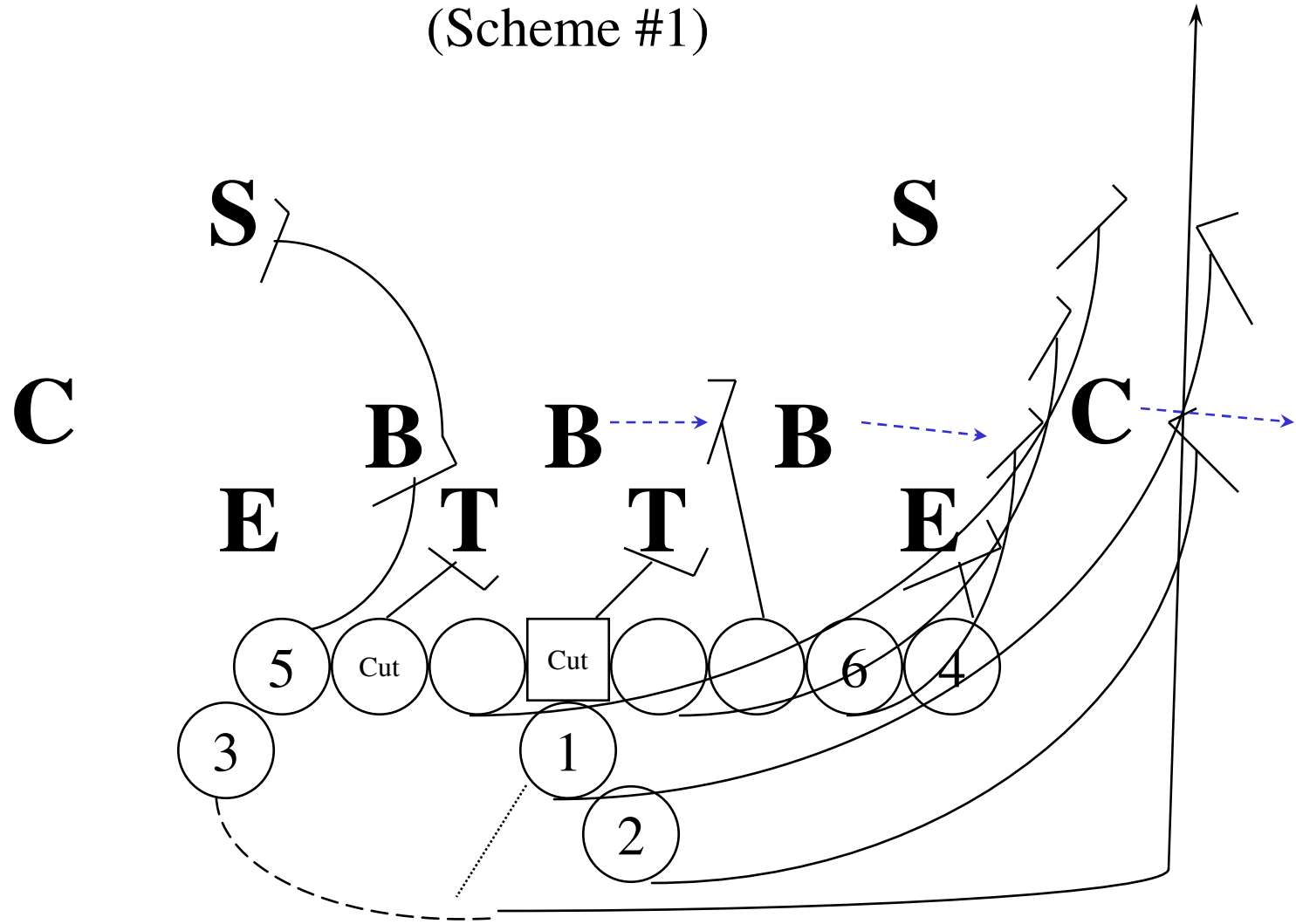


38/47 Sweep v. 6-3
(Scheme #2)

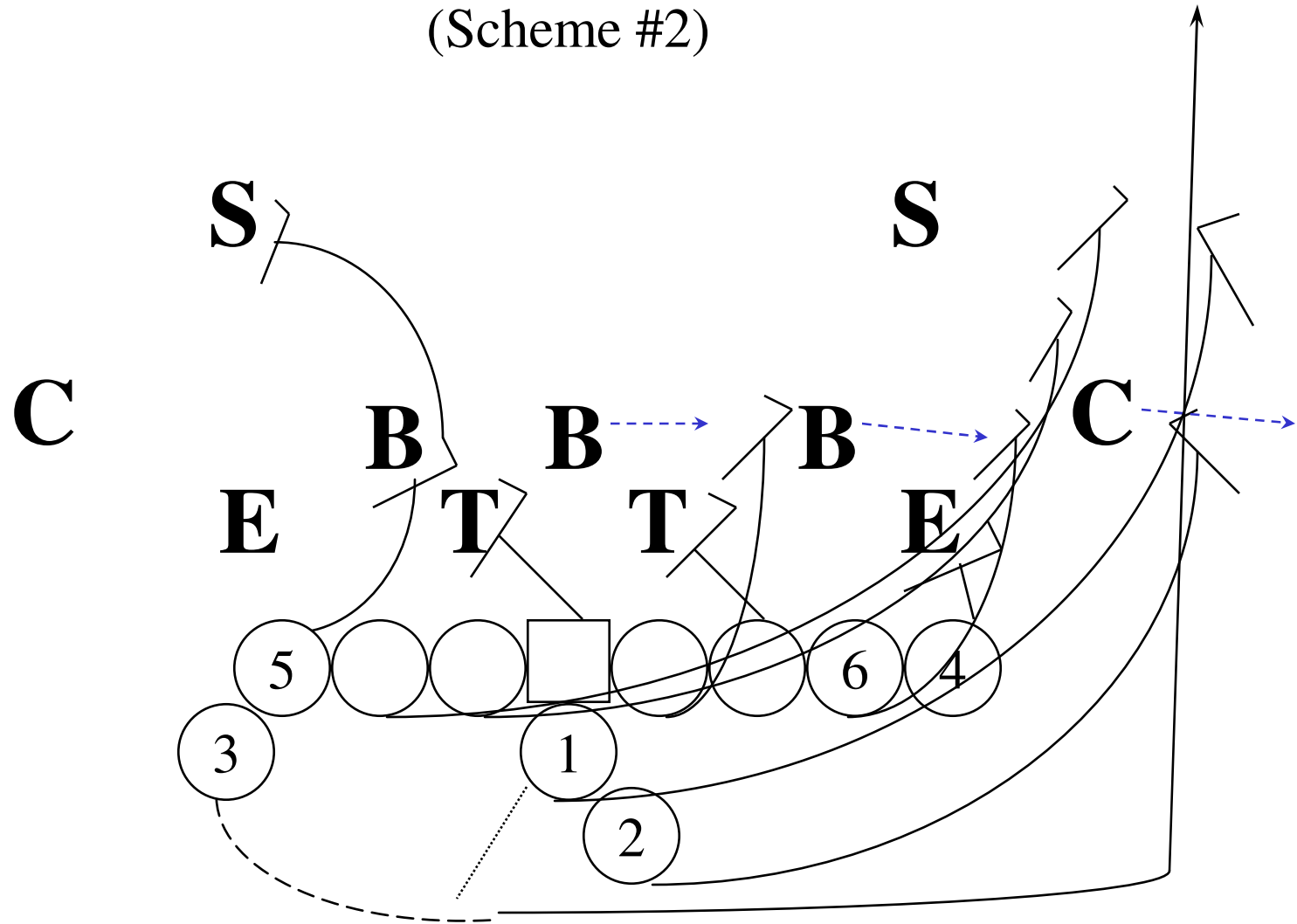




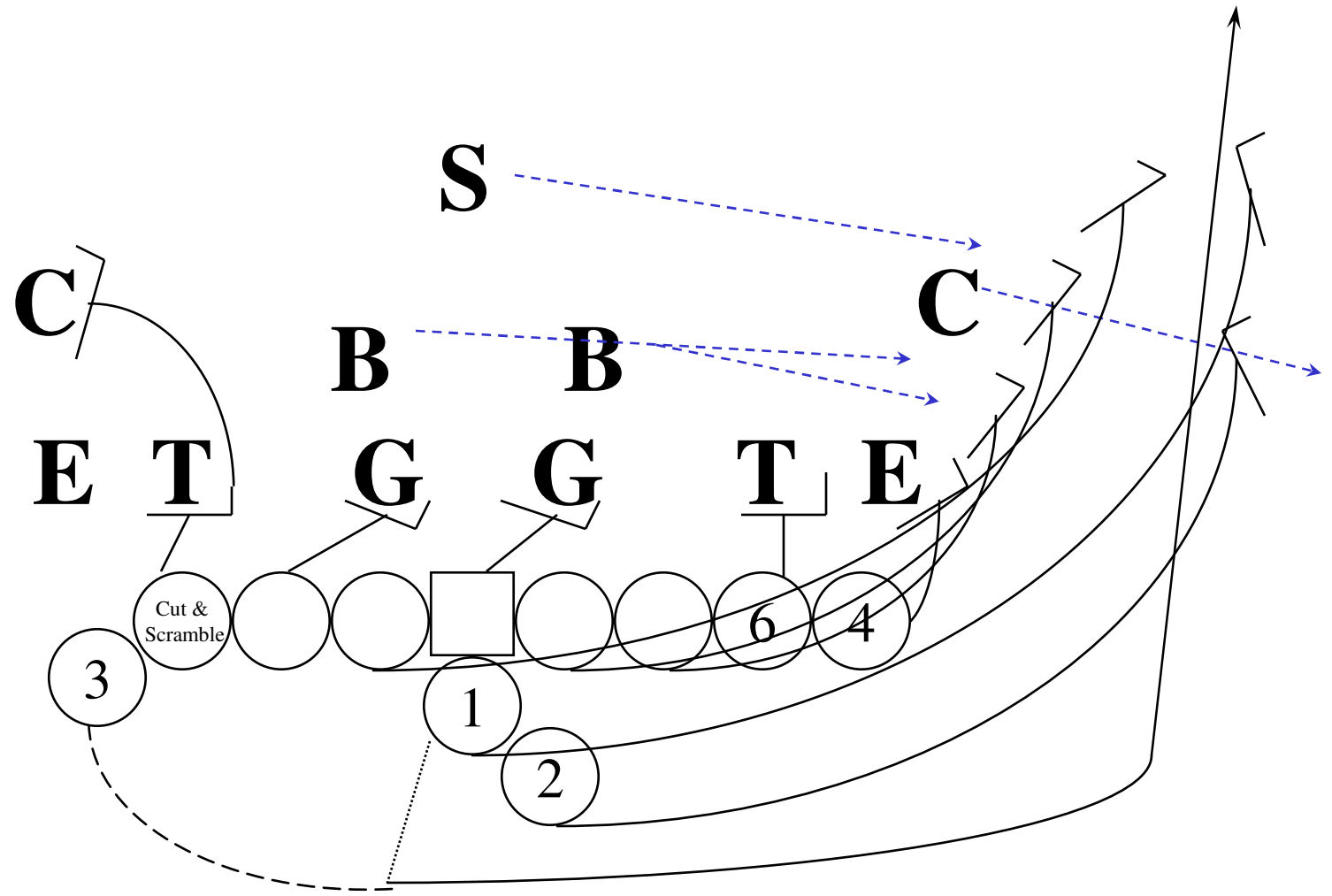
38/47 Sweep v. 4-3
(Scheme #1)



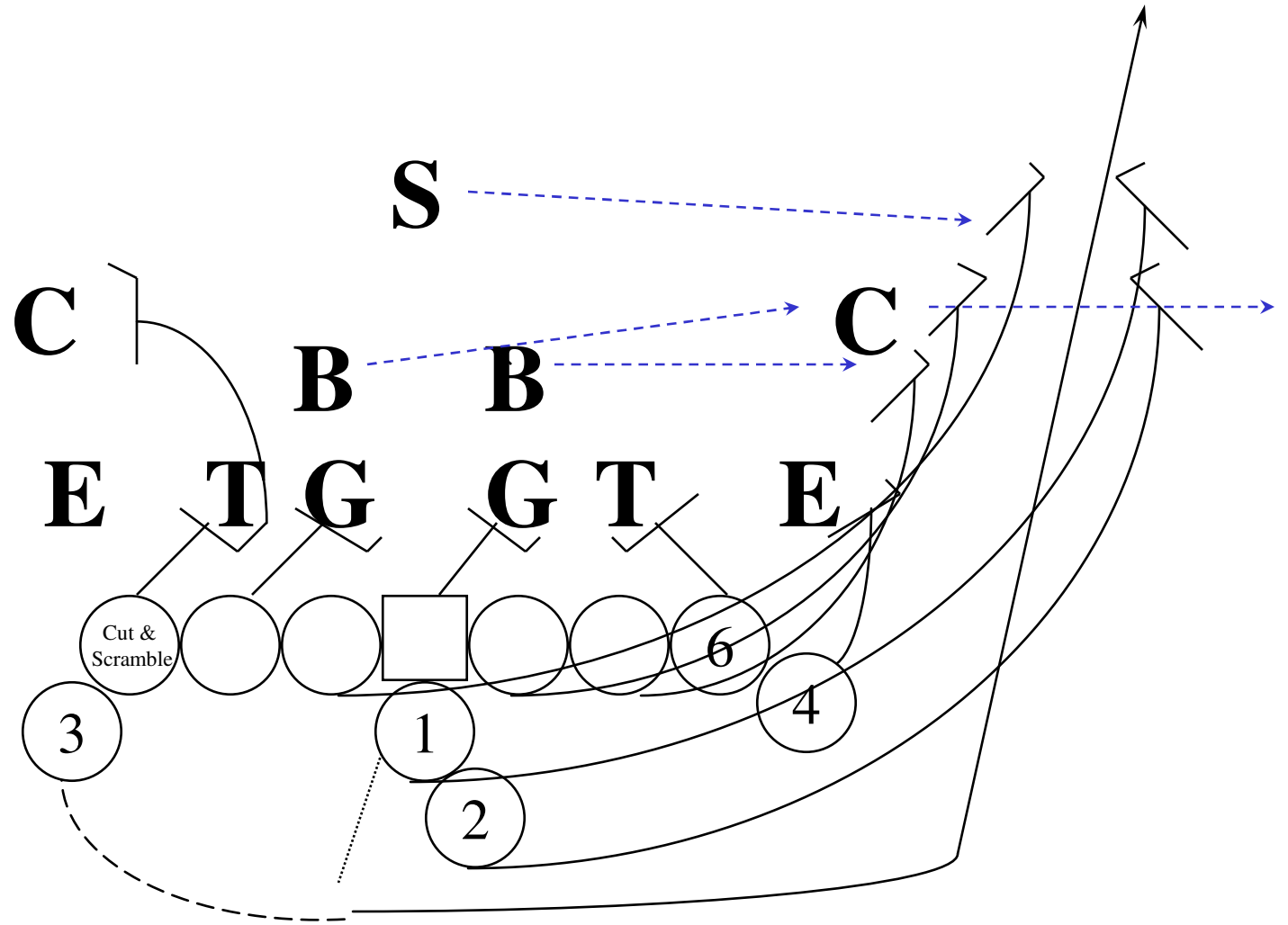
38/47 Sweep v. 4-3
(Scheme #2)

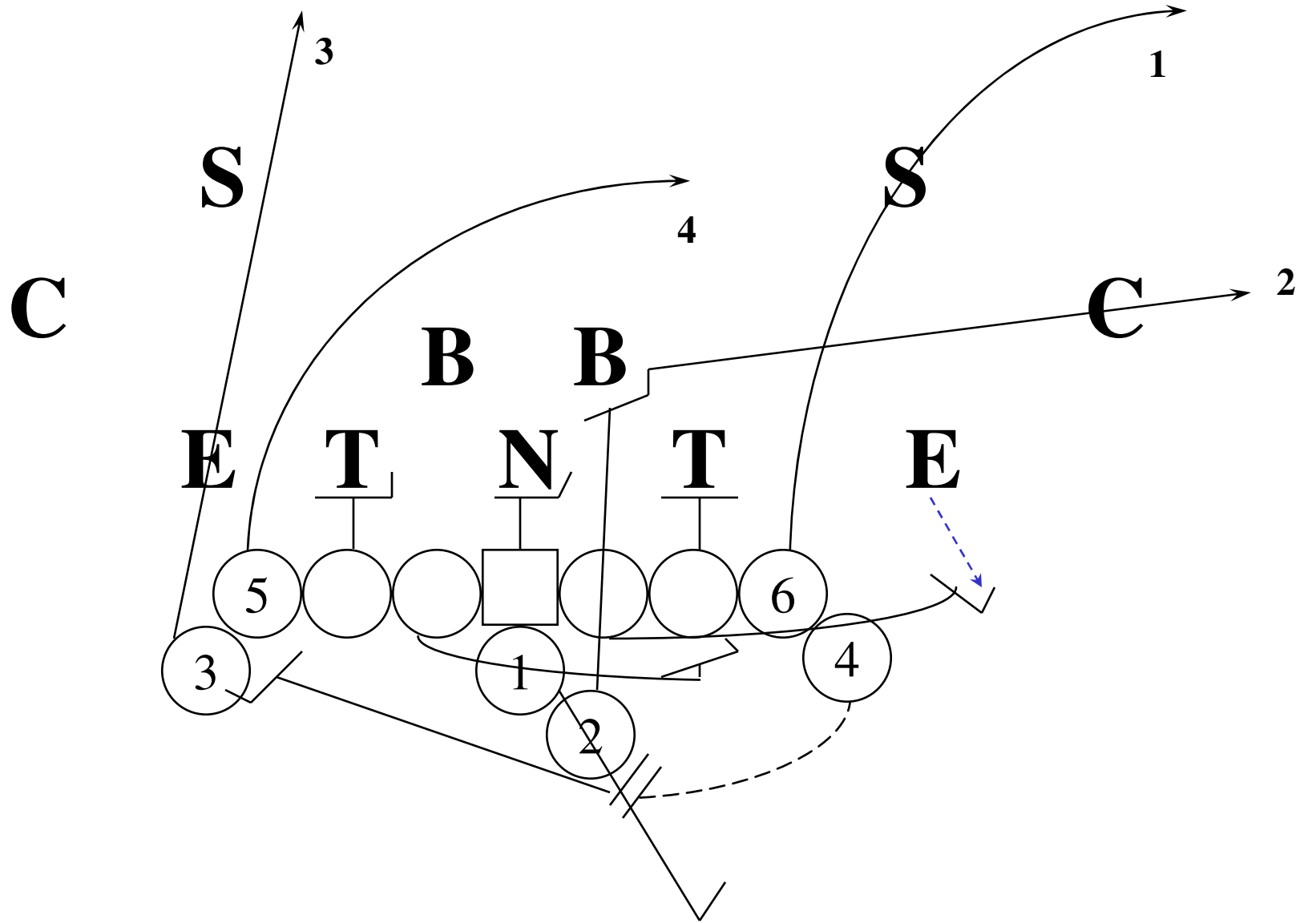


38/47 Sweep v. 6-2 (wide)

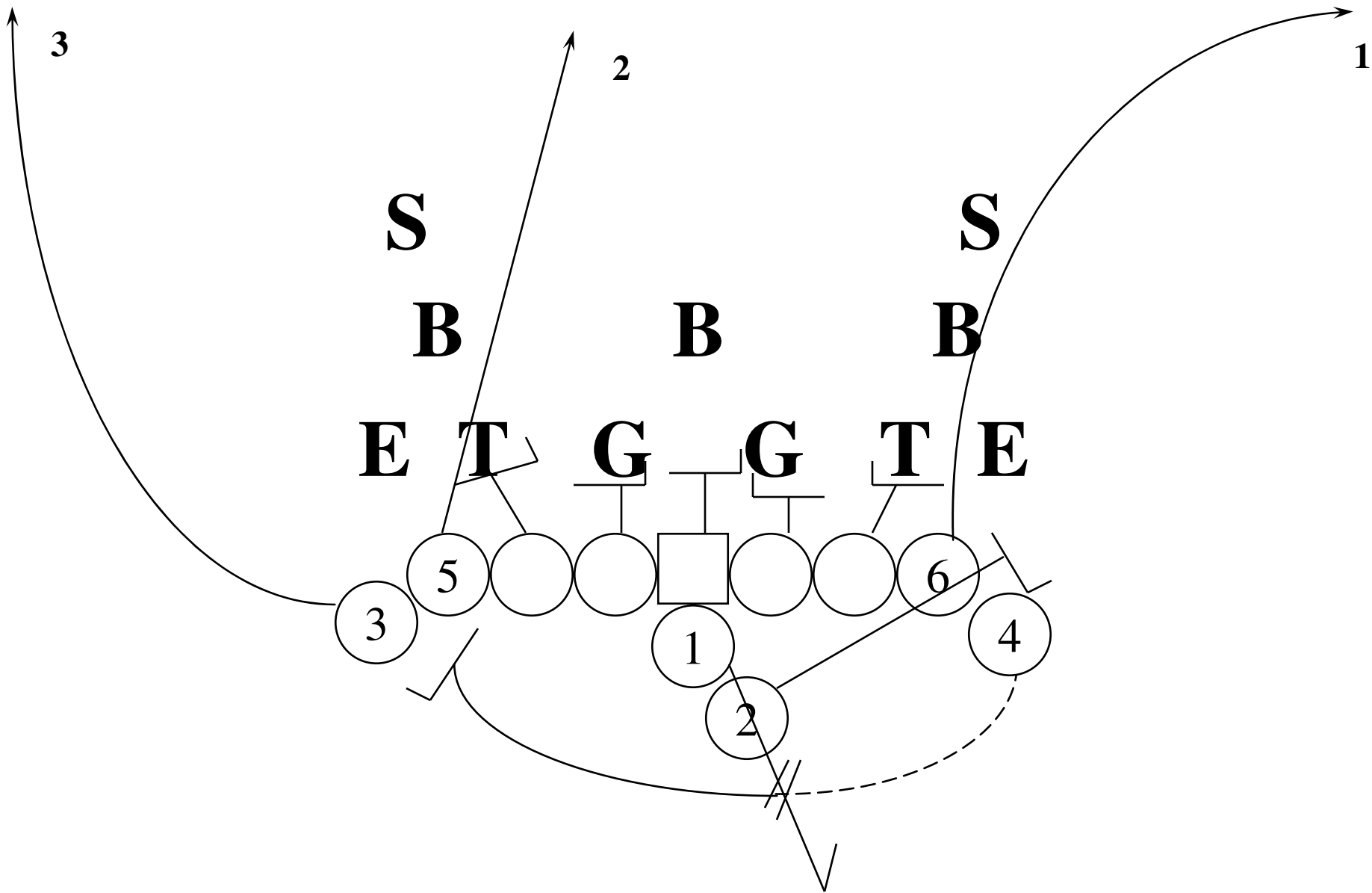


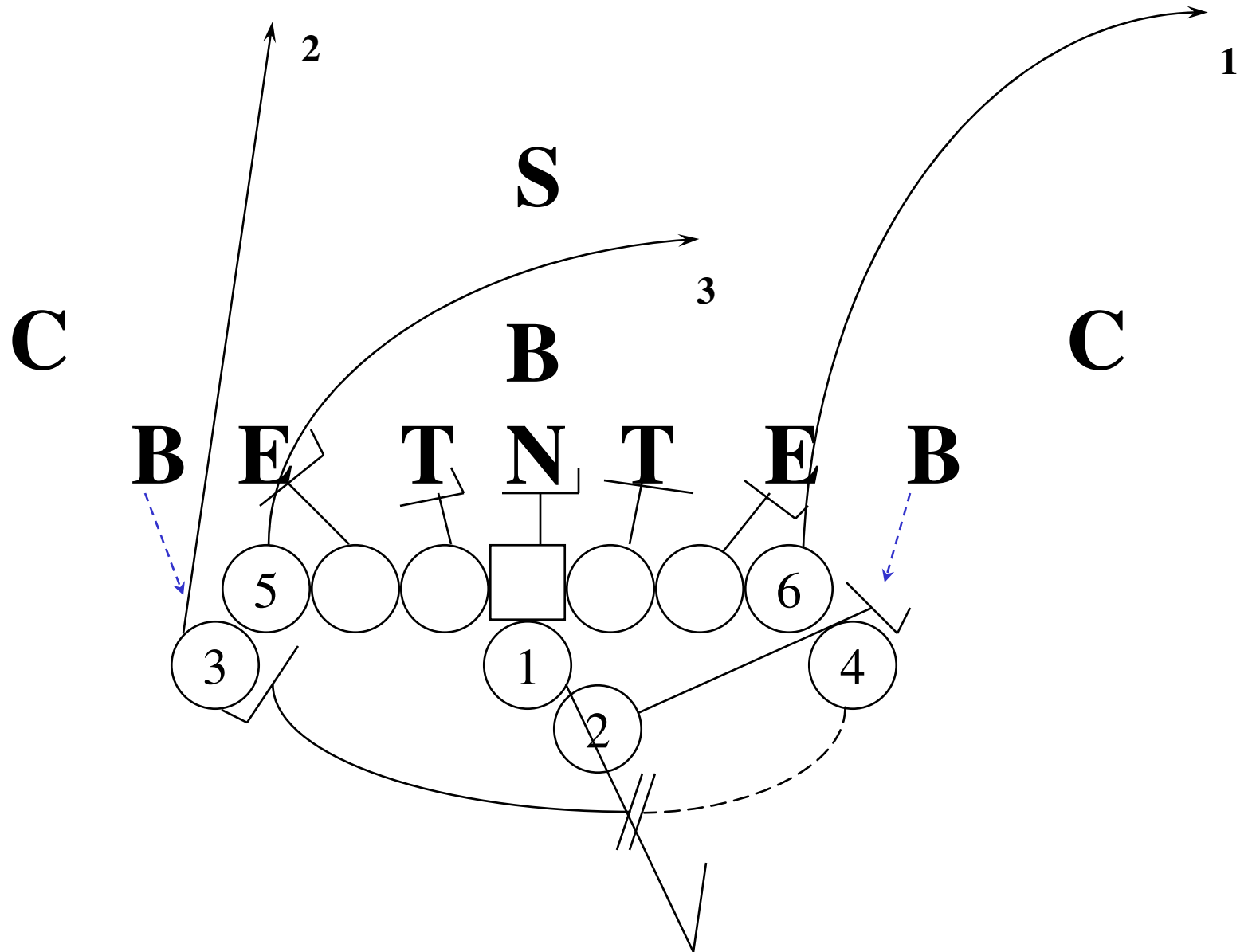
38/47 Sweep v. 6-2 (tight)

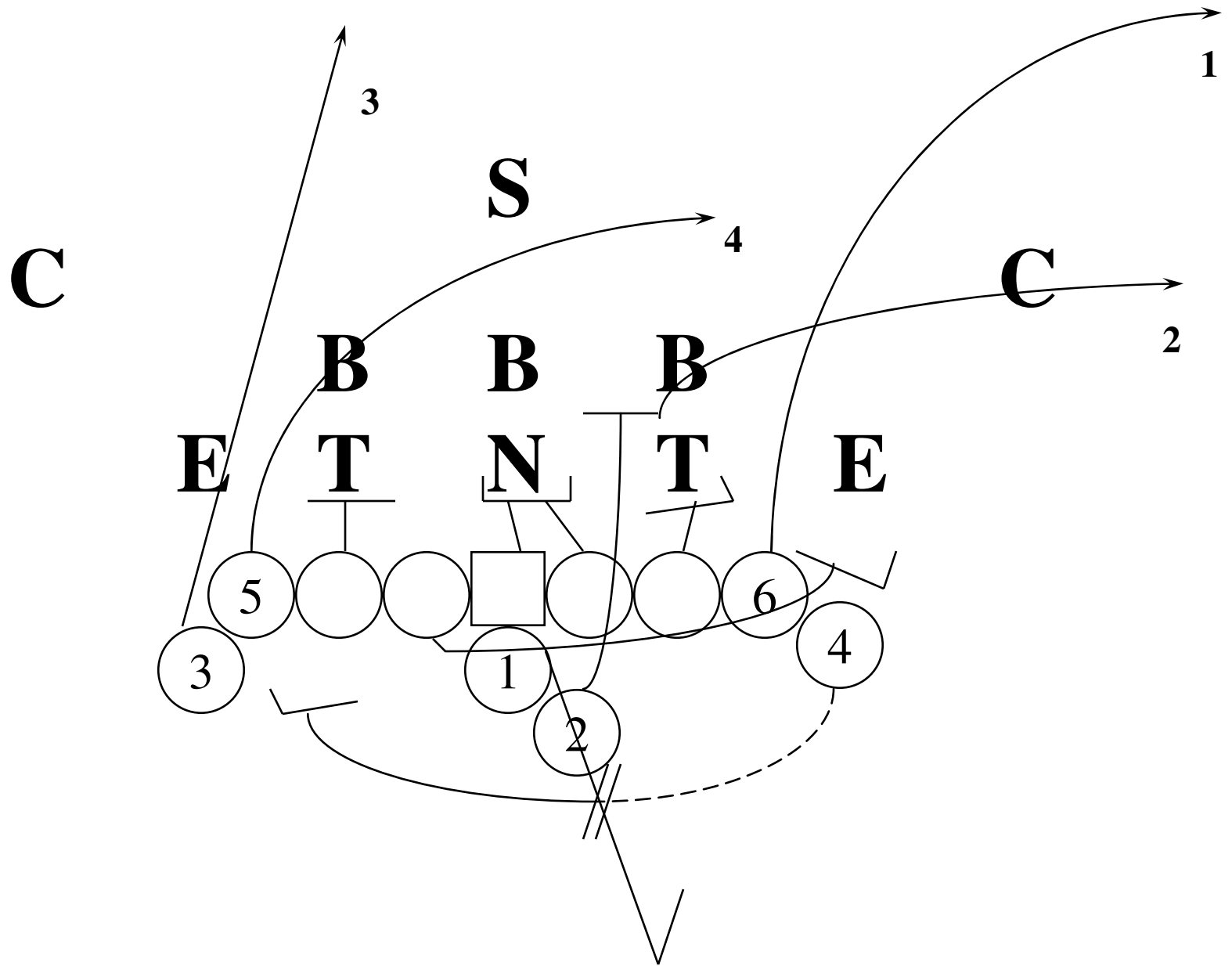




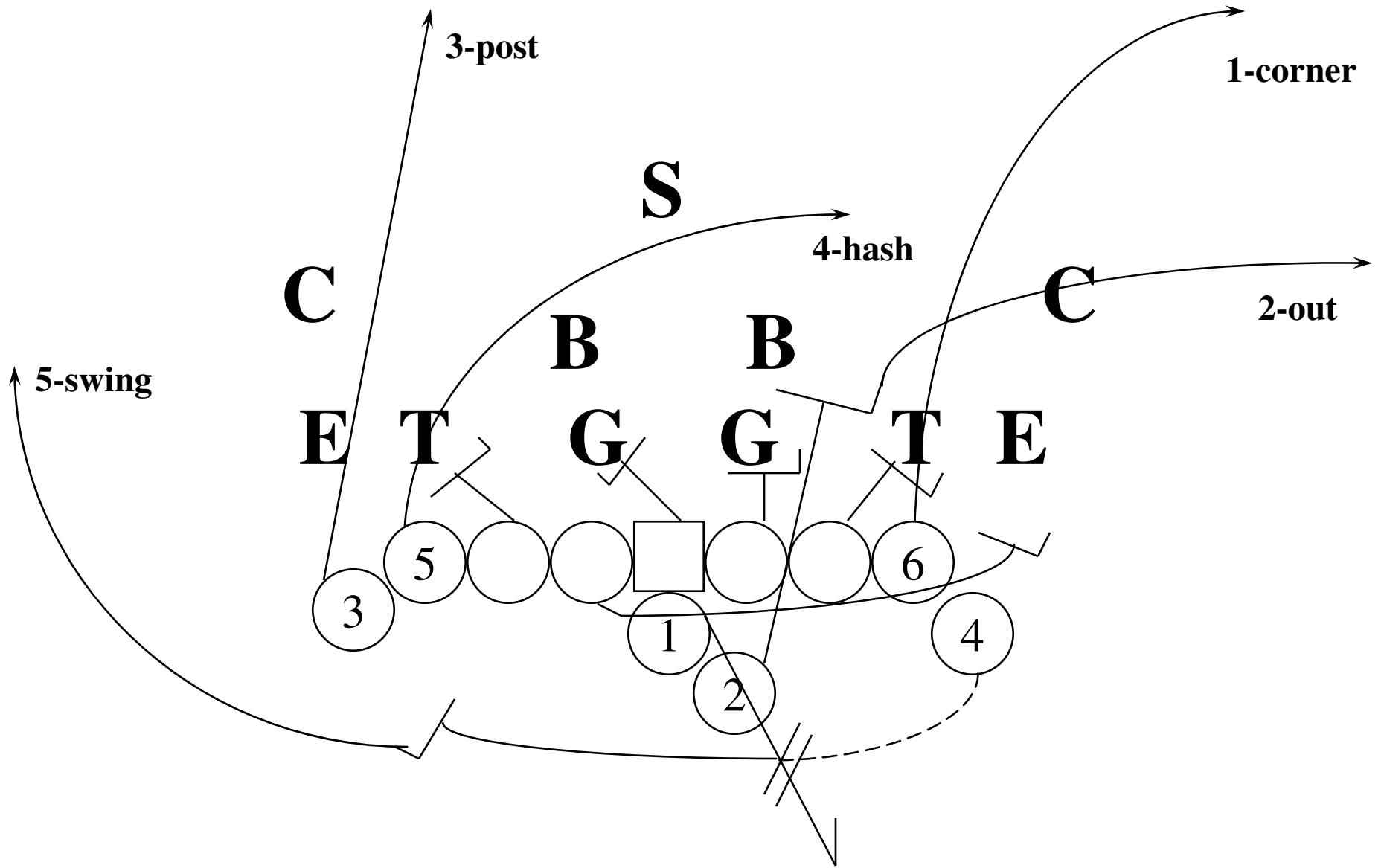
14/13 Boot Deep v. 6-3



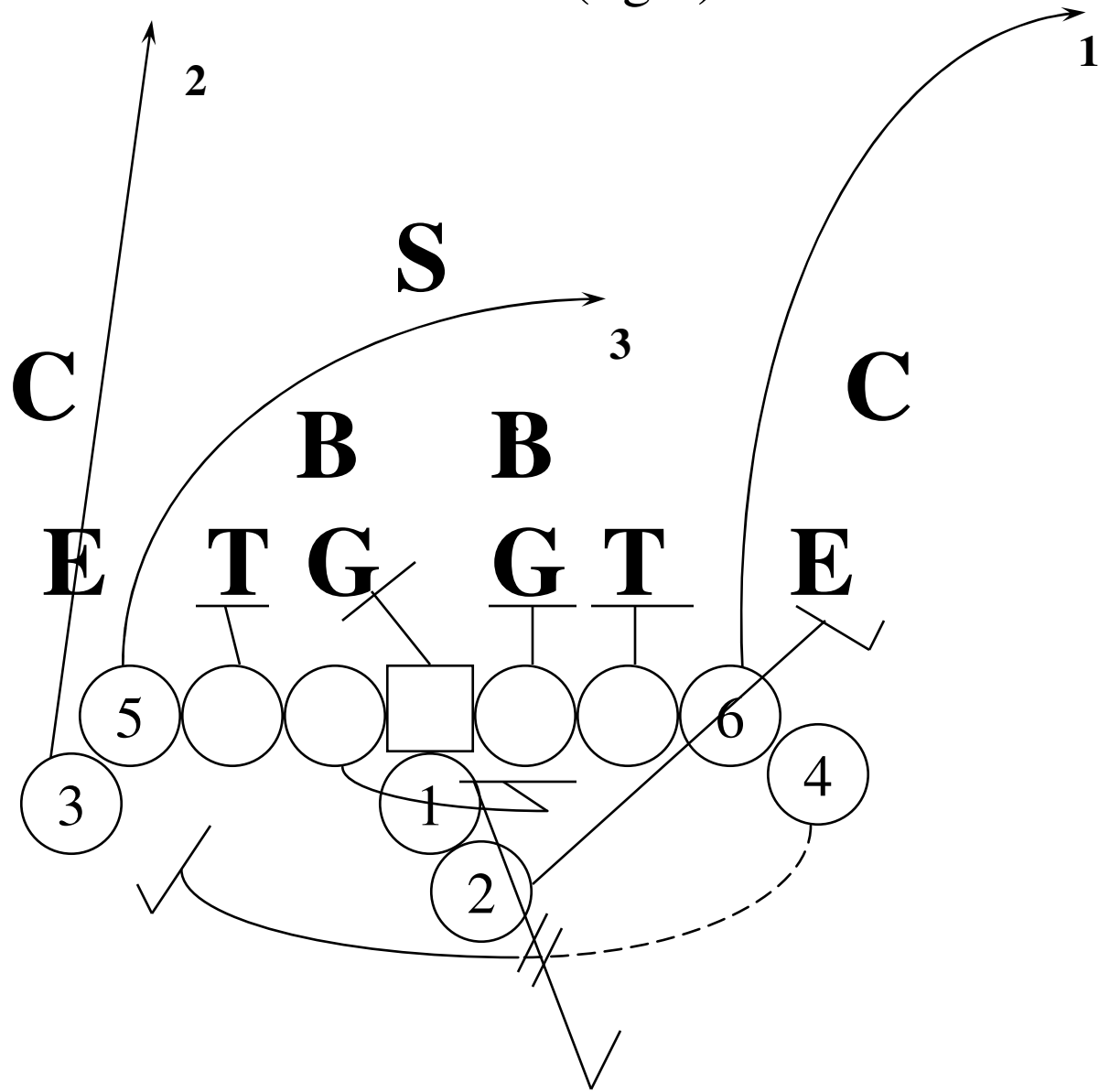


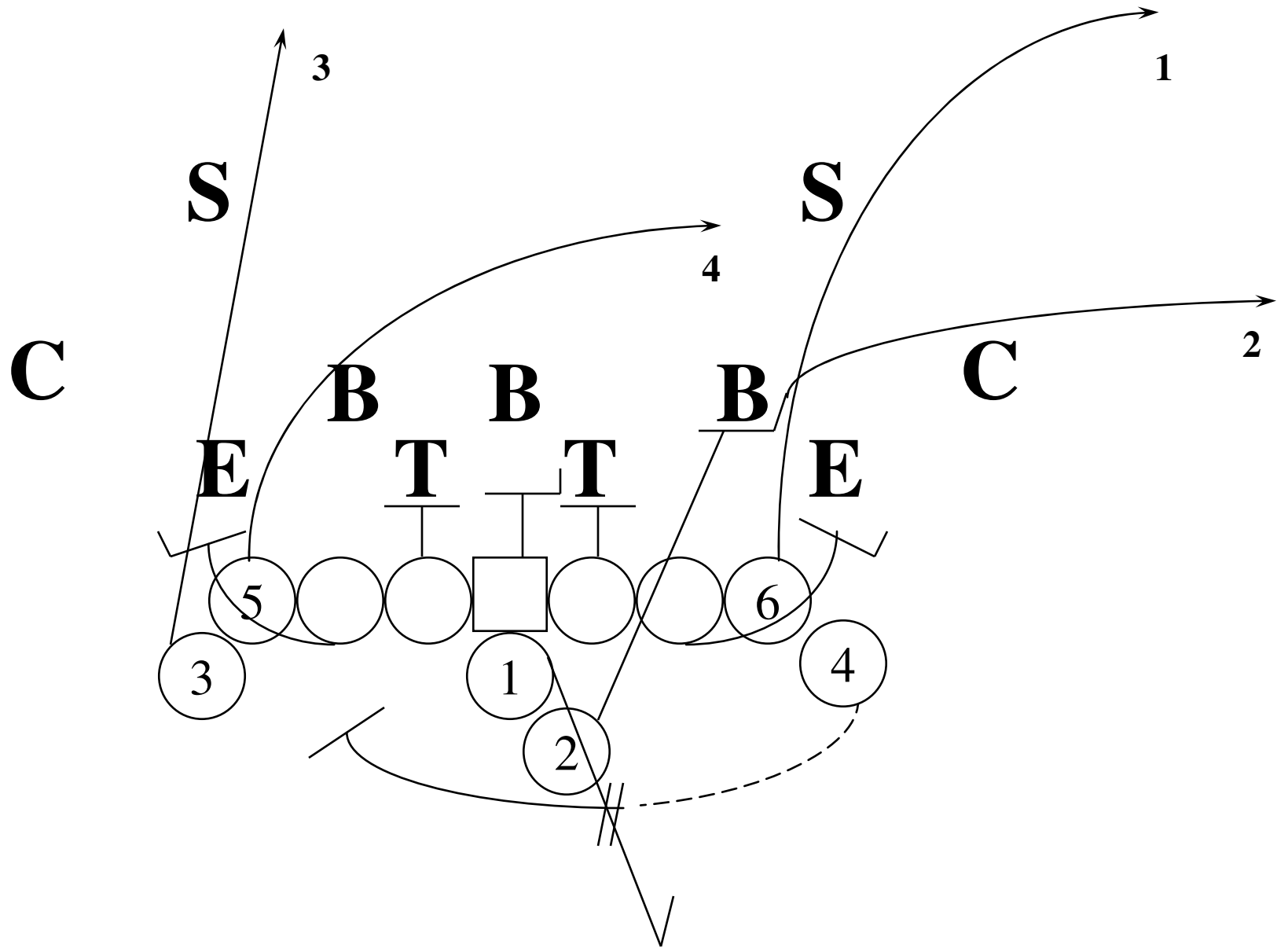


14/13 Boot v. 6-2 (wide)

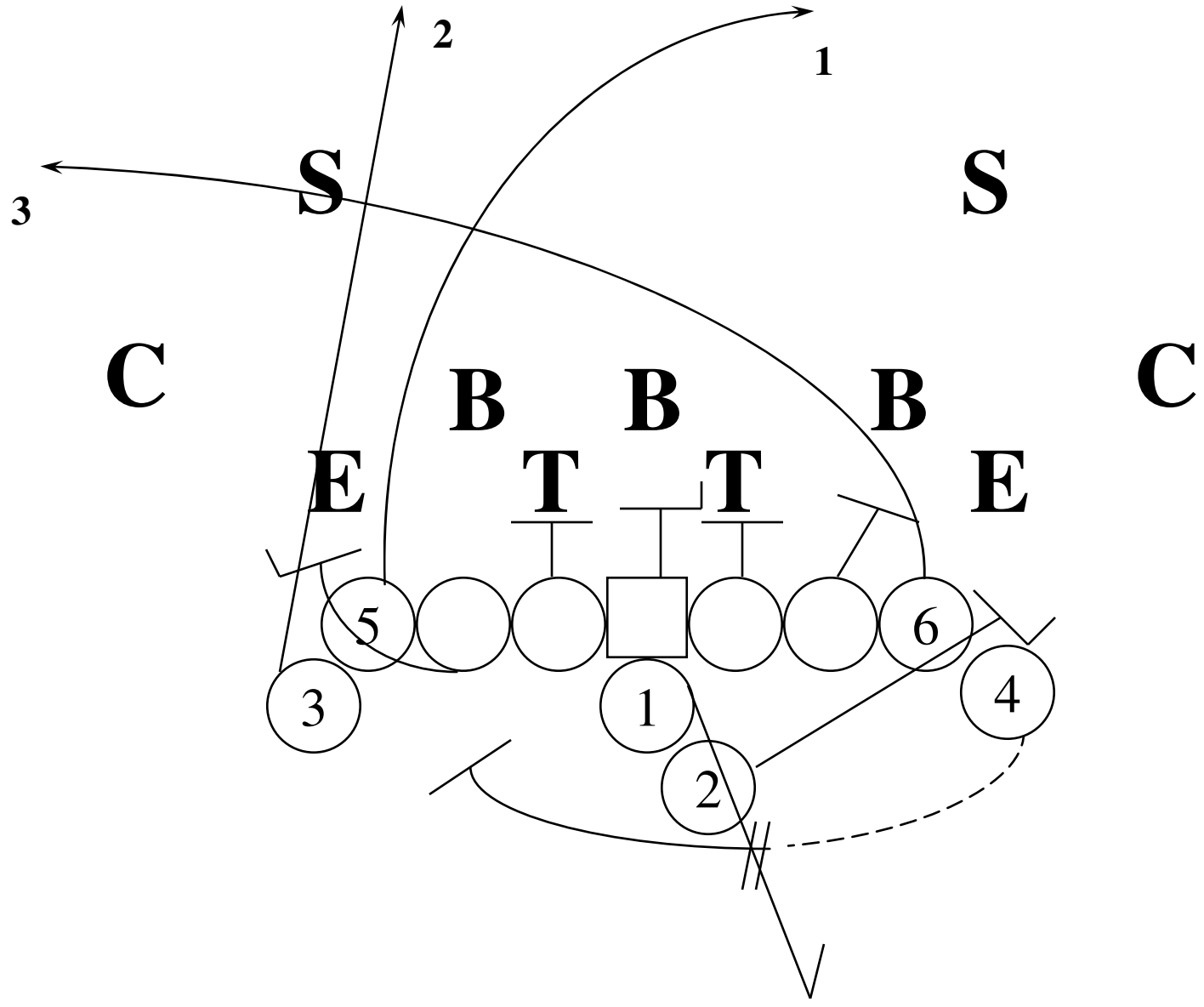


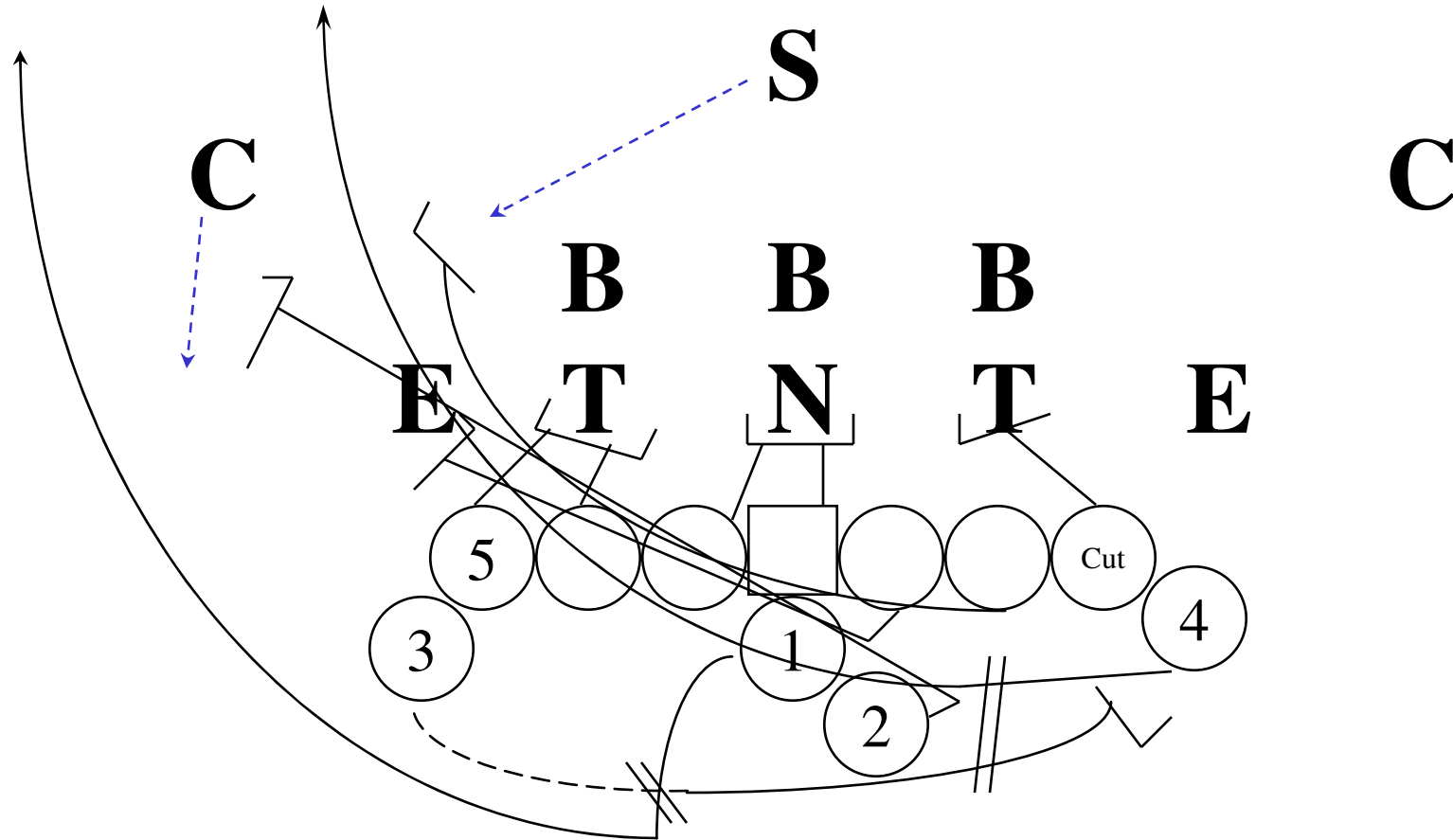
14/13 Boot v. 6-2 (tight)





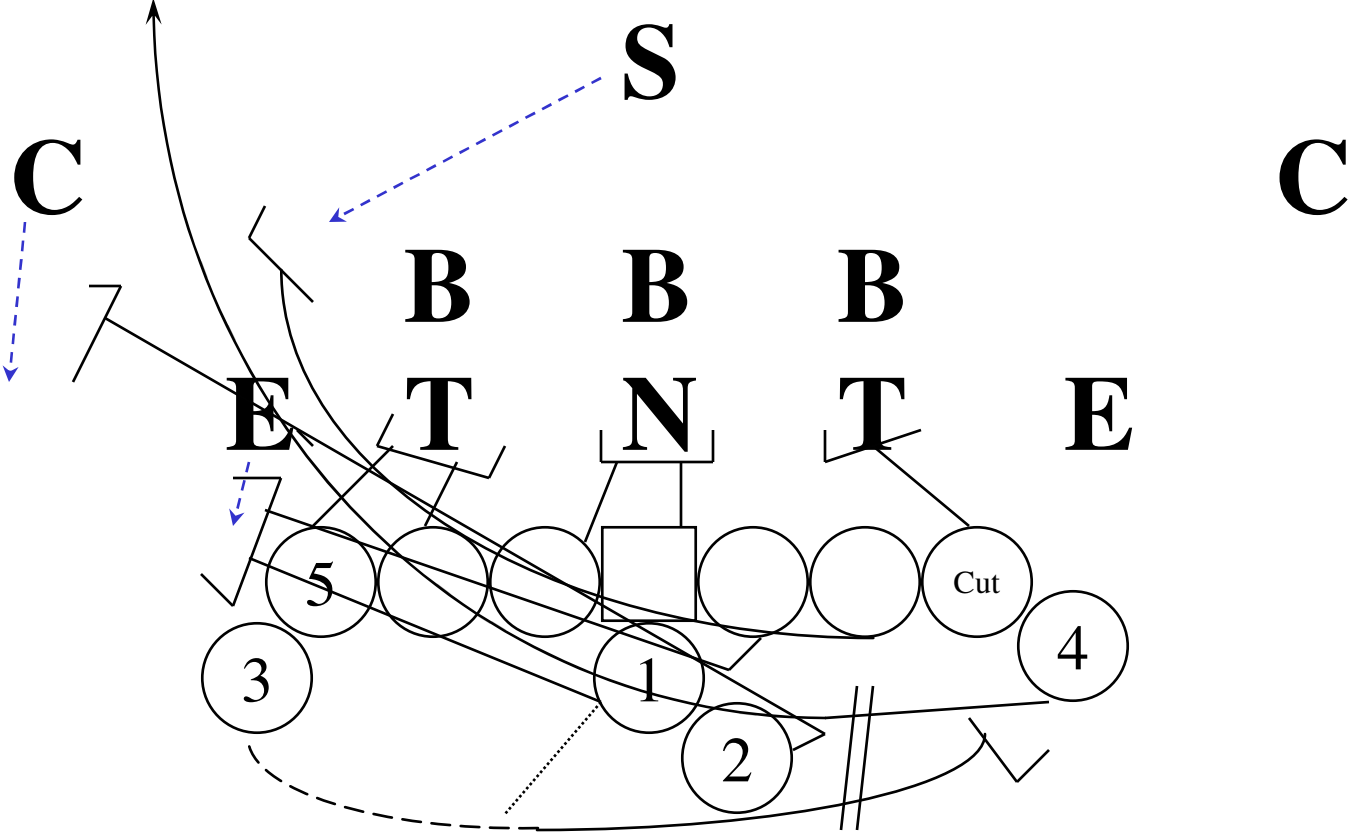
14/13 X Boot v. 4-3

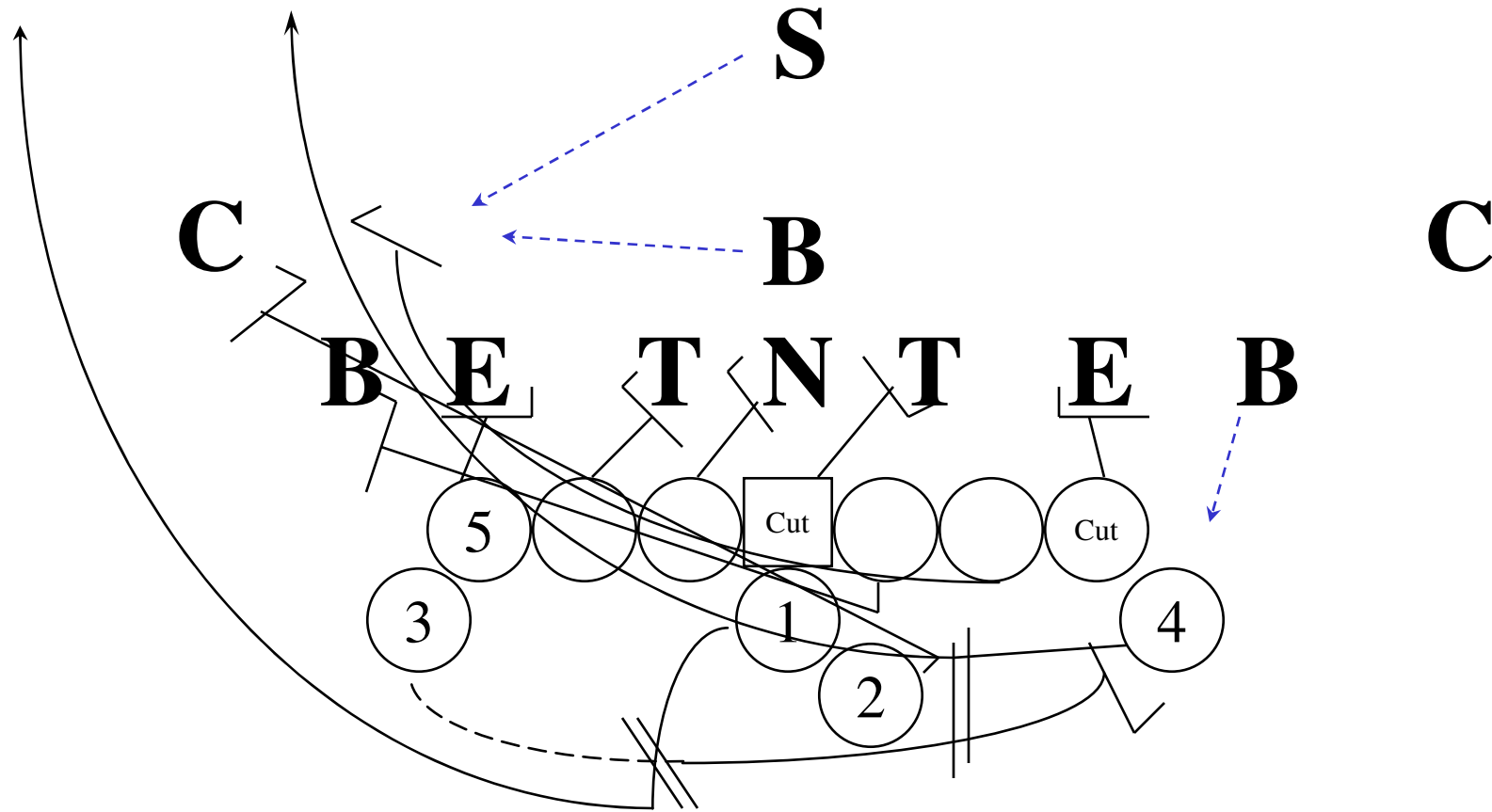


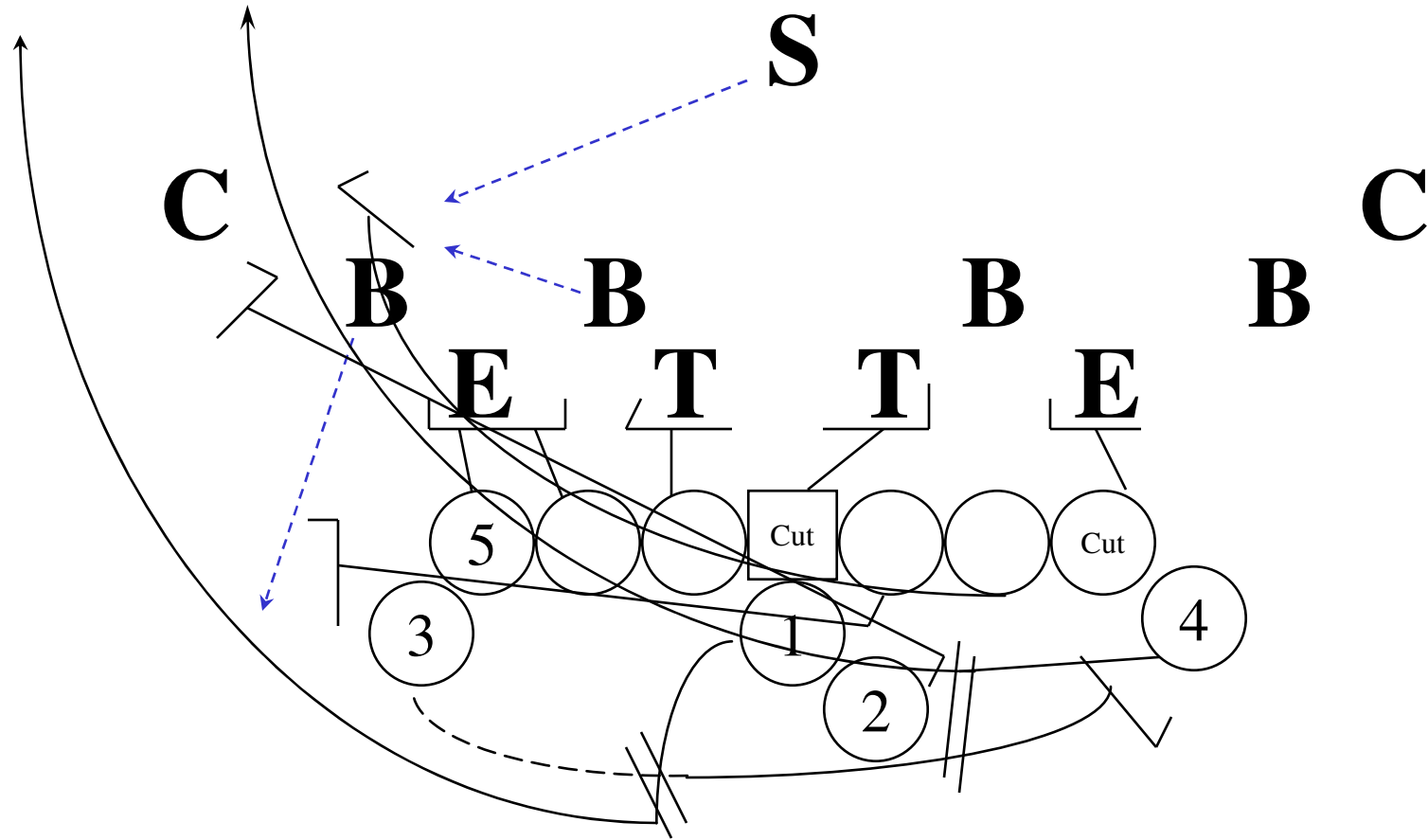


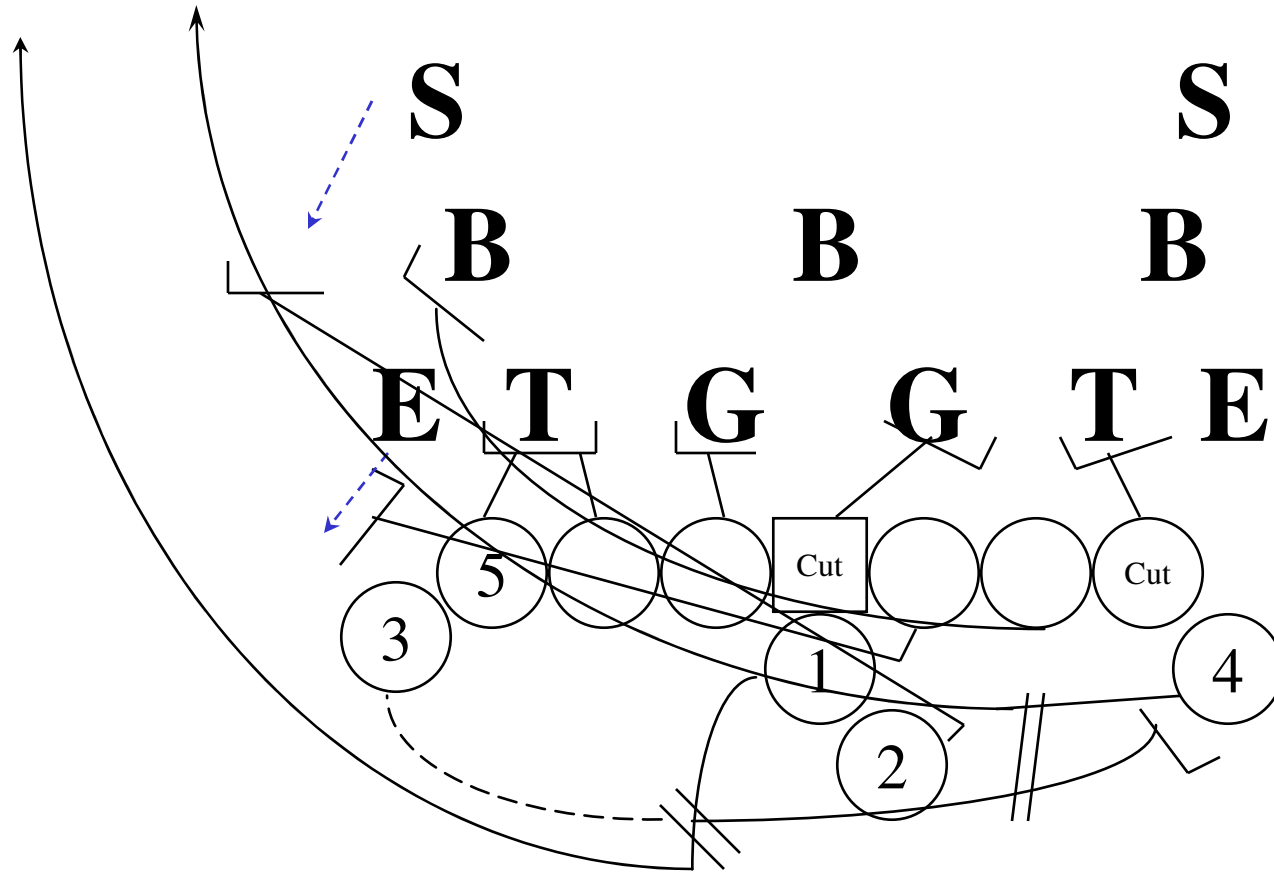
36/45 Reverse v. 5-3

(Pitched-DE flattens out down LOS. QB will Dbl w/Guard)

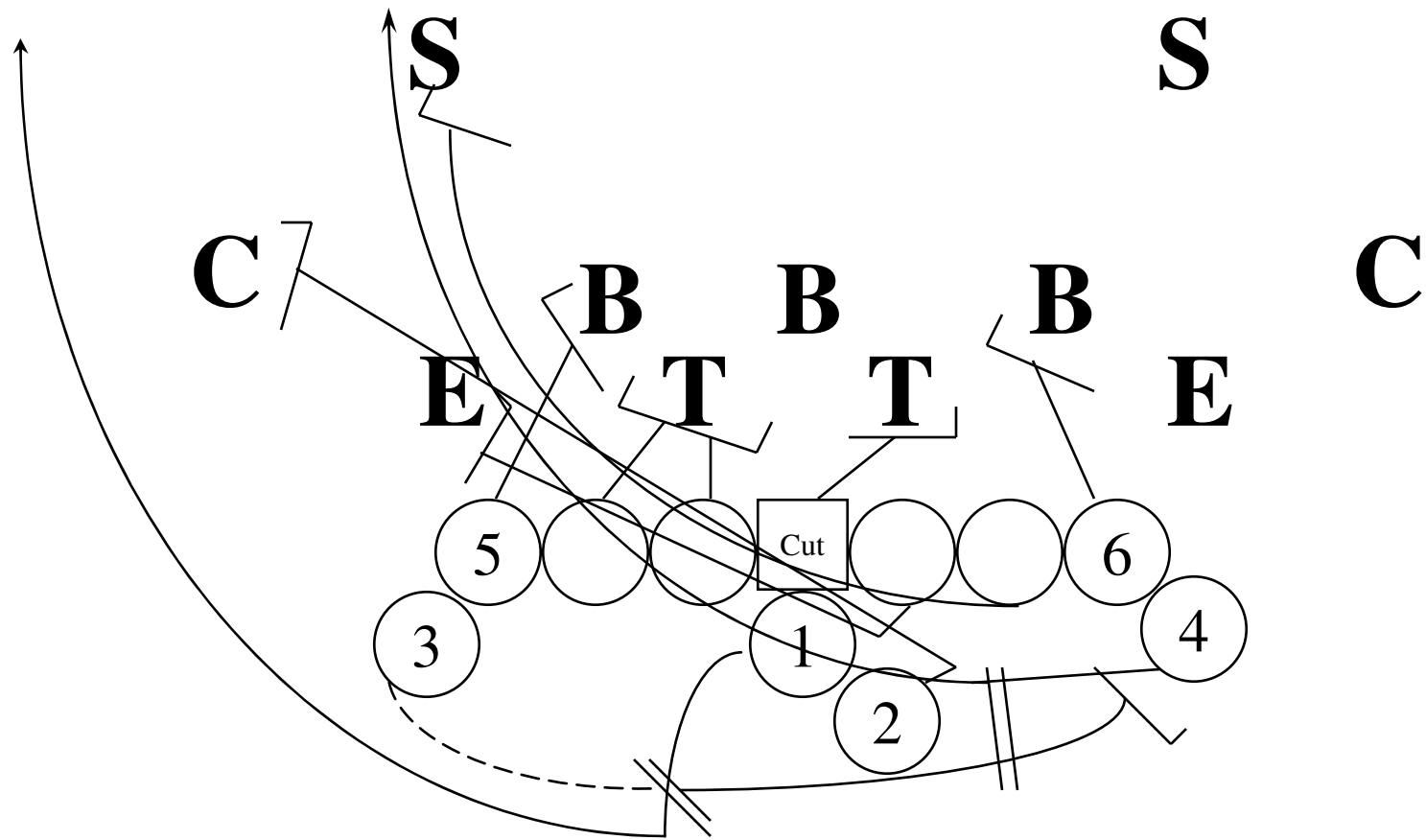




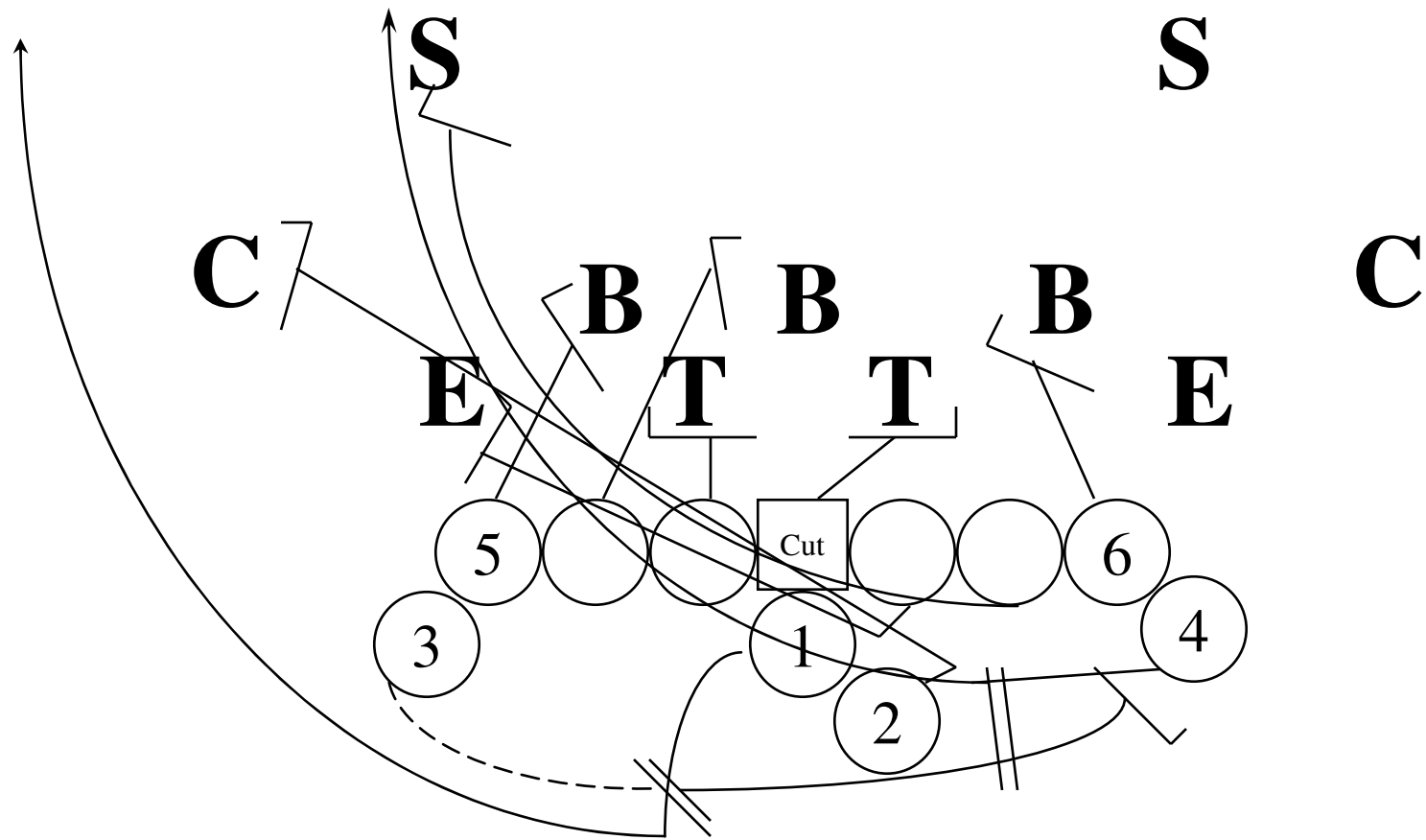


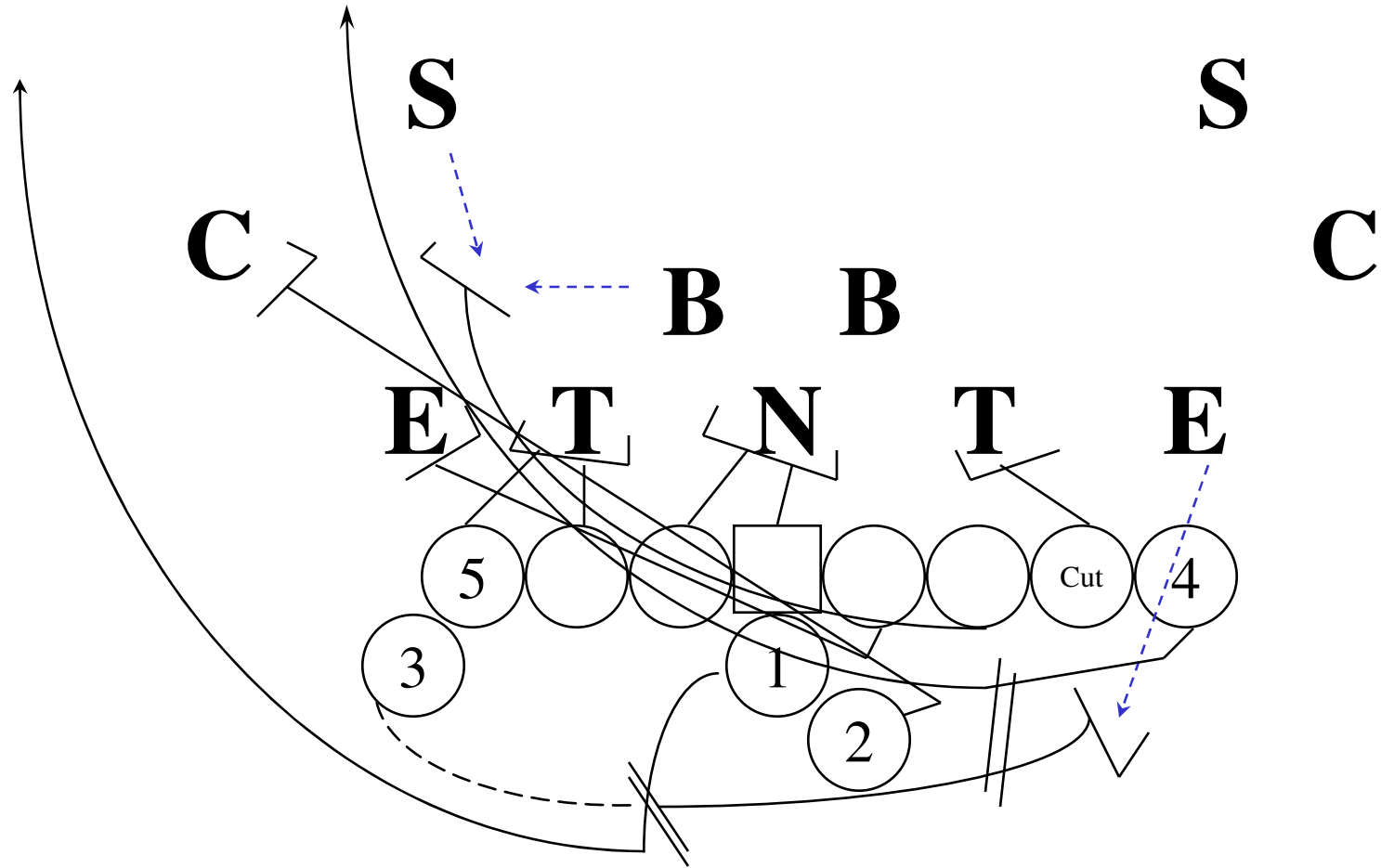


36/45 Reverse v. 4-3
(Scheme #1)



36/45 Reverse v. 4-3
(Scheme #2)





12 Goose & Go v. 4-3
(Wedge on snap of ball)

